SRC Technical Note
1996 - 001

December 18, 1996

Refinement in State-Based Formalisms

Leslie Lamport

Systems Research Center
130 Lytton Avenue
Palo Alto, California 94301

http://www.research.digital.com/SRC/

Refinement in State-Based Formalisms

Leslie Lamport
Digital Equipment Corporation
lamport@pa.dec.com

18 December 1996

1 A Tale of Two Clocks

A friend of ours, who was a brilliant mathematician, has been hospitalized because of long-term abuse of hallucinogenic drugs. We decide to give him a digital clock for his room. However, his doctor suggests that the hour and minute displays together might be too confusing. So, we put tape over the minute display, turning our gift into a digital hour clock.

We present the clock to our friend, who asks what it is supposed to do. Although he has lost his memory of everyday objects, his mathematical abilities are undiminished. So, we give him a mathematical explanation. Since the drugs have destroyed his sense of time, we do not have to relate the behavior of the clock to real time; we need only explain the sequence of numbers displayed by the clock. We describe the clock by saying that this sequence must be some sequence of values for the variable hr allowed by the temporal-logic formula S_H defined as follows.

$$\begin{aligned} Init_H &\triangleq hr \in \{1, \ldots, 12\} \\ N_H &\triangleq hr' = (hr \bmod 12) + 1 \\ S_H &\triangleq Init_H \wedge \Box N_H \end{aligned} \tag{1}$$

Being an expert in temporal logic, our friend understands that the formula $Init_H$ describes the initial state, and the formula $\Box N_H$ asserts that every successive pair of states satisfies the relation N_H, where unprimed values refer to the first state and primed values refer to the second. We end our visit, leaving him happily watching the clock and checking that it satisfies S_H.

When we next visit the hospital, the doctor tells us that our friend has improved considerably, so we can remove the tape and make the clock's minute display visible. We do so, and our friend requests a new specification that describes both the minute and hour displays. We choose the variable min to represent the minute display, and we

give him the obvious formula S_M defined as follows.[1]

$$\begin{array}{lcl} Init_M & \triangleq & (hr \in \{1, \ldots, 12\}) \ \wedge \ (min \in \{0, \ldots, 59\}) \\ N_M & \triangleq & \wedge \ min' = min + 1 \bmod 60 \\ & & \wedge \ hr' = \textbf{if } min = 59 \textbf{ then } (hr \bmod 12) + 1 \textbf{ else } hr \\ S_M & \triangleq & Init_M \ \wedge \ \Box N_M \end{array} \tag{2}$$

Our friend is puzzled and asks how removing the tape could change the behavior of the hour display. He explains that if removing the tape didn't change the hour display's behavior, then its sequence of values should still satisfy the original specification S_H. After all, S_H does not imply the absence of a minute display, so it should be true for any sequence of values for hr allowed by the new specification S_M. But it isn't. Formula S_H asserts that the value of hr should change in every successive state, while formula S_M asserts that there are fifty-nine successive states with the same value of hr.

We realize that he is right; our specification S_H is wrong. We must modify it to allow steps that leave H unchanged. Because we might one day give him a new clock with a second display, we must also modify S_M to allow steps that leave both hr and min unchanged. To save a bit of writing, we introduce the notation that $[N]_f$ is an abbreviation for $N \vee (f' = f)$, where f' is the expression obtained by priming all the free variables in f. We now redefine S_H and S_M by

$$\begin{array}{lcl} S_H & \triangleq & Init_H \wedge \Box[N_H]_{hr} \\ S_M & \triangleq & Init_M \wedge \Box[N_M]_{\langle hr, min \rangle} \end{array}$$

Our mathematician friend understands that $\langle hr, min \rangle' = \langle hr, min \rangle$ iff $hr' = hr$ and $min' = min$, so the subscript $\langle hr, min \rangle$ means that S_M allows steps that leave both hr and min unchanged. He knows that the new specification S_H describes the behavior that he has already observed in the clock, since by watching only the hour display, he couldn't possibly tell whether or not there were steps that didn't change the hour display.

