

# Once Upon a Polymorphic Type\*

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## Abstract

We present a sound type-based ‘usage analysis’ for a realistic lazy functional language. Accurate information on the usage of program subexpressions in a lazy functional language permits a compiler to perform a number of useful optimisations. However, existing analyses are either *ad-hoc* and approximate, or defined over restricted languages.

Our work extends the *Once Upon A Type* system of Turner, Mossin, and Wadler (FPCA’95). Firstly, we add type polymorphism, an essential feature of typed functional programming languages. Secondly, we include general Haskell-style user-defined algebraic data types. Thirdly, we explain and solve the ‘poisoning problem’, which causes the earlier analysis to yield poor results. Interesting design choices turn up in each of these areas.

Our analysis is sound with respect to a Launchbury-style operational semantics, and it is straightforward to implement. Good results have been obtained from a prototype implementation, and we are currently integrating the system into the Glasgow Haskell Compiler.

## 1 Introduction

The knowledge that a value is used at most once is extremely useful to an optimising compiler, because it justifies several beneficial transformations. (We elaborate in Section 2.) Furthermore, it is a property that is invariant across many program transformations, which suggests that the ‘used-once’ property should be expressed in the value’s *type*.

Thus motivated, we present *UsageSP*, a new type system that determines a conservative approximation to the ‘used-at-most-once’ property (Section 5). Our system builds on existing work, notably *Once Upon A Type* [TWM95a], but makes the following new contributions:

- *We handle a polymorphic language* (Section 6.2).

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- *We handle arbitrary, user-defined algebraic data types* (Section 6.4). Built-in data types are handled uniformly with user-defined ones, so there is no penalty for using the latter instead of the former.
- *We identify the ‘poisoning problem’ and show how to use subsumption to address it*, dramatically increasing the accuracy of usage types (Section 6.3).

The first two extensions are absolutely necessary if the analysis is to be used in practice, since all modern functional languages are polymorphic and have user-defined data types. The extensions required are not routine, and both involve interesting design decisions. All three are also addressed to some degree by the Clean uniqueness-typing system [BS96], in a different but closely-related context (Section 2.2).

Our system comes with:

- A type inference algorithm, so that it can be used as a compiler analysis phase, without ever exposing the type system to the programmer (Section 7).
- A soundness proof that justifies our claimed connection between a value’s *type* and its actual *operational uses* (Section 8).

We have a prototype implementation, which confirms that usage-type inference is both relatively simple to implement and computationally cheap. The work we describe here has convinced us that a full-scale implementation would be both straightforward and effective, and so we are currently in the process of adding the analysis to the Glasgow Haskell Compiler.

## 2 Background and motivation

What is the opportunity that we hope to exploit? In a lazy<sup>1</sup> functional language, bound subexpressions are evaluated only as needed, and never more than once. In order to ensure this, an implementation represents an unevaluated expression by a *thunk*, and overwrites this thunk with its computed value after evaluation for possible reuse. This mechanism involves a great deal of expensive memory traffic: the thunk has to be allocated in the heap, re-loaded into registers when it is evaluated, and overwritten with its value when that is computed.

Compiler writers therefore seek analyses that help to reduce the cost of thunks. *Strictness analysis* figures out when a thunk is sure to be evaluated *at least once*, thus enabling the replacement of call-by-need with call-by-value [PJ96]. In contrast, this paper describes *usage analysis* which determines when a thunk is sure to be evaluated *at most once*. Such knowledge supports quite a few useful transformations:

**Update avoidance.** Consider the simple expression

let  $x = e$  in  $f\ x$ . If it can be demonstrated that  $f$  uses the value of  $x$  at most once, then  $x$ ’s thunk need not be overwritten after the evaluation of  $e$ . The thunk is still constructed, but it is less expensive than before. For implementations that use self-updating thunks, such as the STG machine [PJ92], it is a simple matter to take advantage of such update-avoidance information.

**Inlining inside lambdas.** Now consider the more complex expression let  $x = e$  in  $\lambda y . \text{case } x \text{ of } \dots$ , and suppose that  $x$  does not occur anywhere in the *case* alternatives. We could avoid the construction of the thunk for  $x$  entirely by inlining it at its (single) occurrence site, thus:  $\lambda y . \text{case } e \text{ of } \dots$ . Now  $e$  is evaluated immediately by the *case*, instead of first being allocated as a thunk and then later evaluated by the *case*. Alas, this transformation is, in general, a disaster, because now  $e$  is evaluated as often as the lambda is applied, and that might be a great many times. Hence, most compilers pessimistically refrain from inlining redexes inside a lambda. If, however, we could prove that the lambda was applied at most once, and hence that  $x$ ’s thunk would be evaluated at most once, then we could safely perform the transformation.<sup>2</sup>

<sup>1</sup>In this paper, the term *lazy* refers to the use of a call-by-need semantics [Lau93, PJL92, AFM<sup>+</sup>95].

<sup>2</sup>This notion of safety is termed  $\mathcal{W}$ -safety by Peyton Jones and Santos: “Informally, we say a transformation is  $\mathcal{W}$ -safe if it guarantees not to duplicate work.” [PJS98, §4.1]

**Floating in.** Even when a thunk cannot be eliminated entirely, it may be made less expensive by floating its binding inwards, towards its use site. For example, consider:

$$\text{let } x = e \text{ in } \lambda y . \dots (f (g x)) \dots \quad (1a)$$

If the lambda is known to be called at most once, it would be safe to float the binding for  $x$  inwards, thus:

$$\lambda y . \dots (f (\text{let } x = e \text{ in } g x)) \dots \quad (1b)$$

Now the thunk for  $x$  may never be constructed (in the case where  $f$  does not evaluate its argument); furthermore, if  $g$  is strict then we can evaluate  $e$  immediately instead of constructing a thunk for it. This transformation is not a *guaranteed* win, because the size of closures can change, but on average it is very worthwhile [PJPS96].

**Full laziness.** The full laziness transformation hoists invariant sub-expressions out of functions, in the hope of sharing their evaluation between successive applications of the function [PJL91b]. It therefore performs exactly the opposite of the inlining and float-in transformations just discussed above; for example, it would transform (1b) into (1a). As we have just seen, though, hoisting a sub-expression out of a function that is called only once makes things (slightly) worse, not better. Information about the usage of functions can therefore be used to restrict the full laziness transform to cases where it is (more likely to be) of benefit.

The latter two transformations were discussed in detail in [PJPS96], along with measurements demonstrating their effectiveness. That paper pessimistically assumed that every lambda was called more than once. By identifying called-once lambdas, usage information allows more thunks to be floated inwards and fewer to be hoisted outwards, thus improving the effectiveness of both transformations.

To summarise, we have strong reason to believe that accurate information on the usage of subexpressions can allow a compiler to generate significantly better code, primarily by relaxing pessimistic assumptions about lambdas. A great deal more background about transformations that support the compilation of lazy languages is given by [San95], [Gil96], [PJPS96], and [PJ96].

## 2.1 The problem

So what is the problem? At first one might think that it is quite a simple matter to calculate usage information: simply count syntactic occurrences. But of course this is not enough. Consider  $\text{let } x = e \text{ in } f x$ . Even though  $x$  occurs syntactically once, whether or not its thunk is evaluated more than once clearly depends on  $f$ . The same applies to the free variables of a lambda abstraction:

$$\begin{array}{l} \text{let } x = 1 + 2 \\ \text{in } \text{let } f = \lambda z . x + z \\ \text{in } f 3 + f 4 \end{array} \quad (2)$$

Here  $x$  appears only once in the body of  $f$ , but since it is a free variable of  $f$ , its value is demanded every time  $f$  is applied (here twice). Hence  $x$  is here used more than once.

Here is another subtle example, arising from Gill's work on performing `foldr/build` deforestation on the function `foldl` [Gil96, p. 77]. This particular example results from fusion of `foldl (+) 0 [1 .. (n - 1)]`:

$$\begin{array}{l} \text{let } \text{sumUpTo} :: \text{Int} \rightarrow \text{Int} \rightarrow \text{Int} \\ \text{sumUpTo} = \lambda x . \text{if } x < n \\ \quad \text{then let } v = \text{sumUpTo } (x + 1) \\ \quad \quad \text{in } \lambda y . v (x + y) \\ \quad \text{else } \lambda y . y \\ \text{in } \text{sumUpTo } 1 0 \end{array} \quad (3a)$$

A little inspection should convince you that the inner lambda is called at most once for each application of the outer lambda; this in turn justifies floating out the inner lambda to ‘join’ the outer lambda, and inlining  $v$ , to get the much more efficient code:

$$\begin{aligned} \text{let } \textit{sumUpTo} &:: \text{Int} \rightarrow \text{Int} \rightarrow \text{Int} & (3b) \\ \textit{sumUpTo} &= \lambda x . \lambda y . \text{if } x < n \\ &\quad \text{then } \textit{sumUpTo} (x + 1) (x + y) \\ &\quad \text{else } y \\ \text{in } \textit{sumUpTo} &1\ 0 \end{aligned}$$

What is tricky about this example is that in the original expression it looks as though  $\textit{sumUpTo}$  is partially applied to one argument (in the binding for  $v$ ), and hence perhaps the inner lambda *is* called more than once. Gill used an iterative fixpointing technique to prove that  $\textit{sumUpTo}$  is indeed not partially applied.

To summarise, computing usage information in a higher-order language is distinctly non-trivial.

## 2.2 Previous work

Strictness analysis has a massive literature. Usage analysis, as an optimisation technique for lazy languages, has very little. The first work we know of is that of Goldberg [Gol87], who used abstract interpretation to derive sharing information, which he then used to optimise the generation of supercombinators. This optimisation is essentially equivalent to the improvement we described above under ‘full laziness’ [PJL91b]. Marlow [Mar93] implemented a similar analysis which has been part of the Glasgow Haskell Compiler since 1993. However the analysis is extremely expensive for some programs, and its results are only used to enable update avoidance, not the other transformations described earlier. A related analysis is presented in [Gil96, pp. 72ff].

A more promising approach is based on types. Compilers go to a great deal of trouble to avoid duplicating work, so a thunk that is evaluated at most once *before* some transformation should also be evaluated at most once *after* that transformation. That in turn suggests that the usage information might be encoded in the thunk’s *type*, since a type is conventionally something that is invariant across optimisations.

What is such a ‘usage type’? It is tempting to think that a thunk that is used at most once has a *linear type*, in the sense used by the (huge) linear-types literature (*e.g.*, [Gir95, Lin92, Wad93]).

It turns out that most of this work is not immediately applicable, for two reasons. First, linear types are concerned with things that are used *exactly* once, and brook no approximations.<sup>3</sup> Second, linear types are *transitive*, whereas we need an *intransitive* system. For example, consider:

$$\begin{aligned} \text{let } x &= e & (4) \\ y &= x + 1 \\ \text{in } y &+ y \end{aligned}$$

Here  $y$  is certainly used twice, but what about  $x$ ? A classic linear type system would attribute a non-linear type to  $x$  too, but under lazy evaluation  $x$  is evaluated only once, on the occasion when  $y$  is evaluated for the first time. (When  $y$  is evaluated a second time, its already-computed value is used, without reference to  $x$ .)<sup>4</sup>

With this in mind, Turner, Mossin, and Wadler in *Once Upon A Type* [TWM95a] presented a type system based on linear logic and on an earlier working paper [LGH<sup>+</sup>92], but adapted for the usage-type problem we have described. This paper builds directly on their work, but develops it significantly as mentioned in Section 1.

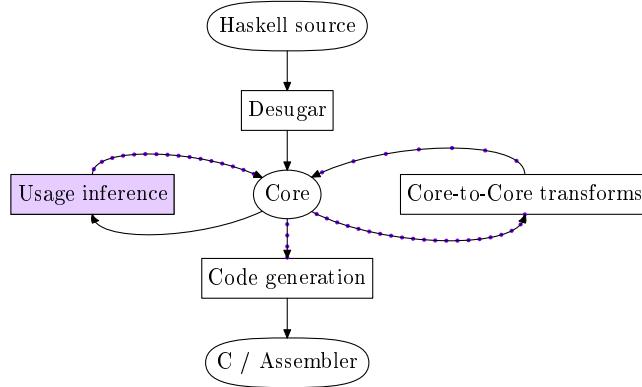
<sup>3</sup>However, *affine* types [Jac94] do permit the kind of approximation made here.

<sup>4</sup>Linear type systems do appear to be useful for the related problem of *update-in-place* or *compile-time garbage collection*. This optimisation attempts to reuse storage used by the arguments of a function for storing the result of that function; clearly this is only legal if there is precisely one reference to the arguments, namely the function’s own reference. See for example [Wad90, Wad91, GdPR98].

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**Figure 1** Plan of attack.

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Mogensen [Mog98] presents an extension of the [TWM95a] analysis handling a larger class of data types and adding zero usage annotations. This analysis is significantly more expensive to compute, and does not possess a proof of correctness (indeed, the authors identified several errors in the published version of the system [Mog97]). However, our use of subsumption (Section 6.3) was inspired by this work.

Gustavsson [Gus98] extends Turner *et al.*'s analysis in a different direction, using a rather lower-level operational semantics that explicitly models update markers on the stack. With this semantics he produces an analysis that aims to reduce the number of update marker checks, as well as avoiding unnecessary updates. Gustavsson's analysis does not treat polymorphism, and its only data structure is the list.