However, our friend is sad. The new specifications allow behaviors in which, after a while, the display stops changing, and he so enjoys watching the numbers change. We tell him not to worry because the actual specifications are

$$\begin{array}{lcl} S_H & \triangleq & Init_H \ \wedge \ \Box[N_H]_{hr} \ \wedge \ \mathrm{WF}_{hr}(N_H) \\ S_M & \triangleq & Init_M \ \wedge \ \Box[N_M]_{\langle hr, min \rangle} \ \wedge \ \mathrm{WF}_{\langle hr, min \rangle}(N_M) \end{array} \tag{3}$$

where the WF formulas assert that the clock keeps advancing forever. Once we explain the precise meaning of WF, our friend is quite happy. He easily deduces the simple theorem

$$S_M \Rightarrow S_H \tag{4}$$

and he knows that this theorem means that if the clock satisfies the specification S_M, then it also satisfies the specification S_H, so the hour display does indeed continue

[1] He is already familiar with our notation of representing conjunctions as lists of formulas bulleted by $\wedge$.

to behave as before. We remind him that (4) is, by definition, what it means for the specification S_M to implement the specification S_H.

Our friend enjoys his clock, and spends days doing little but watching it and verifying that it satisfies the specification S_M. Then, one day, a violent patient at the hospital breaks it. So, we purchase a brand new clock and send it to him. On our next visit, we find our friend distraught. The new clock does not satisfy the specification S_M. He explains that one time the clock changed from 7:59 to 7:00, and later it jumped directly from 7:00 to 8:00. Examining the clock, we discover that, on the hour, both displays do not change simultaneously. There can be a noticeable instant between when the minute and hour displays change. To our friend, with his distorted sense of time, that instant seems very long.

To pacify him, we must specify the new clock. We realize that, if we want to write the same kind of specification as before, we must add another variable to distinguish whether the clock reads 7:00 because it really is 7:00, or because it is in the middle of changing from 7:59 to 8:00. We use the boolean variable chg that will be true iff the clock is in the middle of changing the hour, and we present our friend with the following specification IS_L:

$$
\begin{array}{lcl}
Init_L & \triangleq & Init_M \land \neg chg \\
Min & \triangleq & \land \neg chg \lor (min = 59) \\
 & & \land\ min' = (min + 1) \bmod 60 \\
 & & \land\ chg' = \neg chg \land (min = 59) \\
 & & \land\ hr' = hr \\
Hr & \triangleq & \land\ (\neg chg \land (min = 59)) \ \lor \ (chg \land (min = 0)) \\
 & & \land\ hr' = (hr \bmod 12) + 1 \\
 & & \land\ chg' = (min = 59) \\
 & & \land\ min' = min \\
N_L & \triangleq & Min \lor Hr \\
IS_L & \triangleq & Init_L \land \Box[N_L]_{\langle hr, min, chg \rangle} \land \mathrm{WF}_{\langle hr, min, chg \rangle}(N_L)
\end{array}
$$

Our friend looks puzzled and asks us where he should look for the value of chg. We tell him that it's just a specification variable, and doesn't necessarily correspond to anything on the actual clock. "Well, why doesn't your specification say so?" he demands. So, we define a new specification S_L by

$$S_L \ \triangleq \ \exists\!\!\exists\, chg \ : \ IS_L \tag{5}$$

Formula S_L asserts that the clock acts as if there were a sequence of values for chg for which IS_L is satisfied; it says nothing about the actual values of chg. (We write $\exists\!\!\exists$ instead of $\exists$ to indicate that we are asserting the existence of a sequence of values, not just a single value.) A clock satisfies S_L iff it acts exactly the same as the clock you would get by building a device with hr, min, and chg displays that satisfies IS_L, and then putting tape over the chg display.

Reminded of the definition of $\exists\!\!\exists$, our friend observes that S_H is equivalent to $\exists\!\!\exists\, min : S_M$. Formula S_H is indeed the specification of our first gift—the old clock with tape over the minute display.

Our new specification does not make him happy. He liked the orderly progression of times on his old clock, and a sequence like 7:59, 8:59, 8:00 seems bizarre to him. He wishes he had his old clock back. Although we can't replace the old clock, we can do something almost as good: we can explain how to interpret any behavior of the new clock as a "virtual" behavior of the old clock. We offer to do this by writing a formula R_{LH} that contains the variables hr and min as well as a new variable $\widehat{min}$. To interpret a sequence of values of hr and min produced by the new clock as a virtual behavior of the old clock, he just has to find a sequence of values of $\widehat{min}$ so that R_{LH} is satisfied. He can then consider the sequence of hr and $\widehat{min}$ values to be a behavior of the old clock.

Our friend agrees that this would make him happy if formula R_{LH} satisfies two conditions. The first is that, if the sequence of hr and min values satisfies S_L, then the resulting sequence of hr and $\widehat{min}$ values should satisfy S_M. Mathematically, this is expressed by

$$S_L \wedge R_{LH} \Rightarrow \widehat{S_M} \tag{6}$$

where $\widehat{S_M}$ is the formula obtained by substituting $\widehat{min}$ for min in S_M. But this condition by itself would allow us to cheat—for example, by letting R_{LH} be FALSE. Formula R_{LH} must also satisfy the condition that, for any sequence of values of hr and min satisfying S_L, there must be some sequence of values of $\widehat{min}$ satisfying R_{LH}. In other words, the following must be true.

$$S_L \Rightarrow \exists\, \widehat{min} : R_{LH} \tag{7}$$

We tell him he is right, and that when (6) and (7) hold, we say that S_L implements S_M under the refinement R_{LH}. We then define R_{LH} by

$$R_{LH} \triangleq \wedge\, \widehat{min} = min \\ \wedge\, \Box \left[\begin{array}{l} \widehat{min}' = \textbf{if } hr' \neq hr \\ \qquad\qquad \textbf{then } 0 \\ \qquad\qquad \textbf{else if } min' = 0 \textbf{ then } \widehat{min} \\ \qquad\qquad\qquad\qquad\quad \textbf{else } min' \end{array} \right] \langle hr, min, \widehat{min} \rangle$$

Being a brilliant mathematician, he quickly verifies (6) and (7). In fact, he points out that the following result, which implies (7), is true.

$$\exists\, \widehat{min} : R_{LH} \tag{8}$$

Now that he understands what the refinement is, he realizes that there is another way to obtain it. Formula S_L implies the existence of a sequence of values for chg satisfying IS_L. We can therefore use chg to define $\widehat{min}$. First, define $\overline{min}$ by

$$\overline{min} \triangleq \textbf{if } (min = 0) \wedge chg \textbf{ then } 59 \textbf{ else } min)$$

and then define the virtual variable $\widehat{min}$ to equal the expression $\overline{min}$, which is a simple function of min and chg. This is an easier way to define the refinement because it requires writing no new temporal formulas.

Our friend is actually using the alternative refinement R_{LH} defined by

$$R_{LH} \triangleq (\exists\, chg \,:\, IS_L \wedge \Box(\widehat{min} = \overline{min})) \tag{9}$$

Since S_L equals $\exists\, chg : IS_L$, and the variable $\widehat{min}$ does not occur in IS_L, the proof of (7) with this definition of R_{LH} requires no mathematical brilliance. Moreover, to prove (6), it suffices to prove the simpler theorem

$$IS_L \Rightarrow \overline{S_M} \tag{10}$$

where $\overline{S_M}$ is the formula obtained by substituting the expression $\overline{min}$ for the variable min in S_M. (Observe that $\overline{S_M}$ contains the variables hr, min, and chg, while formula $\widehat{S_M}$ in (6) contains the variables hr, min, and $\widehat{min}$.)

Finally, our friend notes that since chg does not occur in S_M, (10) implies

$$(\exists\, chg \,:\, IS_L) \Rightarrow (\exists\, min \,:\, S_M) \tag{11}$$

But S_L is defined to equal $\exists\, chg : IS_L$, and he already observed that $\exists\, min : S_M$ is equivalent to S_H, so (11) implies that S_L implements S_M.

2 In General

Let us now leave our friend to his recovery and generalize from his clocks. Although we have used TLA [4] to specify the clocks, everything generalizes to any method in which the meaning of a specification is a set of sequences of states.

We are given a higher-level specification S_H and a lower-level specification S_L defined by

$$S_H \triangleq \exists\, h \,:\, IS_H$$
$$S_L \triangleq \exists\, l \,:\, IS_L$$

where h and l are sequences of variables.[2] In the clock example, IS_H was called S_M. We say that S_L implements S_H iff S_L implies S_H. For this to make sense, a specification needs to be invariant under stuttering, meaning that it is satisfied by a behavior σ iff it is satisfied by any behavior obtained from σ by adding or deleting steps that leave the state unchanged.

To prove that S_L implies S_H, we first rename bound variables if necessary so that no variable of h occurs free in IS_L. (In our example, we renamed the bound variable min of S_H to $\widehat{min}$.) Then S_L implies S_H iff the following formula is true.

$$IS_L \Rightarrow \exists\, h \,:\, IS_H \tag{12}$$

To prove (12), we must show that IS_L implements IS_H under some refinement R_{LH}, which by definition means proving

$$IS_L \wedge R_{LH} \Rightarrow IS_H \tag{13}$$
$$IS_L \Rightarrow \exists\, h \,:\, R_{LH} \tag{14}$$

[2] If h is the sequence $h_1, \ldots, h_m$ of variables, then $\exists\, h : IS_H$ is an abbreviation for $\exists\, h_1, \ldots, h_n : IS_H$, which is in turn an abbreviation for $\exists\, h_1 : \ldots \exists\, h_n : IS_H$.