The type rules for our system are similar to those of the uniqueness-type system of Clean [BS96]; both are based on the same linear-logic foundations, augmented with a notion of subtyping. The Clean type system identifies 'uniquely-typed' values, whose operational property is that they can be updated in place. This is also a sort of 'used-once' property, but it is, in a sense, dual to ours: a function with a unique argument type places an obligation on the *caller*, but gives an opportunity (for update-in-place) to the *function*. In our system, a function with a used-once argument type places an obligation on the *function*, in exchange for an optimisation opportunity in the *caller*. The systems are dual in the sense that the type rules are similar except that the direction of the subtyping relation is reversed.

Despite the similarity of the type rules, there are numerous differences in detail between our system and that of [BS96]: our system is aimed at a different target, so the proof of soundness is necessarily quite different; our operational semantics is based on a Launchbury-style presentation rather than graph rewriting; we handle full System-F polymorphism; we handle an arbitrarily-nested higher-order language in which lambda abstractions and case expressions can appear anywhere; we lay out the rather subtle design space for the treatment of data structures, rather than making a particular design choice; and there are some technical differences in subtyping rules. Because of these differences, the exact relationship between the two systems is not yet clear. It would be interesting to see whether the duality can be made more precise.

## 2.3 Plan of attack

A 'usage type' can only encode an *approximation* to the actual usage of a thunk, since the latter is in general undecidable. So the picture we have in mind is this (see Figure 1):

- The compiler infers usage types for the whole program. This process can be made computationally tractable by being willing to approximate.

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**Figure 2** The language of *UsageSP*.

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Terms	$e$	$::=$	$x$ $\lambda x : \sigma . e$ $\text{letrec } \overline{x_i : \sigma_i} = \overline{e_i} \text{ in } e$ $C \overline{\tau_k} \overline{e_j}$ $\text{case } e \text{ of } \overline{C_i} \rightarrow e_i$ $n$ $\Lambda \alpha . e$	$e_1 e_2$ $e_1 + e_2$ $e \tau$
Decls	$T$	$:$	$\text{data } T \overline{\alpha_k} = \overline{C_i} \overline{\tau_{ij}}$	
Types	$\tau, \phi$	$::=$	$T \overline{\tau_k}$ $\sigma_1 \rightarrow \sigma_2$ $\forall \alpha . \tau$ $\alpha$	
Types	$\sigma, \rho$	$::=$	$\tau^u$	
	(unannotated)			
	(annotated)			
Usages	$u$	$::=$	$1 \mid \omega$	

The variables  $x, y, z$  range over terms;  $\alpha$  and  $\beta$  range over types.

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- Guided by this usage information, the compiler now performs many transformations. The usage type information remains truthful across these transformations.
- At any point the compiler may perform usage-type inference again. This may yield better results than before, because some of the transformations may have simplified parts of the program to the point where the (necessarily approximate) inference algorithm can do a better job.
- More transformations can now take place, and so on.

In contrast to systems requiring programmer-supplied annotations, our system is intended as a type-based compiler analysis. The programmer never sees any usage types.

### 3 The language

The language covered by *UsageSP* is presented in Figure 2. Our language is a variant of the Girard–Reynolds polymorphic  $\lambda$ -calculus, extended with many of the features of Core, the intermediate language of the Glasgow Haskell Compiler (GHC) [GT98].

Compared with the language of [TWM95a], *UsageSP* replaces `nil` and `cons` with general constructors and a corresponding general `case` construct, adds type abstraction and application, and requires explicit types on lambda abstractions and `let` bindings. In addition, it permits the application of functions to expressions (rather than only to variables). We write  $\overline{e_i}$  to abbreviate  $e_1, e_2, \dots, e_n$ .

The form of the `case` expression may require some explanation. The conventional expression `case  $e$  of  $\overline{C_i} \overline{x_{ij}} \rightarrow e_i$`  both selects an alternative and binds variables; thus there are usually three constructs that bind variables: `lambda`, `letrec`, and `case`. The form of `case` we use here avoids binding variables, and instead passes the constructor arguments to the selected expression as function arguments to be bound by a `lambda`. This slightly complicates the statement of the typing rule for `case`, but simplifies our proofs.

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**Figure 3** The restricted language.

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Terms	$e$	$::=$	$a$
(normalised)			$\lambda x : \sigma . e \quad   \quad e a$ $\text{letrec } \overline{x_i : \sigma_i} = \overline{e_i} \text{ in } e$ $C \overline{\tau_k} \overline{a_j}$ $\text{case } e \text{ of } \overline{C_i} \rightarrow e_i$ $n \quad   \quad e_1 + e_2$ $\Lambda \alpha . e \quad   \quad e \tau$
Atoms	$a$	$::=$	$x$ $a \tau$
Values	$v$	$::=$	$\lambda x : \sigma . e \quad   \quad C \overline{\tau_k} \overline{a_j}$ $n \quad   \quad \Lambda \alpha . v$

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Figure 2 also gives the syntax of types. Notice their two-level structure. A  $\sigma$ -type bears a *usage annotation* (1 or  $\omega$ ), indicating the use made of a value of that type; a  $\tau$ -type does not. The annotations denote ‘used at most once’ and ‘possibly used many times’, respectively. We define a function  $|\cdot|$  to obtain the (outermost) annotation on a  $\sigma$ -type:  $|\tau^u| = u$ .

`Int` and other primitive data types are treated as nullary, predeclared type constructors. For arrow types and `Int` the system is equivalent to that of [TWM95a]. For lists and other algebraic data types, however, there is an annotation on the type itself but not on the type arguments (*e.g.*,  $(\text{List Int})^\omega$ ); this choice differs from [TWM95a] and is discussed further in Section 6.4.

Two key design decisions relate to the handling of polymorphism. Firstly, a type abstraction abstracts an *unannotated* ( $\tau$ -) type, rather than a  $\sigma$ -type:  $\forall \alpha . \tau$  rather than  $\forall \alpha . \sigma$ . Secondly, type variables  $\alpha$  range over  $\tau$ -types, rather than over  $\sigma$ -types. That is, the argument of a type application is a  $\tau$ -type, and the arguments of a type constructor are also  $\tau$ -types. The reason for these decisions will become clear shortly: the first decision is a consequence of the operational semantics and is discussed in Section 4.2; the second is deeper and is discussed in Section 6.2.

## 4 Operational semantics

Our analysis is operationally motivated, so it is essential to formalise the operational semantics of our language. We base this on that of [TWM95a] (which is itself based on the standard operational semantics for lazy functional languages, [Lau93]), with alterations and extensions to handle user-defined data types and polymorphism, and to support our proofs. The natural (big-step) semantics is presented in Figure 4, and is largely conventional.

$H$  denotes a *heap* consisting of typed bindings of the form  $(x : \sigma) \mapsto e$ . The heap is unordered; all variables are distinct and the bindings may be mutually recursive. A *configuration*  $\langle H \rangle e$  denotes the expression  $e$  in the context provided by the heap  $H$ ; variables free in  $e$  are bound in  $H$ . The big-step reduction  $\langle H_1 \rangle e \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle v$  signifies that given the heap  $H_1$  the expression  $e$  reduces to the value  $v$ , leaving the heap  $H_2$  (values are defined in Figure 3). The significance of the type context  $\overline{\alpha_k}$  is explained in Section 4.2. Standard capture-free substitution of the variable  $y$  for the variable  $x$  in expression  $e$  is denoted  $e[x := y]$ ; similarly substitution of the type  $\tau$  for the type variable  $\alpha$  everywhere in expression  $e$  is denoted  $e[\alpha := \tau]$ . Type substitution extends pointwise to heaps.

The reduction relation  $\Downarrow$  is defined over a language slightly smaller than that of Figure 2; this is given in Figure 3. Following Launchbury [Lau93] we use *letrec* bindings to name arguments of applications and constructors, in

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**Figure 4** Natural semantics for *UsageSP*.

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$$\begin{array}{c}
\frac{|\sigma| = 1 \quad \langle H_1 \rangle e \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle v}{\langle H_1, x : \sigma \mapsto e \rangle x \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle v} (\Downarrow\text{-VAR-ONCE}) \quad \frac{|\sigma| = \omega \quad \langle H_1 \rangle e \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle v}{\langle H_1, x : \sigma \mapsto e \rangle x \Downarrow_{\overline{\alpha_k}} \langle H_2, x : \sigma \mapsto v \rangle v} (\Downarrow\text{-VAR-MANY}) \\
\\
\frac{\text{fresh } \overline{y_i} \quad S = (\overline{x_j} := \overline{y_j} \overline{\alpha_k}) \quad \langle H_1, y_i : (\forall \overline{\alpha_k} . \tau_i)^{u_i} \mapsto \Lambda \overline{\alpha_k} . e_i[S] \rangle e[S] \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle v}{\langle H_1 \rangle \text{letrec } \overline{x_i} : \tau_i^{u_i} = \overline{e_i} \text{ in } e \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle v} (\Downarrow\text{-LETREC}) \\
\\
\frac{}{\langle H \rangle \lambda x : \sigma . e \Downarrow_{\overline{\alpha_k}} \langle H \rangle \lambda x : \sigma . e} (\Downarrow\text{-ABS}) \quad \frac{\langle H_1 \rangle e \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle \lambda x : \sigma . e' \quad \langle H_2 \rangle e'[x := a] \Downarrow_{\overline{\alpha_k}} \langle H_3 \rangle v}{\langle H_1 \rangle e a \Downarrow_{\overline{\alpha_k}} \langle H_3 \rangle v} (\Downarrow\text{-APP}) \\
\\
\frac{}{\langle H \rangle C \overline{\tau_k} \overline{a_j} \Downarrow_{\overline{\alpha_k}} \langle H \rangle C \overline{\tau_k} \overline{a_j}} (\Downarrow\text{-CON}) \quad \frac{\langle H_1 \rangle e_1 \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle n_1 \quad \langle H_2 \rangle e_2 \Downarrow_{\overline{\alpha_k}} \langle H_3 \rangle n_2}{\langle H_1 \rangle e_1 + e_2 \Downarrow_{\overline{\alpha_k}} \langle H_3 \rangle n_1 \oplus n_2} (\Downarrow\text{-PRIMOP}) \\
\\
\frac{\langle H_1 \rangle e \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle C_j \overline{\tau_k} a_1 \dots a_m \quad \langle H_2 \rangle e_j a_1 \dots a_m \Downarrow_{\overline{\alpha_k}} \langle H_3 \rangle v}{\langle H_1 \rangle \text{case } e \text{ of } \overline{C_i} \rightarrow e_i \Downarrow_{\overline{\alpha_k}} \langle H_3 \rangle v} (\Downarrow\text{-CASE}) \quad \frac{}{\langle H \rangle n \Downarrow_{\overline{\alpha_k}} \langle H \rangle n} (\Downarrow\text{-INT}) \\
\\
\frac{\text{fresh } \alpha' \quad \langle H_1 \rangle e[\alpha := \alpha'] \Downarrow_{\overline{\alpha_k}, \alpha'} \langle H_2 \rangle v}{\langle H_1 \rangle \Lambda \alpha . e \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle \Lambda \alpha' . v} (\Downarrow\text{-TYABS}) \quad \frac{\langle H_1 \rangle e \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle \Lambda \alpha . v}{\langle H_1 \rangle e \tau \Downarrow_{\overline{\alpha_k}} \langle H_2 \rangle v[\alpha := \tau]} (\Downarrow\text{-TYAPP})
\end{array}$$


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order to preserve sharing. The translation into the smaller language is straightforward. We allow applications of functions and constructors to atoms rather than just variables so the substitutions in ( $\Downarrow$ -LETREC) can work (see Section 4.2).

It turns out to be convenient to use the larger language in the so-called ‘middle end’ of the compiler; immediately prior to the translation to machine code a trivial translation removes the ‘sugar’. General applications  $e_1 e_2$  require the introduction of a fresh binding  $\text{letrec } y : \sigma = e_2 \text{ in } e_1 y$ ; lets are translated into letrecs with fresh variables; and general constructor applications are given fresh  $\text{letrec}$  bindings in the same manner as applications. Consequently, the language of Figure 2 and the type rules given later refer to the larger language, but the operational semantics given here is defined over the restricted language only, without loss of generality.

The operational semantics is defined over a smaller language than the type rules. We specify here the normalisation function  $(\cdot)^*$  taking the larger to the smaller.

The translation is defined recursively on the structure of terms in the larger language, of course. It is identity except on applications and constructor applications.

On applications  $(e_1 e_2)$ , a fresh variable  $y$  is generated, and the type  $\sigma_1 \rightarrow \sigma_2$  of  $e_1$  is obtained (notice only the  $\tau$ -type can be obtained from the term itself). The new term is  $\text{letrec } y : \sigma_1 = e'_2 \text{ in } e'_1 y$ , where  $e'_1$  and  $e'_2$  are the result of continuing the translation for the recursive subcases.

On constructor applications  $(C_i \overline{\tau_k} \overline{e_j})$ , a set  $\overline{y_j}$  of fresh variables is generated. Somehow by magic  $u$ , the usage of the constructor, is obtained, and  $\tau_{ij}$  come from the data declaration. Then the new term is  $\text{letrec } \overline{y_j} : (\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^u = e'_j \text{ in } C_i \overline{\tau_k} \overline{y_j}$ .