Since no variable in h occurs free in IS_L, (14) is equivalent to $\exists\, h : (IS_L \Rightarrow R_{LH})$. Hence, by replacing R_{LH} with $IS_L \Rightarrow R_{LH}$, we can always replace (14) by the stronger condition

$$\exists\, h \,:\, R_{LH} \tag{15}$$

Proving that (13) and (14) imply (12) is a simple exercise in predicate logic. To prove the converse, that (12) implies the existence of a refinement R_{LH} satisfying (13) and (14), we simply take R_{LH} to be IS_H.

The simplest type of refinement is a refinement mapping, in which R_{LH} equals $\Box(h = \overline{h})$, where $\overline{h}$ is some state function not containing the variables h. In that case, (15) obviously holds, and (13) is equivalent to

$$IS_L \Rightarrow \overline{IS_H} \tag{16}$$

where $\overline{IS_H}$ is the formula obtained from IS_H by replacing the variables h with the state function $\overline{h}$. All the free variables of $\overline{IS_H}$ will be free variables of IS_L.

The validity of (12) implies the existence of a refinement R_{LH}, but not necessarily the existence of a refinement mapping. The existence of an arbitrary refinement R_{LH} is of no help, since (14) has exactly the same form as the formula (12) that we have to prove. So, we need a method that is more general than refinement mappings but easier than using an arbitrary refinement. We generalize the alternative clock refinement defined in (9), replacing chg by an arbitrary sequence a of new variables and IS_L by some formula IS_L^a which implements IS_H under a refinement mapping. It must be easy to prove

$$IS_L \Rightarrow \exists\, a \,:\, IS_L^a \tag{17}$$

and we must be able to find a refinement mapping for which we can prove

$$IS_L^a \Rightarrow \overline{IS_H} \tag{18}$$

(Even though no refinement mapping exists under which IS_L implements IS_H, a refinement mapping satisfying (18) can exist because it can mention the variables a.) Predicate logic reasoning shows that, if the variables a do not occur free in IS_L, then (17) and (18) imply (12). This approach is equivalent to defining

$$R_{LH} \;\triangleq\; (\exists\, a \,:\, IS_L^a \wedge \Box(h = \overline{h}))$$

If $\exists\, a : IS_L^a$ is equivalent to IS_L instead of just implied by it, then we say that IS_L^a is obtained from IS_L by adding the auxiliary variables a.

The most common type of auxiliary variable is a history variable, in which the value of a at any point in a behavior depends only on the current and previous values of the free variables of IS_L. Simple rules for adding auxiliary variables—that is, rules for constructing IS_L^a from IS_L so that $\exists\, a : IS_L^a$ is equivalent to IS_L—have been used for decades [5]. Another kind of auxiliary variable is a stuttering variable, which adds steps that do not change any of the variables of IS_L. In our clock example, we would use a stuttering variable to prove that S_H implies $\exists\, min : S_M$. A more complicated type of auxiliary variable is a prophecy variable, whose value can depend on future values of the variables of IS_L.

A theorem of [1] asserts that, under certain conditions, fairly simple rules for adding auxiliary variables suffice to guarantee the existence of a refinement mapping for proving any valid formula of the form (12). More complicated rules allow those conditions to be weakened [2, 3]. However, there do not yet exist rules for adding auxiliary variables that are both simple and sufficiently general to handle all known examples.

Acknowledgments

Stephan Merz found errors in an earlier version.

References

[1] Martín Abadi and Leslie Lamport. The existence of refinement mappings. *Theoretical Computer Science*, 82(2):253–284, May 1991.

[2] Kai Engelhardt and Willem-Paul de Roever. Generalizing Abadi & Lamport's method to solve a problem posed by A. Pnueli. In J. C. P. Woodcock and P. G. Larsen, editors, *FME '93: Industrial Strength Formal Methods*, volume 670 of *Lecture Notes in Computer Science*, pages 294–313. Springer-Verlag, 1993.

[3] Bengt Jonsson. Simulations between specifications of distributed systems. In Jos C. M. Baeten and Jan Frisco Groote, editors, *CONCUR '91, 2nd International Conference on Concurrency Theory*, volume 527 of *Lecture Notes in Computer Science*, pages 346–360. Springer-Verlag, 1991.

[4] Leslie Lamport. The temporal logic of actions. *ACM Transactions on Programming Languages and Systems*, 16(3):872–923, May 1994.

[5] Susan Owicki and David Gries. Verifying properties of parallel programs: An axiomatic approach. *Communications of the ACM*, 19(5):279–284, May 1976.