## 4.1 Usage control

A conventional semantics would have only one rule for variables, the ( $\Downarrow$ -VAR-MANY) rule. This rule performs the usual call-by-need overwriting of the heap binding. But as in [TWM95a] we restrict this rule to apply only when the variable’s usage annotation is  $\omega$ ; when the annotation is 1 a second rule, ( $\Downarrow$ -VAR-ONCE), applies. This latter rule deletes the binding after use; hence an incorrect usage annotation will lead to a *stuck expression* to which no reduction rule applies. The proof in Section 8 shows that the annotations we generate can never result in a stuck expression, and hence guarantees that our usage annotations are correct with respect to the operational semantics.

## 4.2 Type information

As in many implementations of typed functional languages, GHC erases all type information prior to program execution; thus type abstractions and applications do not normally appear in the operational semantics.

In order to support our proofs, however, our operational semantics *does* carry type information in expressions and inside the heap. This information is entirely ignored by the semantics, apart from the topmost annotation on bound variables which is used as described above to guide the application of the ( $\Downarrow$ -VAR-ONCE) and ( $\Downarrow$ -VAR-MANY) rules. Indeed, deleting this type information and dropping the ( $\Downarrow$ -VAR-ONCE) rule yields a semantics *identical* to Launchbury’s original semantics [Lau93].<sup>5</sup>

This leads to the unusual form of the type rules ( $\Downarrow$ -TYABS) and ( $\Downarrow$ -TYAPP). These rules define type abstractions and applications as being ‘transparent’: evaluation *is* permitted underneath a type abstraction (hence only a type abstraction of a *value* is a value according to the definition in Figure 3), and a type application performs type substitution *after* the abstraction has been evaluated. There is an exactly equivalent operational semantics involving no types (other than the topmost annotations on bound variables), and in this ‘erased’ operational semantics ( $\Downarrow$ -TYABS) and ( $\Downarrow$ -TYAPP) do precisely nothing. The presence of types in the operational semantics is purely to aid the proofs in Section 8.

While evaluating underneath a type lambda, we keep track of the type context by an annotation  $\overline{\alpha}_k$  on the reduction relation. This type context is simply an ordered list of the variables bound by enclosing type lambdas. We abbreviate  $\Downarrow_{\{\}} by  $\Downarrow$ .$

The type context is manipulated only in ( $\Downarrow$ -TYABS) and ( $\Downarrow$ -LETREC). The former rule simply adjusts the annotation while evaluating under a type lambda; it applies both to  $e \tau$  and to  $a \tau$  since an atom  $a$  is also an expression. The latter rule maintains the invariant that heap bindings never have free type variables, using a technique similar to that used in GHC for let-floating in the presence of type lambdas. Before placing a binding in the heap, potentially-free type variables are bound by fresh type lambdas; a substitution is performed to ensure that the types remain correct.<sup>6</sup>

Notice that this yields call-by-*name* behaviour for type applications. We do not share partial applications  $e \tau$ . This is as we expect, since the partial applications have no real operational significance. The alternative would require creating an extra thunk for  $e \tau$  in order to share it, distinct from the thunk for  $e$ . This does not correspond to the behaviour of the evaluator.

The ‘transparent’ nature of the ( $\Downarrow$ -TYABS) and ( $\Downarrow$ -TYAPP) rules determines the design decision mentioned in Section 3 regarding the syntax of polymorphic types. All expressions must be given a  $\sigma$ -type. Say expression  $e$  has type  $\sigma_1 = \tau^u$ , and the expression  $\Lambda \alpha . e$  has type  $\sigma_2$ . Since type abstraction has no operational significance and usage is an operational property, we expect that  $|\sigma_1| = |\sigma_2|$ . Were  $\sigma_2$  to be  $(\forall \alpha . \tau^u)^{u'}$  (i.e., were type abstraction to abstract over a  $\sigma$ -type), we would have two usage annotations  $u$  and  $u'$  constrained always to

<sup>5</sup>Except for the different form of the **case** construct; but ( $\Downarrow$ -CASE) can be derived from Launchbury’s rule using the obvious translation.

<sup>6</sup>The notation  $\forall \overline{\alpha}_k . e$  abbreviates  $\forall \alpha_1 . \forall \alpha_2 . \dots e$ ; similarly for type lambdas and applications.

---

**Figure 5** The subtyping relation  $\cdot \preccurlyeq \cdot$ .

---

$$\begin{array}{c}
\frac{u_2 \leq u_1 \quad \tau_1 \preccurlyeq \tau_2}{\tau_1^{u_1} \preccurlyeq \tau_2^{u_2}} (\preccurlyeq\text{-ANNOT}) \quad \frac{\sigma_3 \preccurlyeq \sigma_1 \quad \sigma_2 \preccurlyeq \sigma_4}{\sigma_1 \rightarrow \sigma_2 \preccurlyeq \sigma_3 \rightarrow \sigma_4} (\preccurlyeq\text{-ARROW}) \\
\\
\frac{\text{data } T \ \overline{\alpha_k} = \overline{C_i \ \tau_{ij}} \quad \alpha_k \in fv^\varepsilon(\tau_{ij}) \Rightarrow \tau_k \preccurlyeq^\varepsilon \tau'_k \text{ for all } k, \varepsilon, i, j}{T \ \overline{\tau_k} \preccurlyeq T \ \overline{\tau'_k}} (\preccurlyeq\text{-TYCON}) \\
\\
\frac{}{\alpha \preccurlyeq \alpha} (\preccurlyeq\text{-TYVAR}) \quad \frac{\tau_1 \preccurlyeq \tau_2}{\forall \alpha . \tau_1 \preccurlyeq \forall \alpha . \tau_2} (\preccurlyeq\text{-FORALL}) \quad \text{where } \tau_k \preccurlyeq^\varepsilon \tau'_k \text{ is } \begin{cases} \tau_k \preccurlyeq \tau'_k & \text{if } \varepsilon = + \\ \tau'_k \preccurlyeq \tau_k & \text{if } \varepsilon = - \end{cases}
\end{array}$$


---

have the same value. Instead, we define them to be the same variable by defining type abstraction to be over a  $\tau$ -type:  $\sigma_2 = (\forall \alpha . \tau)^u$ .

Notice that in a language featuring intensional polymorphism [HM95] this decision would be different. Typing information would have operational significance, types would be retained at run time, and the ( $\Downarrow$ -TYABS) and ( $\Downarrow$ -TYAPP) rules would appear differently; hence type abstraction would be over a  $\sigma$ -type, reflecting the distinct usages of the type abstraction and its body ( $u$  and  $u'$  in the example above).

## 5 Type system

In this section and the next we present a type system that approximates which subexpressions are used more than once during evaluation, according to the operational semantics. The typing judgements of the system are shown in Figure 7.

### 5.1 Usages and usage constraints

Usage annotations are as defined in Figure 2, and are permitted to be 1 (used at most once) or  $\omega$  (possibly used many times). Usages are ordered, with  $1 < \omega$ . Constraints on usage annotations are either a relational constraint  $u \leq u'$  using this ordering, or a simple equality constraint  $u = \omega$ .

### 5.2 Subtypes

A subtype ordering  $\preccurlyeq$  on both  $\sigma$ - and  $\tau$ -types is obtained as the obvious extension of  $\leq$ . Since we wish to consider  $\preccurlyeq$  as a subtyping relation, however, the ordering under this relation is opposite to the ordering of annotations. For example,  $1 < \omega$  and hence  $\text{Int}^\omega \preccurlyeq \text{Int}^1$ . This is because a value that is permitted to be used more than once (*e.g.*,  $\text{Int}^\omega$ ) may safely be used in a context that consumes its argument at most once (*e.g.*,  $\text{Int}^1$ ). Subtyping is used in Section 6.3 to solve the so-called ‘poisoning problem’.

The subtyping relation is defined inductively in Figure 5. The ordering is contravariant on function types. Universally-quantified types are related by unifying quantified variables (we treat types as  $\alpha$ -equivalence classes, so this is implicit). Saturated type constructors<sup>7</sup> are related if and only if all instantiated constructor argument

---

<sup>7</sup>Our language fragment handles only saturated type constructors, thus remaining essentially in System F rather than  $F_\omega$ . There is a straightforward but pessimistic approximation for higher-order type constructors: if the type constructor is a variable  $\alpha$  rather than a constant  $T$ , simply assume that all its arguments occur both covariantly and contravariantly.

---

**Figure 6** Positive and negative free occurrences.

---

$\frac{}{\alpha \in fv^+(\alpha)} \quad \frac{\alpha \in fv^\varepsilon(\tau) \quad \alpha' \neq \alpha}{\alpha \in fv^\varepsilon(\forall \alpha' . \tau)}$			$\begin{array}{c c} \varepsilon & \bar{\varepsilon} \\ \hline - & + \\ + & - \end{array}$
$\frac{\alpha \in fv^\varepsilon(\tau)}{\alpha \in fv^\varepsilon(\tau^u)}$	$\frac{\alpha \in fv^\varepsilon(\sigma_1)}{\alpha \in fv^\varepsilon(\sigma_1 \rightarrow \sigma_2)}$	$\frac{\alpha \in fv^\varepsilon(\sigma_2)}{\alpha \in fv^\varepsilon(\sigma_1 \rightarrow \sigma_2)}$	$\begin{array}{c c} \varepsilon & \varepsilon' \\ \hline - & - \\ - & + \\ + & - \\ + & + \end{array}$
$\frac{\text{data } T \quad \overline{\alpha_k} = \overline{C_i} \quad \overline{\tau_{ij}} \quad \alpha \in fv^\varepsilon(\tau_k) \quad \alpha_k \in fv^{\varepsilon'}(\tau_{ij}) \text{ for some } i, j, k}{\alpha \in fv^{\varepsilon \cdot \varepsilon'}(T \overline{\tau_k})}$			

---

types are related. The relation  $\alpha \in fv^\varepsilon(\tau)$  states that type variable  $\alpha$  has a free  $\varepsilon$ -ve occurrence in  $\tau$ . The subtyping relation is discussed further in Section 7.1.

### 5.3 Occurrences

To aid in the statement of the type rules, we define a *syntactic occurrence* function. The expression  $occur(x, e)$  gives the number of free syntactic occurrences of the variable  $x$  in the expression  $e$ . It is defined inductively. The definition is given in Figure 8; it is trivial except for the **case** statement, for which we conservatively approximate by taking the maximum number of syntactic occurrences in any alternative.

Turner *et. al.* avoid using this function in their technical report [TWM95b], and instead detect multiple occurrences through special operators for combining contexts. This necessitates tighter control over context manipulation; our approach is exactly equivalent, but leads to a simpler inference algorithm and easier proofs.

### 5.4 Contexts

A context  $\Gamma$  is a set of term and type variables, the former annotated with their types. Standard rules define well-formed contexts and well-kinded types: see below. All term and type variables appearing in the context are distinct.

We write  $\Gamma, x : \sigma$  for the extension of the set  $\Gamma$  with the element  $(x : \sigma)$ , and  $\Gamma, \alpha$  for the extension of  $\Gamma$  with the element  $\alpha$ .  $x \in \Gamma$  expresses that the term variable  $x$  is found in the context  $\Gamma$  (with some unspecified type), and  $\alpha \in \Gamma$  that the type variable  $\alpha$  is found in the context  $\Gamma$ . Since the term variables in a context are all distinct,  $\Gamma$  can be seen as a function from term variables to their types:  $\Gamma(x)$  is the type of term variable  $x$ .

### 5.5 Type rules

The type rules for *UsageSP* are given in Figure 7. The judgement form  $\Gamma \vdash e : \sigma$  states that in context  $\Gamma$  the expression  $e$  has type  $\sigma$ . Usage constraints appearing above the line in the rules are interpreted as meta-constraints on valid derivations. Notice that an expression may have multiple incomparable typings: for example, the term  $\lambda x : \text{Int} . x$  may be typed as either  $\text{Int}^1 \rightarrow^\omega \text{Int}^1$  or  $\text{Int}^\omega \rightarrow^\omega \text{Int}^\omega$ . For this reason, the system of Figure 7 does not enjoy principal types. However our use of subsumption means we can still assign each variable a type that ‘fits’ every use of that variable; indeed we show in Section 7 that we can choose an ‘optimal’ such type. We also describe a system that employs usage polymorphism to recover principal types, in Section 6.3.

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**Figure 7** Type rules for *UsageSP*.

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$$\begin{array}{c}
\frac{\Gamma, x : \sigma_1 \vdash e : \sigma_2 \quad \text{occur}(x, e) > 1 \Rightarrow |\sigma_1| = \omega \quad \text{occur}(y, e) > 0 \Rightarrow |\Gamma(y)| \geq u \quad \text{for all } y \in \Gamma}{\Gamma \vdash \lambda x : \sigma_1 . e : (\sigma_1 \rightarrow \sigma_2)^u} \text{ (}\vdash\text{-ABS)} \qquad \frac{}{\Gamma, x : \sigma \vdash x : \sigma} \text{ (}\vdash\text{-VAR)} \\
\\
\frac{\Gamma \vdash e_1 : (\sigma_1 \rightarrow \sigma_2)^u \quad \Gamma \vdash e_2 : \sigma'_1 \quad \sigma'_1 \preceq \sigma_1}{\Gamma \vdash e_1 e_2 : \sigma_2} \text{ (}\vdash\text{-APP)} \qquad \frac{\Gamma \vdash e_1 : \text{Int}^{u_1} \quad \Gamma \vdash e_2 : \text{Int}^{u_2}}{\Gamma \vdash e_1 + e_2 : \text{Int}^{u_3}} \text{ (}\vdash\text{-PRIMOP)} \\
\\
\frac{\Gamma, \overline{x_j : \sigma_j} \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad \Gamma, \overline{x_j : \sigma_j} \vdash e : \sigma \quad \text{occur}(x_i, e) + \sum_{j=1}^n \text{occur}(x_i, e_j) > 1 \Rightarrow |\sigma_i| = \omega \quad \text{for all } i}{\Gamma \vdash \text{letrec } \overline{x_i : \sigma_i} \equiv \overline{e_i} \text{ in } e : \sigma} \text{ (}\vdash\text{-LETREC)} \qquad \frac{}{\Gamma \vdash n : \text{Int}^u} \text{ (}\vdash\text{-INT)} \\
\\
\frac{\text{data } T \overline{\alpha_k} = \overline{C_i \tau_{ij}} \quad \Gamma \vdash e_j : \sigma'_{ij} \quad \sigma'_{ij} \preceq (\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^u \quad \text{for all } j}{\Gamma \vdash C_i \overline{\tau_k} \overline{e_j} : (T \overline{\tau_k})^u} \text{ (}\vdash\text{-CON)} \qquad \frac{\Gamma, \alpha \vdash e : \tau^u}{\Gamma \vdash \Lambda \alpha . e : (\forall \alpha . \tau)^u} \text{ (}\vdash\text{-TYABS)} \\
\\
\frac{\text{data } T \overline{\alpha_k} = \overline{C_i \tau_{ij}} \quad \Gamma \vdash e : (T \overline{\tau_k})^u \quad \Gamma \vdash e_i : \sigma'_i \quad \sigma'_i \preceq ((\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^u \rightarrow \sigma)^1 \quad \text{for all } i}{\Gamma \vdash \text{case } e \text{ of } \overline{C_i \tau_{ij}} \rightarrow \overline{e_i} : \sigma} \text{ (}\vdash\text{-CASE)} \qquad \frac{\Gamma \vdash e : (\forall \alpha . \tau_2)^u}{\Gamma \vdash e \tau_1 : (\tau_2[\alpha := \tau_1])^u} \text{ (}\vdash\text{-TYAPP)}
\end{array}$$


---

---

**Figure 8** The syntactic occurrence function.

---

$$\begin{aligned}
\text{occur}(x, y) &= \text{if } x = y \text{ then } 1 \text{ else } 0 \\
\text{occur}(x, \lambda y : \sigma . e) &= \text{if } x = y \text{ then } 0 \text{ else } \text{occur}(x, e) \\
\text{occur}(x, e_1 e_2) &= \text{occur}(x, e_1) + \text{occur}(x, e_2) \\
\text{occur}(x, \text{letrec } \overline{x_i : \sigma_i} \equiv \overline{e_i} \text{ in } e_0) &= \text{if } \exists i . x = x_i \text{ then } 0 \\
&\quad \text{else } \text{occur}(x, e_0) + \sum_{i=1}^n \text{occur}(x, e_i) \\
\text{occur}(x, C \overline{\tau_k} \overline{e_j}) &= \sum_{j=1}^m \text{occur}(x, e_j) \\
\text{occur}(x, \text{case } e \text{ of } \overline{C_i \tau_{ij}} \rightarrow \overline{e_i}) &= \text{occur}(x, e) + \max_{i=1}^n \text{occur}(x, e_i) \\
\text{occur}(x, n) &= 0 \\
\text{occur}(x, e_1 + e_2) &= \text{occur}(x, e_1) + \text{occur}(x, e_2) \\
\text{occur}(x, \Lambda \alpha . e) &= \text{occur}(x, e) \\
\text{occur}(x, e \tau) &= \text{occur}(x, e)
\end{aligned}$$


---

The notation is conventional, and the rules are essentially the same as the usual rules for a lambda calculus with subsumption (see, *e.g.*, [CG94]) except that we omit bounded quantification. Notice that the rules have been presented here in syntax-directed form: each rule corresponds to an alternative in the term syntax presented in Figure 2. This contrasts with [TWM95a], which includes the structural rules in the presentation and only eliminates them in the inference algorithm. The use here of the syntactic occurrence function means our contexts are conventional (rather than linear), and so such a presentation is not necessary. Given this, it seemed appropriate to preserve syntax-direction by merging subsumption into the other rules in the usual way (see Section 6.3).

The most complex rule is ( $\vdash$ -CASE). In the subtype constraint, the substitution  $\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}]$  instantiates the appropriate component type from the data type declaration, and the notation  $(\overline{\sigma_i} \rightarrow \sigma)^1$  is shorthand for the used-once multiple-argument application  $(\sigma_1 \rightarrow (\sigma_2 \rightarrow (\cdots \rightarrow (\sigma_n \rightarrow \sigma)^1 \cdots)^1)^1)^1$ . Notice that because of subsumption each alternative may accept a supertype of the actual type of each component, and may return a subtype of the result of the entire case expression.

A more conventional case rule can be derived from this one:

$$\frac{\begin{array}{l} \text{data } T \overline{\alpha_k} = \overline{C_i \overline{\tau_{ij}}} \\ \Gamma \vdash e : (T \overline{\tau_k})^u \\ \Gamma, \overline{x_{ij} : \sigma_{ij}} \vdash e_i : \sigma'_i \text{ for all } i \\ \text{occur}(x_{ij}, e_i) > 1 \Rightarrow |\sigma_{ij}| = \omega \text{ for all } i, j \\ \sigma'_i \preceq \sigma \text{ for all } i \\ (\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^u \preceq \sigma_{ij} \text{ for all } i, j \end{array}}{\Gamma \vdash \text{case } e \text{ of } \overline{C_i \overline{x_{ij} : \sigma_{ij}}} \rightarrow e_i : \sigma} \quad (\vdash\text{-CASE}')$$

## 6 UsageSP

Having presented the ‘boilerplate’ of our type system, we now introduce its less-standard features.

### 6.1 Multiple uses

Contexts are treated in an entirely standard way—the rules of weakening and contraction are implicit in the presentation. How then do we identify multiple uses?

The answer lies in the appropriate use of the syntactic occurrence function defined in Section 5.3. If a variable occurs more than once in its scope, the variable is certainly used more than once and we annotate it thus in ( $\vdash$ -ABS) and ( $\vdash$ -LETREC). Additionally, recall Example 2 from Section 2.1: each time an abstraction is used, any free variables of that abstraction may also be used. Thus all free variables of an abstraction have at least the usage of the abstraction itself. This appears as the third line of the premise in ( $\vdash$ -ABS).

The ( $\vdash$ -LETREC) rule includes a condition on syntactic occurrences that recognises both recursive and non-recursive uses of variables, and handles them appropriately.

In [TWM95a, §3.2] a “global well-formedness condition” is imposed on list types, which states that (translated into the notation of this paper) the type  $(\text{List } \sigma)^u$  is well-formed only if  $u \leq |\sigma|$ . Notice that the type specified here is ill-formed in our context, since we allow only  $\tau$ -types as arguments to type constructors. However, the effect of this condition is seen in the rule for `cons`:  $\Gamma \vdash \text{cons } e_1 \ e_2 : (\text{List } \tau)^u$  holds only if  $\Gamma \vdash e_1 : \sigma$  with  $u \leq |\sigma|$ .

The reason for this constraint is simple: if a constructor is used more than once, then even if at each use the contents are used at most once this could add up to a multiple use overall. Consider for example the following:

$$\begin{array}{l} \text{let } xs = \text{Cons } 3 \text{ Nil} \\ \quad xs' = \text{Cons } 1 \ xs \\ \quad xs'' = \text{Cons } 2 \ xs \\ \quad sum = \lambda xs . \text{ case } xs \text{ of} \\ \qquad \text{Nil} \rightarrow 0 \\ \qquad \text{Cons} \rightarrow \lambda x . \lambda y . x + sum \ y \\ \text{in } \quad sum \ xs' + sum \ xs'' \end{array}$$

Here  $sum$  uses the structure and contents of its argument once only; but the double use of  $xs$  as the tail of  $xs'$  and  $xs''$  must force the usage of  $3$  to be  $\omega$  also.

Since we have no zero-usage annotation (see Section 9, and footnote 12 on page 33), we have 1 uses of the constructor multiplied by  $u$  uses of the contents is  $u$  uses of the contents, and  $\omega$  uses of the constructor multiplied by  $u$  uses of the contents is  $\omega$  uses of the contents; hence the form of the rule. This clearly applies in general, not just to lists. If one thinks of the standard functional encoding of a constructor, then this constraint is similar to that discussed above on the free variables of a lambda.

As in Clean [BS96, §6], we do not constrain legal *types* but merely legal constructor applications.

In the actual ( $\vdash$ -CON) rule, the constraint  $u \leq |\sigma_{ij}|$  is achieved by placing the  $u$  annotation on top of the constructor argument  $\tau$ -type derived from the declaration, prior to subtyping,

## 6.2 Type polymorphism

The first development we mentioned in Section 1 was the extension to a polymorphic language. Handling polymorphism in some way is clearly essential for realistic applications. This is the rôle of the ( $\vdash$ -TYABS) and ( $\vdash$ -TYAPP) rules (Figure 7). It is not the case that introducing *type polymorphism* requires introducing *usage polymorphism* as well; the two are in fact orthogonal issues. We consider type polymorphism in this section and usage polymorphism in the next.

There are two design decisions to be considered in the implementation of type polymorphism. The first concerns the ( $\vdash$ -TYABS) rule, and the representation of a type abstraction. Given that  $\Gamma, \alpha \vdash e : \sigma$ , what type has  $\Lambda \alpha . e$  in context  $\Gamma$ ? Clearly for consistency it must be a  $\sigma$  type; we expect something of the form  $(\forall \alpha . \cdot)$ .

In Section 4.2 we argue that for operational reasons it only makes sense to have a single usage annotation on a type abstraction, and thus  $\Gamma \vdash \Lambda \alpha . e : (\forall \alpha . \tau)^u$  for some  $\tau$  and  $u$ . The same argument shows  $u = |\sigma|$ , and thus it follows logically that  $\tau^u = \sigma$ . This gives us the ( $\vdash$ -TYABS) rule shown; it can be interpreted as lifting the usage annotation of the original expression outside the abstraction.

The second design decision concerns the ( $\vdash$ -TYAPP) rule, and the range of a type variable. Type application should reverse the behaviour of ( $\vdash$ -TYABS): given  $\Gamma \vdash e : (\forall \alpha . \tau)^u$ , we expect to have  $\Gamma \vdash e \ \psi : (\tau[\alpha := \psi])^u$ . But what should  $\psi$  (and hence  $\alpha$ ) be: a  $\tau$ - or a  $\sigma$ -type?

The answer becomes obvious when we consider that the purpose of the usage typing of a function is to convey information about how that function uses its arguments. Consider the functions  $dup : \forall \alpha . \alpha \rightarrow Pair \ \alpha \ \alpha$ , which duplicates its argument, making a pair with two identical components, and  $inl : \forall \alpha . \alpha \rightarrow L \ \alpha$ , which injects its argument into a sum type. We should be able to express that  $dup$  uses its argument more than once, whereas  $inl$  does not; that is, we should have  $dup : \forall \alpha . \alpha^\omega \rightarrow \dots$  but  $inl : \forall \alpha . \alpha^1 \rightarrow \dots$ . It is only possible so to annotate  $\alpha$  if  $\alpha \in \tau$ .

The alternative is to introduce bounded quantification, so that we have  $dup : \forall \alpha : |\alpha| \geq \omega . \alpha \rightarrow \dots$  and  $inl : \forall \alpha : |\alpha| \geq 1 . \alpha \rightarrow \dots$ , as suggested in [TWM95a, §4.5]. However this leads to a loss of precision: consider the function

$$twoone = \Lambda \alpha . \lambda x : \alpha . \lambda y : \alpha . (x, x, y) \quad (5)$$

We want here to express that although both arguments have the same underlying *type*, their *usages* differ: the first is used twice, the second once:  $twoone : \forall \alpha . \alpha^\omega \rightarrow \alpha^1 \rightarrow \dots$ . Bounded quantification is insufficient for this; we must instead allow  $\alpha$  to range over unannotated types and add *separate* annotations on each occurrence. This is done in the ( $\vdash$ -TYAPP) rule shown.

### 6.3 Subsumption and usage polymorphism

A distinctive feature of our system compared to more conventional linear type systems, including the [TWM95a] analysis, is our use of *subsumption*. In this section we discuss and justify this choice. Consider the expression

$$\begin{aligned} \text{let } f &= \lambda x . x + 1 \\ a &= 2 + 3 \\ b &= 5 + 6 \\ \text{in } a &+ (f\ a) + (f\ b) \end{aligned} \quad (6)$$

Here it is clear by inspection that  $a$ 's value will be demanded twice, but  $b$ 's only once. The implementations we have in mind use *self-updating thunks* [PJ92], so that  $f$ 's behaviour is independent of whether its argument thunk requires to be updated. We therefore expect  $b$  to be given a used-once type. (In an implementation where the *consumer* of a thunk performs the update,  $f$  could not be applied to both a used-once and a used-many thunk. Exploiting sharing information is much harder in such implementations.)

However, [TWM95a] infers the type  $\text{Int}^\omega$ , denoting possible multiple usage, for  $b$ . Why? Clearly  $a$ 's type must be  $\text{Int}^\omega$ , since  $a$  is used more than once. So a non-subsumptive type system must attribute the type  $\text{Int}^\omega \rightarrow \dots$  to  $f$ . But since  $f$  is applied to  $b$  as well,  $b$  gets  $f$ 's argument type  $\text{Int}^\omega$ . We call this the ‘poisoning problem’, because one call to  $f$  ‘poisons’ all the others. Poisoning is absolutely unacceptable in practice — for a start, separate compilation means that we may not know what all the calls to  $f$  are.

There are two solutions to the poisoning problem. One possibility is to use *usage polymorphism*. That is,  $f$  gets the type  $\forall u . \text{Int}^u \rightarrow \dots$ , so that it is applicable to both values of type  $\text{Int}^\omega$  (by instantiating  $u$  to  $\omega$ ), and to values of type  $\text{Int}^1$  (by instantiating  $u$  to 1). Such a system was sketched by [TWM95a], although as a solution to a different problem. We see three difficulties with this approach:

- *Technically*, simple polymorphism turns out to be insufficient; bounded polymorphism is required, with types such as  $(\forall u_1 . \forall u_2 \leq u_1 . \forall u_3 \leq u_1 . \forall \alpha . (\text{List } \alpha)^{u_1} \rightarrow ((\text{List } \alpha)^{u_2} \rightarrow (\text{List } \alpha)^{u_2})^{u_3})^\omega$ .
- *Theoretically*, bounded usage polymorphism significantly complicates the (already hard) problem of providing a denotational-semantic model for the intermediate language.
- *Pragmatically*, we fear that the compiler will get bogged down in the usage lambda abstractions, applications, and constraints, that must accompany usage polymorphism in a type-based compiler. Even quite modest functions or data constructors can be polymorphic in literally dozens of usage variables, so they quickly become quite dominant in a program text.

Furthermore, bounded polymorphism seems like a sledgehammer to crack a nut. Suppose  $f$  has the type  $\text{Int}^1 \rightarrow \dots$ . We want to interpret this as saying that  $f$  evaluates its argument at most once, but saying nothing about how  $f$  is used. In particular, it should be perfectly OK to apply  $f$  to an argument either of type  $\text{Int}^1$  or

of type  $\text{Int}^\omega$  without fuss. On the other hand, if  $g$ 's type is  $\text{Int}^\omega \rightarrow \dots$ , we interpret that as saying that  $g$  may evaluate its argument more than once, and so it should be ill-typed to apply  $g$  to an argument of type  $\text{Int}^1$ .

This one-way notion of compatibility is just what subtyping was invented for. Using a subtyping judgement based on usages (see Section 5.2), the addition of a subsumption rule to the system:

$$\frac{\Gamma \vdash e : \sigma' \quad \sigma' \preceq \sigma}{\Gamma \vdash e : \sigma} (\vdash\text{-SUB})$$

at one stroke removes the poisoning problem. In terms of the example above, ( $\vdash\text{-SUB}$ ) allows us to conclude that an argument of type  $\text{Int}^\omega$  also has type  $\text{Int}^1$  and hence can be an argument of  $f$ . We have pushed subsumption down into ( $\vdash\text{-APP}$ ), ( $\vdash\text{-CON}$ ), ( $\vdash\text{-LETREC}$ ), and ( $\vdash\text{-CASE}$ ) in Figure 7 in order to obtain a syntax-directed rule set. This brings the rules closer to the form of a type inference algorithm (Section 7) and makes the proofs easier.

Returning to Example 6 at the start of this section, we see that  $a$  still gets annotation  $\omega$ , but this does not now affect  $f$ 's argument annotation of 1 and thus does not affect the annotation given to  $b$ , which is 1 as we originally expected. The inference of an  $\omega$  usage of a variable will no longer result in the needless poisoning of the remainder of the program.

All of this is pretty simple. There is no clutter in the term language corresponding to subsumption, so the compiler is not burdened with extra administration. The system is simple enough that all our proofs include subsumption, whereas none of the proofs in [TWM95a] cover the system with usage polymorphism. Lastly, the effectiveness of subsumption seems to be closely tied up with our use of self-updating thunks; we wonder whether there may be some deeper principle hiding inside this observation.

Does the polymorphic sledgehammer crack any nuts that subsumption does not? Certainly it does. For a start, it enables us to recover a conventional principal typing property. Furthermore, usage polymorphism is able to express the dependency of usage information among several arguments. For example, consider the *apply* function:

$$\text{apply} = \lambda f x . f x \tag{7}$$

The most general type our system can infer for *apply*, assuming no partial applications of *apply* are permitted, is

$$\text{apply} :: \forall \alpha . \forall \beta . ((\alpha^\omega \rightarrow \beta^\omega)^1 \rightarrow (\alpha^\omega \rightarrow \beta^\omega)^1)^\omega$$

In the application (*apply negate x*), our system would therefore infer that  $x$  might be evaluated more than once when actually it is evaluated exactly once. (We are assuming that *negate* evaluates its argument just once.) Usage polymorphism is able to express the connection between the two arguments to *apply* by giving it the type

$$\text{apply} :: \forall u_1 . \forall u_2 . \forall \alpha . \forall \beta . ((\alpha^{u_1} \rightarrow \beta^{u_2})^1 \rightarrow (\alpha^{u_1} \rightarrow \beta^{u_2})^1)^\omega$$

The situation is not unlike that for strictness analysis, where abstract values are often *widened* to make the analysis more tractable, but at the expense of losing information about the interaction of function arguments. Our present view is that the costs (in terms of complexity and compiler efficiency) of usage polymorphism are likely to be great, while the benefits (in terms of more accurate types) are likely to be small. It remains an interesting topic for further work.

## 6.4 Data structures

The extension of the system to handle general Haskell-style data types with declarations of the form `data T  $\overline{\alpha_k} = \overline{C_i} \ \overline{\tau_{ij}}$`  is not entirely straightforward.



For a start, should the constructor component types specified in the `data` declaration range over  $\tau$ - or  $\sigma$ -types? At first it seems they should range over  $\sigma$ -types, as do the arguments of functions. But a little thought reveals that it does not make sense to talk about how a constructor uses its arguments: their usage depends on the way in which the constructed data is used, not on the constructor itself. Hence, we give no annotation to constructor argument types in the `data` declaration; instead we infer the usage of constructor arguments at a constructor application from the way in which the constructed value is used. Constructors do not, therefore, have a single functional type; instead there is a special typing rule for construction.

The key issue, therefore, is *how to ensure multiple use of a component (via a case expression) propagates to the appropriate constructor site*, forcing the annotation of the appropriate constructor argument to be  $\omega$ . The manner of this propagation gives rise to a number of alternatives.

Consider the code fragment<sup>8</sup>

$$\begin{array}{l} \text{data } T \, \alpha = MkT \, \alpha \, (\alpha^\omega \rightarrow \alpha^\omega) \\ \text{let } a :: \text{Int}^\omega = 1 + 1 \\ \quad f :: (\text{Int}^\omega \rightarrow \text{Int}^\omega)^\omega = \lambda y . y + y \\ \quad x :: (T \, \text{Int})^\omega = MkT \, a \, f \\ \quad g :: (\forall \alpha . (T \, \alpha)^\omega \rightarrow \alpha^\omega)^1 \\ \quad \quad g (MkT \, a \, f) = f (f \, a) \\ \text{in } g \, x \end{array} \quad (8)$$

Here the function  $g$  uses its argument  $(MkT \, a \, f)$  once, but the components of the argument are used respectively once and twice. Clearly this information must propagate to the type of  $x$  and thence to the types of  $a$  and  $f$ . We consider four alternative ways of typing this expression to propagate this information:

- *We could explicitly specify constructor component usage annotations in the type.* This would give  $g$  the type  $(\forall \alpha . (T \, 1 \, \omega \, \alpha)^1 \rightarrow \alpha^\omega)^1$ , where we introduce usage arguments to  $T$  giving the uses of each component. Now  $x$  is given the type  $(T \, 1 \, \omega \, \text{Int})^1$ , and  $a$  and  $f$  annotations 1 and  $\omega$  respectively:

$$\frac{\begin{array}{c} \text{data } T \, \overline{\alpha_k} = \overline{C_i \, \overline{\tau_{ij}}} \\ \Gamma \vdash e_j : \sigma'_{ij} \quad \sigma'_{ij} \preceq (\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^{u_{ij}} \quad u \leq u_{ij} \quad \text{for all } j \end{array}}{\Gamma \vdash C_i \, \overline{\tau_k} \, \overline{e_j} : (T \, \overline{u_{ij}} \, \overline{\tau_k})^u} \quad (\vdash\text{-CON-FULL})$$

$$\frac{\begin{array}{c} \text{data } T \, \overline{\alpha_k} = \overline{C_i \, \overline{\tau_{ij}}} \\ \Gamma \vdash e : (T \, \overline{u_{ij}} \, \overline{\tau_k})^u \\ \Gamma \vdash e_i : \sigma'_i \quad \sigma'_i \preceq ((\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^{u_{ij}} \rightarrow \sigma)^1 \quad \text{for all } i \end{array}}{\Gamma \vdash \text{case } e \text{ of } \overline{C_i} \rightarrow e_i : \sigma} \quad (\vdash\text{-CASE-FULL})$$

This technique of implicit usage polymorphism is essentially that used in the special case of lists by Turner *et. al.* [TWM95a]; Mogensen [Mog98] does something similar for a wider class of datatypes. But this polymorphism does not remain implicit; and in fact *bounded* usage quantification will be required to deal correctly with the well-formedness constraints.

We reject this for the same reasons as before (Section 6.3); it amounts to usage polymorphism and would significantly complicate our system technically, theoretically, and pragmatically.<sup>9</sup>

<sup>8</sup>Notice that the syntax still forces us to give annotations for the ‘internal’ types of the constructor arguments. The only reasonable choice seems to be the most-general annotation,  $\omega$ , since we do not want to restrict the arguments to which the constructor can be applied, and in the presence of separate compilation we cannot see all its uses.

<sup>9</sup>Pragmatically, for example, consider the core datatype of *Once* (the prototype implementation of *UsageSP*), encoding terms of the language. This has ten constructors with a total of 21 arguments. To give values to the top-level annotations of these types would require twenty-one usage arguments to the type constructor!

- An intermediate alternative, more *ad hoc* but perhaps more practical, would be to follow the example of the Clean type system [BS96] and attach usage annotations to each type argument of the constructor. These annotations would then be applied uniformly to all occurrences of that type variable, and some other rule (denoted below by  $f_T$ ) would be used to provide the remaining annotations. Thus  $g$  would have the type  $(\forall \alpha . (T \alpha^1)^1 \rightarrow \alpha^\omega)^1$ ,  $x$  the type  $(T \text{Int}^1)^1$ , and  $a$  and  $f$  annotations 1 and  $\omega$  respectively. The rule would here have to assign annotation  $\omega$  to the function argument:

$$\begin{array}{c}
\text{data } T \overline{\alpha_k} = \overline{C_i \overline{\tau_{ij}}} \\
\Gamma \vdash e_j : \sigma'_{ij} \quad \sigma'_{ij} \preceq (\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^{u_{ij}} \quad u \leq u_{ij} \quad \text{for all } j \\
u_{ij} = \begin{cases} u_k & \text{if } \tau_{ij} = \alpha_k \\ f_T(i, j, \overline{u_k}) & \text{otherwise} \end{cases} \\
\hline
\Gamma \vdash C_i \overline{\tau_k} \overline{e_j} : (T \overline{\tau_k}^{u_k})^u \quad (\vdash\text{-CON-CLEAN})
\end{array}$$
  

$$\begin{array}{c}
\text{data } T \overline{\alpha_k} = \overline{C_i \overline{\tau_{ij}}} \\
\Gamma \vdash e : (T \overline{\tau_k}^{u_k})^u \\
\Gamma \vdash e_i : \sigma'_i \quad \sigma'_i \preceq ((\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^{u_{ij}} \rightarrow \sigma)^1 \quad \text{for all } i \\
u_{ij} = \begin{cases} u_k & \text{if } \tau_{ij} = \alpha_k \\ f_T(i, j, \overline{u_k}) & \text{otherwise} \end{cases} \\
\hline
\Gamma \vdash \text{case } e \text{ of } \overline{C_i} \rightarrow e_i : \sigma \quad (\vdash\text{-CASE-CLEAN})
\end{array}$$

We have already argued in Section 6.2 that usage annotations should not be linked to specific type variables. Furthermore, the use of a separate rule to assign non-type-variable annotations adds extra complexity.

- *We could assume that all constructor components are used more than once.* This seems reasonable since one usually places data in a data structure in order that it may be used repeatedly. This would give  $g$  the type  $(\forall \alpha . (T \alpha)^1 \rightarrow \alpha^\omega)^1$ ,  $x$  the type  $(T \text{Int})^1$ , and both  $a$  and  $f$  the annotation  $\omega$ :

$$\begin{array}{c}
\text{data } T \overline{\alpha_k} = \overline{C_i \overline{\tau_{ij}}} \\
\Gamma \vdash e_j : \sigma'_{ij} \quad \sigma'_{ij} \preceq (\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^\omega \quad \text{for all } j \\
\hline
\Gamma \vdash C_i \overline{\tau_k} \overline{e_j} : (T \overline{\tau_k})^u \quad (\vdash\text{-CON-MANY})
\end{array}$$
  

$$\begin{array}{c}
\text{data } T \overline{\alpha_k} = \overline{C_i \overline{\tau_{ij}}} \\
\Gamma \vdash e : (T \overline{\tau_k})^u \\
\Gamma \vdash e_i : \sigma'_i \quad \sigma'_i \preceq ((\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^\omega \rightarrow \sigma)^1 \quad \text{for all } i \\
\hline
\Gamma \vdash \text{case } e \text{ of } \overline{C_i} \rightarrow e_i : \sigma \quad (\vdash\text{-CASE-MANY})
\end{array}$$

While this avoids the overhead of usage polymorphism, we lose a lot of precision by making this assumption. Consider the common use of pairs to return two values from a function (say quotient and remainder from a division). The pair and its components are each used only once; if the rules above are used they will be annotated  $\omega$  and thunks will be built for them needlessly.

- *We could identify the constructor's overall usage annotation with the annotations on its components.* Since one component ( $f$ ) of  $g$ 's argument is used more than once, this means we annotate the argument itself with  $\omega$ ; so  $g$  is given the type  $(\forall \alpha . (T \alpha)^\omega \rightarrow \alpha^\omega)^1$ ,  $x$  the type  $(T \text{Int})^\omega$ , and both  $a$  and  $f$  the annotation

$\omega$ :

$$\begin{array}{c}
\text{data } T \overline{\alpha_k} = \overline{C_i \overline{\tau_{ij}}} \\
\frac{\Gamma \vdash e_j : \sigma'_{ij} \quad \sigma'_{ij} \preceq (\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^u \quad \text{for all } j}{\Gamma \vdash C_i \overline{\tau_k} \overline{e_j} : (T \overline{\tau_k})^u} \text{ (}\vdash\text{-CON-EQ)} \\
\\
\text{data } T \overline{\alpha_k} = \overline{C_i \overline{\tau_{ij}}} \\
\frac{\Gamma \vdash e : (T \overline{\tau_k})^u \quad \Gamma \vdash e_i : \sigma'_i \quad \sigma'_i \preceq ((\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^u \rightarrow \sigma)^1 \quad \text{for all } i}{\Gamma \vdash \text{case } e \text{ of } \overline{C_i} \rightarrow e_i : \sigma} \text{ (}\vdash\text{-CASE-EQ)}
\end{array}$$

Since we use only a single usage annotation, if any component is used more than once, all are annotated  $\omega$ . This identification preserves good behaviour for, *e.g.*, pairs used once, while behaving only slightly worse in the general case. Since different construction sites may have different annotations, the effect of the approximation is localised.

The final alternative above seems a reasonable compromise between simplicity and precision: we avoid adding usage polymorphism and its attendant complexity, at the expense of sub-optimal types in some cases. The general type rules ( $\vdash$ -CON) and ( $\vdash$ -CASE) in Figure 7 follow this alternative. The rules are uniform and do not penalise users for defining their own data types: built-in data types such as lists and pairs are handled by the same rules as user-defined ones.

## 7 Inference

In order to use *UsageSP* as a compiler analysis phase, it is necessary to provide an inference algorithm. Such an algorithm must be decidable, and should infer annotations that are in some sense optimal. It should also be fast.

In general, type inference in System F is undecidable [Wel94]. But we are already in possession of a fully-typed term in a language lacking only usage annotations; we need only infer the optimal values of these annotations. This task is much easier. The annotation sites are uniquely determined by the structure of the unannotated term, and there is a unique type derivation for our annotated term according to the rules of Figure 7 (this is why we chose to present the rules in syntax-directed form). Thus inference proceeds in two steps:

1. Given an unannotated term  $e$  and an initial context  $\Gamma$ , we examine its type derivation and collect all the usage constraints in a constraint set,  $\Theta$ . This is straightforward apart from the computation of the subtyping relation  $\preceq$ , which we discuss in Section 7.1.
2. We then obtain the optimal solution of  $\Theta$  (in a sense defined below), and apply it to  $e$  to yield an optimally-annotated term. We discuss this in Section 7.3.

This two-pass technique, separating the generation and solution of the constraints, is possible because all the usage variables are global; inference of bounded usage quantifiers (Section 6.3) would probably require local constraint solution to occur during type inference.

## 7.1 Subtyping

A naïve definition of the subtyping relation would state that

$$\frac{\text{data } T \overline{\alpha_k} = \overline{C_i \tau_{ij}} \quad \tau_{ij}[\overline{\alpha_k} := \tau_k] \preceq \tau_{ij}[\overline{\alpha_k} := \phi_k] \text{ for all } i, j}{T \overline{\tau_k} \preceq T \overline{\phi_k}} (\preceq\text{-TYCON-NAÏVE})$$

However, this definition is not well-founded. A recursive data type (*e.g.*,  $List \alpha$ ) contains an instance of the head type ( $List \alpha$ ) as one of the constructor argument types  $\tau_{ij}$ , and so the same clause appears in the premise and the conclusion of the ( $\preceq$ -TYCON-NAÏVE) rule. It follows that a straightforward use of this rule to generate usage constraints would go into an infinite loop. This behaviour is fairly simple to avoid in the case of regular data types [AC93], but Haskell admits *non-regular* (also known as *nested* [BM98, Oka98]) data types in which a type constructor may appear recursively with different arguments from the head occurrence.

In order to compute the subtyping relation for general Haskell data types, we use the rule originally presented, ( $\preceq$ -TYCON). In practice  $\bigvee_{ij} (\alpha_k \in fv^\varepsilon(\tau_{ij}))$  can be precomputed for all  $T, k, \varepsilon$  very early in the compiler, since it depends only on the data type definitions and not on the code. Membership in the subtyping relation can then be computed in the obvious recursive fashion.

It turns out that (TYCON-NAÏVE) *does* hold, at least as a reverse implication; this fact is used in the proof of the substitution lemma (Lemma B.2). It seems that the two definitions should be equivalent, but we have not been able to obtain a proof in the other direction.

### Lemma 7.1 (Tycon subtyping)

Given a type  $\psi$  (either a  $\tau$ - or a  $\sigma$ -type), possibly containing free type variables  $\overline{\alpha_k}$ , and two vectors of  $\tau$ -types  $\overline{\tau_k}$  and  $\overline{\tau'_k}$ , such that  $\alpha_k \in fv^\varepsilon(\psi) \Rightarrow \tau_k \preceq^\varepsilon \tau'_k$  for all  $\varepsilon, k$ , we have that  $\psi[\overline{\alpha_k} := \overline{\tau_k}] \preceq \psi[\overline{\alpha_k} := \overline{\tau'_k}]$ .

**Proof** The proof is by induction on the structure of  $\psi$ .

**case**  $\psi = \sigma_1 \rightarrow \sigma_2$

We have by definition of  $\cdot \in fv^\varepsilon(\cdot)$  and assumptions, that  $\alpha_k \in fv^\varepsilon(\sigma_1) \Rightarrow \tau'_k \preceq^\varepsilon \tau_k$  and  $\alpha_k \in fv^\varepsilon(\sigma_2) \Rightarrow \tau_k \preceq^\varepsilon \tau'_k$  for all  $\varepsilon$  and  $k$ . Thus, by induction we have that  $\sigma_1[\overline{\alpha_k} := \overline{\tau'_k}] \preceq \sigma_1[\overline{\alpha_k} := \overline{\tau_k}]$  and  $\sigma_2[\overline{\alpha_k} := \overline{\tau_k}] \preceq \sigma_2[\overline{\alpha_k} := \overline{\tau'_k}]$ . Hence, by ( $\preceq$ -ARROW) we have that  $(\sigma_1 \rightarrow \sigma_2)[\overline{\alpha_k} := \overline{\tau_k}] \preceq (\sigma_1 \rightarrow \sigma_2)[\overline{\alpha_k} := \overline{\tau'_k}]$ , as required.

**case**  $\psi = \forall \alpha' . \tau$

We have that  $\alpha_k \in fv^\varepsilon(\tau) \Rightarrow \tau_k \preceq^\varepsilon \tau'_k$  for all  $\varepsilon$  and all  $\alpha_k \neq \alpha'$ . Thus by induction,  $\tau[\alpha_k := \tau_k]_{\text{not } \alpha'} \preceq \tau[\alpha_k := \tau'_k]_{\text{not } \alpha'}$ , and so by ( $\preceq$ -FORALL) we have  $(\forall \alpha' . \tau)[\overline{\alpha_k} := \overline{\tau_k}] \preceq (\forall \alpha' . \tau)[\overline{\alpha_k} := \overline{\tau'_k}]$ , as required.

**case**  $\psi = \alpha$

If  $\alpha \neq \alpha_k$ , all  $k$ , then the result is trivial. If  $\alpha = \alpha_k$ , some  $k$ , then clearly  $\alpha \in fv^+(\alpha)$ , and thus  $\tau_k \preceq \tau'_k$  as required.

**case**  $\psi = \tau^u$

We have that  $\alpha_k \in fv^\varepsilon(\tau) \Rightarrow \tau_k \preceq^\varepsilon \tau'_k$  for all  $\varepsilon, k$ . Thus by induction,  $\tau[\overline{\alpha_k} := \overline{\tau_k}] \preceq \tau[\overline{\alpha_k} := \overline{\tau'_k}]$ , and so by ( $\preceq$ -ANNOT) we have  $(\tau^u)[\overline{\alpha_k} := \overline{\tau_k}] \preceq (\tau^u)[\overline{\alpha_k} := \overline{\tau'_k}]$ , as required.

**case**  $\psi = T \overline{\phi_m}$  where  $\text{data } T \overline{\beta_m} = \overline{C_i \phi_{ij}}$

For each  $m$ , we have by definition of  $\cdot \in fv^\varepsilon(\cdot)$  that if  $\beta_m \in fv^{\varepsilon'}(\phi_{ij})$ , then for each  $k$   $\alpha_k \in fv^\varepsilon(\phi_m) \Rightarrow \alpha_k \in fv^{\varepsilon \cdot \varepsilon'}(T \overline{\phi_m})$ ; from the assumptions this implies  $\tau_k \preceq^{\varepsilon \cdot \varepsilon'} \tau'_k$ . Hence by induction we have that  $\phi_m[\overline{\alpha_k} := \overline{\tau_k}] \preceq^{\varepsilon'} \phi_m[\overline{\alpha_k} := \overline{\tau'_k}]$ .

By ( $\preceq$ -TYCON) then  $T \overline{\phi_m[\overline{\alpha_k} := \overline{\tau_k}]} \preceq T \overline{\phi_m[\overline{\alpha_k} := \overline{\tau'_k}]}$ , and thus  $(T \overline{\phi_m})[\overline{\alpha_k} := \overline{\tau_k}] \preceq (T \overline{\phi_m})[\overline{\alpha_k} := \overline{\tau'_k}]$  as required.  $\square$

### Corollary 7.2 (Tycon-Naïve)

If  $T \overline{\tau_k} \preceq T \overline{\phi_k}$ , where  $\text{data } T \overline{\alpha_k} = \overline{C_i \tau_{ij}}$ , then  $\tau_{ij}[\overline{\alpha_k} := \tau_k] \preceq \tau_{ij}[\overline{\alpha_k} := \phi_k]$  for all  $i, j$ .

**Proof** The result is obvious from (TYCON) and Lemma 7.1.  $\square$

## 7.2 Inference rules

The type rules must be translated into inference rules for implementation. We pass around a multiset (or bag) of free variables, *FreeVars*, in order to maintain the information required to calculate  $\text{occur}(x, e)$  at any point. Usage annotations for these variables are obtained from the types in the environment  $\Gamma$ .

The inference rules are presented in Figure 9. The following definitions apply:

- *FreeVars* is represented by a bag. If  $\Phi$  is a bag, then  $\Phi(x)$  is the number of occurrences of  $x$  in  $\Phi$ ;  $\Phi_{>0}$  is the *set* of all elements appearing at least once in  $\Phi$ , i.e.,  $\{x \mid \Phi(x) > 0\}$ .  $\Phi \setminus \Psi$ ,  $\Psi$  a *set*, is the *bag* obtained by deleting all occurrences of elements in  $\Psi$  from  $\Phi$ . If  $\Phi_1$  and  $\Phi_2$  are bags, then  $\Phi_1 \uplus \Phi_2$  is the bag formed by combining all the elements of the two bags, and  $\Phi_1 \sqcup \Phi_2$  is the bag such that  $(\Phi_1 \sqcup \Phi_2)(x) = \Phi_1(x) \sqcup \Phi_2(x)$ , i.e., the smallest bag containing of each element at least as many as occur in  $\Phi_1$  and  $\Phi_2$ .
- $UFreshOfTarg(\sigma)$  is the *result type* of the case alternative whose type is  $\sigma$ , but with fresh usage variables replacing all annotations.
- A subtype expression  $\{\sigma_1 \preceq \sigma_2\}$  appearing in the place of a constraint set may be replaced by the set of constraints it reduces to according to the rules given earlier for the subtyping relation  $\preceq$ . A constraint set of the form  $\{u \leq |\Psi|_\Gamma\}$ , for some set  $\Psi$ , stands for the set of constraints  $\{u \leq |\Gamma(x)| \mid x \in \Psi\}$ . A constraint set of the form  $\{p \Rightarrow c\}$  means  $\{c\}$  if  $p$  holds, otherwise  $\{\}$ .

## 7.3 Constraint solution

The constraint set  $\Theta$  characterises all usage variable substitutions satisfying the type rules; in fact there is a non-standard notion of principal type based on  $\Theta$ , formalised in [TWM95a]. The constraint set comprises constraints of two forms, either  $u \leq u'$  or  $u = \omega$ , and defines a partial order on the set of usage variables extended with maximal and minimal elements  $\omega$  and 1 respectively; a solution must respect this partial order.

Recall that we do not have principal types (Section 5.5); this means we have a set of types to choose from. We choose the *optimal* one, where we define the *optimal* type as the one that has the most 1 annotations. Essentially this means the least type in an ordering where all type constructors are covariant (including arrow). Such a least solution always exists: given the constraints, simply let every usage variable not equal to  $\omega$  be set equal to 1. This corresponds to the strategy given by Sewell [Sew98, §4] for inferring most local possible types for a distributed  $\pi$ -calculus.

Finding the solution is straightforward due to the trivial nature of the constraints, and can be done in time linear in the number of constraints.

Due to the syntax-directed nature of the rules and the explicit typing, the inference generates a constraint set of size approximately linear<sup>10</sup> in the size of the program text (assuming data type declarations of constant size). Hence the analysis overall is approximately linear in the size of the program text.

<sup>10</sup>The approximation arises from the (F-CASE) rule; the subtyping of the result type generates constraints proportional to the result type (which is not specified in the program text). Hence arbitrary nesting of case expressions inside case alternatives can yield arbitrarily large constraint sets. We do not expect this situation to arise in practice, but even in this case the constraint set is at most quadratic in the size of the program text.

**Figure 9** Inference rules.

---


$$\begin{array}{c}
 \overline{Env; \text{Term} \Rightarrow (Type, ConSet, FreeVars)} \\
 \\
 \frac{u \text{ fresh}}{\Gamma; n \Rightarrow (\text{Int}^u, \{\}, [\text{I}])} (\Rightarrow\text{-INT}) \quad \frac{}{\Gamma; x \Rightarrow (\Gamma(x), \{\}, \llbracket x \rrbracket)} (\Rightarrow\text{-VAR}) \\
 \\
 \frac{\begin{array}{l} \Gamma; e_1 \Rightarrow (\sigma_3, \Theta_1, \Phi_1) \\ \sigma_1 = (\sigma_2 \rightarrow \sigma_3)^u \Gamma; e_2 \Rightarrow (\sigma'_2, \Theta_2, \Phi_2) \\ \Theta = \Theta_1 \cup \Theta_2 \cup \{\sigma'_2 \preceq \sigma_2\} \end{array}}{\Gamma; e_1 e_2 \Rightarrow (\sigma, \Theta, \Phi_1 \uplus \Phi_2)} (\Rightarrow\text{-APP}) \quad \frac{\begin{array}{l} u \text{ fresh} \\ \Gamma; e_1 \Rightarrow (\sigma_1, \Theta_1, \Phi_1) \\ \Gamma; e_2 \Rightarrow (\sigma_2, \Theta_2, \Phi_2) \\ \sigma_1 = \text{Int}^{u_1} \quad \sigma_2 = \text{Int}^{u_2} \end{array}}{\Gamma; e_1 + e_2 \Rightarrow (\text{Int}^u, \Theta_1 \cup \Theta_2, \Phi_1 \uplus \Phi_2)} (\Rightarrow\text{-PRIMOP}) \\
 \\
 \frac{\begin{array}{l} u \text{ fresh} \\ \Gamma, x : \sigma_1; e \Rightarrow (\sigma, \Theta_1, \Phi_1) \\ \Theta = \Theta_1 \cup \{\Phi_1(x) > 1 \Rightarrow |\sigma_1| = \omega\} \cup \{u \leq |\Phi_{1>0} \setminus \{x\}|_\Gamma\} \end{array}}{\Gamma; \lambda x : \sigma_1 . e \Rightarrow ((\sigma_1 \rightarrow \sigma)^u, \Theta, \Phi_1 \setminus \{x\})} (\Rightarrow\text{-ABS}) \\
 \\
 \frac{\begin{array}{l} \Gamma, \overline{x_j : \sigma_j}; e_i \Rightarrow (\sigma'_i, \Theta_i, \Phi_i) \text{ for } i = 1 \dots n \\ \Gamma, \overline{x_j : \sigma_j}; e \Rightarrow (\sigma, \Theta_0, \Phi_0) \\ \Theta = \bigcup_{i=0}^n \Theta_i \cup \bigcup_{j=0}^n \{\sum_{j=0}^n \Phi_j(x_i) > 1 \Rightarrow |\sigma_i| = \omega\} \cup \bigcup_{i=1}^n \{\sigma'_i \preceq \sigma_i\} \end{array}}{\Gamma; \text{letrec } \overline{x_i : \sigma_i} = \overline{e_i} \text{ in } e \Rightarrow (\sigma, \Theta, \biguplus_{i=0}^n \Phi_i \setminus \overline{x_j})} (\Rightarrow\text{-LETREC}) \\
 \\
 \frac{\begin{array}{l} \text{data } T \overline{\alpha_k} = \overline{C_i \tau_{ij}} \\ u \text{ fresh} \\ \Gamma; e_j \Rightarrow (\sigma_j, \Theta_j, \Phi_j) \text{ for } j = 1 \dots m_i \\ \Theta = \bigcup_{j=1}^{m_i} \Theta_j \cup \bigcup_{j=1}^{m_i} \{\sigma_j \preceq (\tau_{ij}[\overline{\alpha_k} := \tau_k])^u\} \end{array}}{\Gamma; C_i \overline{\tau_k} \overline{e_j} \Rightarrow ((T \overline{\tau_k})^u, \Theta, \biguplus_{j=1}^{m_i} \Phi_j)} (\Rightarrow\text{-CON}) \\
 \\
 \frac{\begin{array}{l} \text{data } T \overline{\alpha_k} = \overline{C_i \tau_{ij}} \\ \Gamma; e \Rightarrow (\sigma', \Theta_0, \Phi_0) \\ \sigma' = (T \overline{\tau_k})^u \\ \Gamma; e_i \Rightarrow (\sigma'_i, \Theta_i, \Phi_i) \text{ for } i = 1 \dots n \\ \sigma = U\text{FreshOfTarg}(\sigma'_1) \end{array}}{\Gamma; \text{case } e \text{ of } \overline{C_i \rightarrow e_i} \Rightarrow ((T \overline{\tau_k})^u, \Theta, \Phi_0 \uplus \bigsqcup_{i=1}^n \Phi_i)} (\Rightarrow\text{-CASE}) \\
 \\
 \frac{\Gamma, \alpha; e \Rightarrow (\sigma, \Theta, \Phi)}{\Gamma; \Lambda \alpha . e \Rightarrow ((\forall \alpha . \tau)^u, \Theta, \Phi)} (\Rightarrow\text{-TYABS}) \quad \frac{\Gamma; e \Rightarrow (\sigma, \Theta, \Phi)}{\Gamma; e [\tau_1] \Rightarrow ((\tau_2[\alpha := \tau_1])^u, \Theta, \Phi)} (\Rightarrow\text{-TYAPP})
 \end{array}$$


---

More precisely formulated, the problem the algorithm is to solve is as follows. Given a set of constraints, each either  $u_i = u_j$ ,  $u_i = 1$ ,  $u_i = \omega$ , or  $u_i \leq u_j$ , find an assignment of values 1 or  $\omega$  to the usage variables  $\overline{u_i}$  such that as many as possible are set to 1 while satisfying all the constraints, or prove that no such assignment exists.

To solve this problem, the algorithm maintains equivalence classes of variables known to be equal, and a mapping taking an equivalence class  $[u_i]$  to one of  $[u_i] = 1$ ,  $[u_i] = \omega$ , or  $\overline{[u_k]} \leq [u_i] \leq \overline{[u_l]}$ . Begin with each usage variable  $u_i$  in its own equivalence class  $[u_i]$ , and with the mapping taking every class  $[u_i]$  to  $\{\} \leq [u_i] \leq \{\}$ .

Now, add each constraint in turn (computing the equivalence class for all mentioned usage variables first), as follows:

- $[u_i] = [u_j]$ : if  $[u_i]$  maps to 1 or  $\omega$ , add the constraint  $[u_j] = 1$  or  $[u_j] = \omega$  respectively. If  $[u_i]$  maps to  $\overline{[u_k]} \leq [u_i] \leq \overline{[u_l]}$ , then if  $[u_j]$  maps to 1 or  $\omega$ , add the constraint  $[u_i] = 1$  or  $[u_i] = \omega$  respectively. Otherwise  $[u_j]$  maps to  $\overline{[u'_k]} \leq [u_j] \leq \overline{[u'_l]}$ . In this case, merge the two equivalence classes and map the combined equivalence class to  $\overline{[u_k]} \overline{[u'_k]} \leq [u_i] = [u_j] \leq \overline{[u_l]} \overline{[u'_l]}$ .
- $[u_i] = 1$  or  $[u_i] = \omega$ : if  $[u_i]$  maps to 1 or  $\omega$  respectively, then do nothing. If  $[u_i]$  maps to  $\omega$  or 1 respectively, fail: we have found a conflict. Otherwise,  $[u_i]$  maps to  $\overline{[u_k]} \leq [u_i] \leq \overline{[u_l]}$ . In this case, map  $[u_i]$  to 1 or  $\omega$  respectively, and add the constraints  $\overline{[u_k]} = 1$  or  $\overline{[u_l]} = \omega$ , respectively.
- $[u_i] \leq [u_j]$ : if  $[u_i]$  maps to 1 then do nothing. If  $[u_i]$  maps to  $\omega$  then add the constraint  $[u_j] = \omega$ . Otherwise  $[u_i]$  maps to  $\overline{[u_k]} \leq [u_i] \leq \overline{[u_l]}$ . In this case, if  $[u_j]$  maps to 1 then add the constraint  $[u_i] = 1$ . If  $[u_j]$  maps to  $\omega$  then do nothing. Otherwise  $[u_j]$  maps to  $\overline{[u'_k]} \leq [u_j] \leq \overline{[u'_l]}$ . In this case, add  $[u_j]$  to  $\overline{[u_k]}$  and  $[u_i]$  to  $\overline{[u'_l]}$ .

Finally, for every equivalence class in the mapping, if it is mapped to 1 or  $\omega$  then that is the value of all variables in the class; otherwise we are free to choose and we select 1 to maximise the number of 1 assignments.

This algorithm is effectively  $O(1)$  amortized cost per constraint.

**Proof** Pay \$2 for an equality constraint, \$1 for an  $= 1$  or  $= \omega$  constraint, and \$3 for an inequality constraint. We maintain the invariant that every class  $[u_k]$ ,  $[u_l]$  appearing in a  $\overline{[u_k]} \leq [u_i] \leq \overline{[u_l]}$  entry in the mapping has \$1 on it.

Adding constraints  $[u_i] = 1$  or  $[u_i] = \omega$  is  $O(1)$  plus the cost of adding one  $[u_k] = 1$  constraint for each  $[u_k]$ . But this is \$1 each, and each class has \$1 on it by the invariant.

Adding a constraint  $[u_i] = [u_j]$  costs  $O(1)$  plus possibly the cost of adding an  $= 1$  or  $= \omega$  constraint, which is \$1.

Adding an inequality constraint costs  $O(1)$  plus possibly the cost of adding an  $= 1$  or  $= \omega$  constraint, which is \$1. But we also add two variables to entries in the mapping, and must place \$1 on each.

Clearly we maintain the invariant, and pay at most \$3 per constraint. Hence the algorithm has an amortized cost of  $O(1)$  per constraint.  $\square$

This assumes we can implement the merge-class and lookup-class operations in constant time. In fact there is no known algorithm to do this, but the union-find algorithm with balancing and path compression achieves  $m$  operations on  $n$  variables in  $O(m \log^* n)$  time, where  $\log^* n \leq 5$  for all  $n \leq 2^{65536}$ , effectively constant time per operation. [Man89, p. 82]

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**Figure 10** Extension of type rules to include configurations.

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$$\frac{
\begin{array}{c}
H = \overline{x_i : \sigma_i \mapsto e_i} \\
\Gamma, \overline{x_j : \sigma_j} \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \\
\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash e : \sigma \\
\text{occur}(x_i, e) + \sum_{j=1}^n \text{occur}(x_i, e_j) > 1 \Rightarrow |\sigma_i| = \omega \quad \text{for all } i
\end{array}
}{\Gamma ; \overline{\alpha_k} \vdash_{Conf} \langle H \rangle e : \sigma} \text{ (}\vdash\text{-CONF) }$$


---

## 8 Syntactic soundness

It is important to ensure that our type rules do indeed correspond to the operational behaviour of the evaluator. Since our operational semantics deletes 1-annotated variables from the heap after use (Section 4.1), an incorrect annotation of the program will eventually result in a stuck expression: a variable will be referenced that is not present in the heap, and reduction will not be able to proceed. Hence, *if we can demonstrate that a well-typed term never gets stuck, then we will know that our annotations are truthful*.

Our plan for the proof is as follows. We use the technique of Wright and Felleisen [WF94]:

1. We introduce a new typing judgement,  $\vdash_{Conf}$ , that specifies when a configuration (Section 4) is well-typed (Figure 10). A configuration is essentially a **letrec**, and the type rule is essentially identical to ( $\vdash$ -LETREC). However, notice the additional type context  $\overline{\alpha_k}$ ; these variables (representing type lambdas under which we are currently evaluating) scope over the expression but *not* over the heap, since the heap is not permitted to contain unbound type variables (see Section 4.2).
2. We demonstrate *subject reduction*: if a well-typed term is reducible, it reduces to a term that is itself well-typed, as a subtype of the original type. In order to do this we first derive from our natural semantics  $\Downarrow$  (Figure 4) a set of small-step reduction rules  $\rightarrow$ . We present these quite conventional rules in Appendix A and prove soundness and adequacy with respect to the natural semantics. Given these rules, subject reduction takes the form of the following theorem:

**Theorem 8.1 (Subject reduction)**

If  $\vdash_{Conf} \langle H \rangle e : \sigma$  and  $\langle H \rangle e \rightarrow \langle H' \rangle e'$ , then  $\vdash_{Conf} \langle H' \rangle e' : \sigma'$ , where  $\sigma' \preceq \sigma$ .

3. Finally, we demonstrate *progress*: a well-typed term is either reducible or a value; it cannot be stuck.

**Theorem 8.2 (Progress)**

For all configurations  $\langle H \rangle e$  such that  $\vdash_{Conf} \langle H \rangle e : \sigma$ , either there exist  $H'$  and  $e'$  such that  $\langle H \rangle e \rightarrow \langle H' \rangle e'$ , or  $e$  is a value.

Since our system possesses subject reduction and progress, it is *type-safe*: the types are respected by the operational semantics, and our annotations are truthful.<sup>11</sup>

The proofs follow the proofs of [TWM95b], with a number of modifications and additions (notably progress), and appear in Appendix B.

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<sup>11</sup>We do not (and cannot) prove our analysis *complete*, since like most interesting properties of computer programs the usage of thunks is undecidable in general. Our decidable analysis is therefore only an approximation.



## 9 Status and further work

We have presented a new usage type system, *UsageSP*, which handles a language essentially equivalent to the intermediate language of the Glasgow Haskell Compiler. We have proved this type system sound with respect to the operational semantics of the language. In addition, we have presented an efficient and optimal type inference algorithm for this system, enabling it to be hidden from the programmer. We have yet to prove this algorithm correct, but we expect the proof to be straightforward.

Our prototype implementation is implemented in approximately 2000 non-comment lines of Haskell code, 800 of which is the inference proper. For comparison, the GHC compiler [GT98] is approximately 50 000 lines of Haskell; the strictness analyser is about 1400 lines.

It was useful to develop the prototype in parallel with the type system itself; several of the design decisions made in the evolution of the type system were clarified and motivated by our practical experience with the prototype.

There are a number of areas for future work.

- We expect it to be reasonably straightforward to integrate the new analysis into the Glasgow Haskell Compiler. However, integration with GHC will force us to address a number of issues. GHC permits separate compilation. We propose to use a ‘pessimising’ translation on the inferred types of exported functions, giving them the most generally-applicable types possible.

GHC also has unboxed types [PJL91a]. It is not yet clear whether our analysis should treat these differently from other data types.

It is possible to infer better types for multi-argument functions if we are sure they are never partially applied. Our implementation of *UsageSP* could possibly be extended to use a version of the worker/wrapper transformation currently used by the strictness analyser [PJL91a], yielding improved usage annotations in common cases.

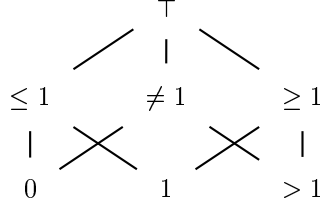
- Mogensen [Mog98] augments his analysis with a zero-usage annotation. Intuitively, zero-usages should occur infrequently; programmers are unlikely to write such expressions and a syntactic dead-code analysis in the compiler removes any that arise during optimisation. However Mogensen shows that such information is useful when it refers to portions of a data structure.

The full ramifications of adding a zero annotation to our analysis are currently unclear. Certain portions of it would require rethinking. For example, a *syntactic* occurrence function is no longer sufficient: a variable may occur syntactically in a subexpression which is used zero times, and thus *not* occur for the purposes of the analysis. Additionally, as noted in footnote 12, some significant modifications would have to be made to our proof technique. Constraint solution over the larger class of constraints generated by such a system is also more complex, possibly asymptotically. It is unclear whether the advantages of greater precision would outweigh the disadvantages of a significantly more complicated and expensive analysis.

- It appears that the framework developed in this paper should extend to a number of related analyses. Specifically, interpreting strictness as ‘used at least once’ suggests a straightforward strictness analysis; the possible duality mentioned in Section 2.2 with Clean’s uniqueness typing system may lead to another related system.

It may be possible to extend the analysis to the entire Bierman lattice [Bie91, Bie92], thus combining

absence, strictness, linearity, and usage analyses (see also [Wri96]):



- The purpose of the analysis is to enable optimisations. In his thesis on compilation by transformation [San95], Santos discusses a number of transformations that would be enabled by usage analysis, and claims that they are  $\mathcal{W}$ -safe in the sense of [PJS98, §4.1]. Possibly using the promising techniques of Moran and Sands [MS99], we intend to (attempt to) prove that these transformations are indeed  $\mathcal{W}$ -safe.

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**Figure 11** Reduction rules for *UsageSP*.

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$$\begin{array}{c}
\frac{|\sigma| = 1}{\langle H, x : \sigma \mapsto e \rangle x \rightarrow_{\alpha_k} \langle H \rangle e} (\rightarrow\text{-VAR-ONCE}) \quad \frac{|\sigma| = \omega}{\langle H, x : \sigma \mapsto v \rangle x \rightarrow_{\alpha_k} \langle H, x : \sigma \mapsto v \rangle v} (\rightarrow\text{-VAR-MANY}) \\
\\
\frac{|\sigma| = \omega \quad \langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'}{\langle H, x : \sigma \mapsto e \rangle x \rightarrow_{\alpha_k} \langle H', x : \sigma \mapsto e' \rangle x} (\rightarrow\text{-VAR-EVAL}) \quad \frac{\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'}{\langle H \rangle E[e] \rightarrow_{\alpha_k} \langle H' \rangle E[e']} (\rightarrow\text{-CTX}) \\
\\
\frac{\text{fresh } \overline{y_i} \quad S = (\overline{x_j := y_j \overline{\alpha_k}})}{\langle H \rangle \text{letrec } \overline{x_i : \tau_i^{u_i} = e_i} \text{ in } e \rightarrow_{\alpha_k} \langle H, y_i : (\forall \overline{\alpha_k} . \tau_i)^{u_i} \mapsto \Lambda \overline{\alpha_k} . e_i[S] \rangle e[S]} (\rightarrow\text{-LETREC}) \\
\\
\frac{}{\langle H \rangle (\lambda x : \sigma . e) a \rightarrow_{\alpha_k} \langle H \rangle e[x := a]} (\rightarrow\text{-APP}) \quad \frac{}{\langle H \rangle n_1 + n_2 \rightarrow_{\alpha_k} \langle H \rangle n_1 \oplus n_2} (\rightarrow\text{-PRIMOP}) \\
\\
\frac{}{\langle H \rangle \text{case } C_j \overline{\tau_k} a_1 \dots a_m \text{ of } \overline{C_i \rightarrow e_i} \rightarrow_{\alpha_k} \langle H \rangle e_j a_1 \dots a_m} (\rightarrow\text{-CASE}) \\
\\
\frac{\text{fresh } \alpha' \quad \langle H \rangle e[\alpha := \alpha'] \rightarrow_{\alpha_k, \alpha'} \langle H' \rangle e'}{\langle H \rangle \Lambda \alpha . e \rightarrow_{\alpha_k} \langle H' \rangle \Lambda \alpha' . e'} (\rightarrow\text{-TYABS}) \quad \frac{}{\langle H \rangle (\Lambda \alpha . v) \tau \rightarrow_{\alpha_k} \langle H \rangle v[\alpha := \tau]} (\rightarrow\text{-TYAPP})
\end{array}$$


---

---

**Figure 12** Evaluation contexts.

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$$\begin{array}{c}
\text{Contexts } E ::= [] a \\
\quad | \text{ case } [] \text{ of } \overline{C_i \rightarrow e_i} \\
\quad | [] + e \quad | \quad n + [] \\
\quad | [] \tau
\end{array}$$


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## A Reduction rules

As explained in Section 8, to support our subject reduction proof we derive from our natural semantics  $\Downarrow$  (Figure 4) a set of small-step reduction rules  $\rightarrow$ . These appear in Figure 11, and are unsurprising. The  $(\rightarrow\text{-CTX})$  rule collapses a number of rules that define when we may evaluate a subterm, using evaluation contexts  $E$  as defined in Figure 12. The following three theorems show that these reduction rules are equivalent to the natural semantics given earlier.

### Theorem A.1 (Adequacy)

If  $\langle H \rangle e \Downarrow_{\alpha_k} \langle H' \rangle v$  then  $\langle H \rangle e \rightarrow_{\alpha_k}^* \langle H' \rangle v$ .

**Proof** We proceed by structural induction on the derivation tree of  $\langle H \rangle e \Downarrow_{\alpha_k} \langle H' \rangle v$ .

**case** ( $\Downarrow$ -VAR-ONCE):  $\langle H_1, x : \sigma \mapsto e \rangle x \Downarrow_{\alpha_k} \langle H_2 \rangle v$  where  $|\sigma| = 1$  and  $\langle H_1 \rangle e \Downarrow_{\alpha_k} \langle H_2 \rangle v$

We have by assumption  $|\sigma| = 1$ , and hence by ( $\rightarrow$ -VAR-ONCE) we have  $\langle H_1, x : \sigma \mapsto e \rangle x \rightarrow_{\alpha_k} \langle H_1 \rangle e$ . By induction, since by assumption we have  $\langle H_1 \rangle e \Downarrow_{\alpha_k} \langle H_2 \rangle v$  we have  $\langle H_1 \rangle e \rightarrow_{\alpha_k}^* \langle H_2 \rangle v$ ; hence we have  $\langle H_1, x : \sigma \mapsto e \rangle x \rightarrow_{\alpha_k} \langle H_1 \rangle e \rightarrow_{\alpha_k}^* \langle H_2 \rangle v$ , i.e.,  $\langle H_1, x : \sigma \mapsto e \rangle x \rightarrow_{\alpha_k}^* \langle H_2 \rangle v$  as required.

**case** ( $\Downarrow$ -VAR-MANY):  $\langle H_1, x : \sigma \mapsto e \rangle x \Downarrow_{\alpha_k} \langle H_2, x : \sigma \mapsto v \rangle v$  where  $|\sigma| = \omega$  and  $\langle H_1 \rangle e \Downarrow_{\alpha_k} \langle H_2 \rangle v$

We have by assumption  $|\sigma| = \omega$  and by induction that  $\langle H_1 \rangle e \rightarrow_{\alpha_k}^* \langle H_2 \rangle v$ , and hence by ( $\rightarrow$ -VAR-EVAL) we have  $\langle H_1, x : \sigma \mapsto e \rangle x \rightarrow_{\alpha_k}^* \langle H_2, x : \sigma \mapsto v \rangle x$ . Then by ( $\rightarrow$ -VAR-MANY) we have  $\langle H_2, x : \sigma \mapsto v \rangle x \rightarrow_{\alpha_k} \langle H_2, x : \sigma \mapsto v \rangle v$ . Hence we have  $\langle H_1, x : \sigma \mapsto e \rangle x \rightarrow_{\alpha_k}^* \langle H_2, x : \sigma \mapsto v \rangle v$  as required.

**case** ( $\Downarrow$ -ABS):  $\langle H \rangle \lambda x : \sigma . e \Downarrow_{\alpha_k} \langle H \rangle \lambda x : \sigma . e$

Here we have trivially that  $\langle H \rangle \lambda x : \sigma . e \rightarrow_{\alpha_k}^* \langle H \rangle \lambda x : \sigma . e$  (in 0 steps).

**case** ( $\Downarrow$ -APP):  $\langle H_1 \rangle e a \Downarrow_{\alpha_k} \langle H_3 \rangle v$  where  $\langle H_1 \rangle e \Downarrow_{\alpha_k} \langle H_2 \rangle \lambda x : \sigma . e'$  and  $\langle H_2 \rangle e'[x := a] \Downarrow_{\alpha_k} \langle H_3 \rangle v$

We have by induction that  $\langle H_1 \rangle e \rightarrow_{\alpha_k}^* \langle H_2 \rangle \lambda x : \sigma . e'$ , and hence by ( $\rightarrow$ -CTX) we have  $\langle H_1 \rangle e a \rightarrow_{\alpha_k}^* \langle H_2 \rangle (\lambda x : \sigma . e') a$ . By ( $\rightarrow$ -APP) we have  $\langle H_2 \rangle (\lambda x : \sigma . e') a \rightarrow_{\alpha_k} \langle H_2 \rangle e'[x := a]$ . Finally, by induction we have  $\langle H_2 \rangle e'[x := a] \rightarrow_{\alpha_k}^* \langle H_3 \rangle v$ , showing  $\langle H_1 \rangle e \rightarrow_{\alpha_k}^* \langle H_3 \rangle v$  as required.

**case** ( $\Downarrow$ -LETREC):  $\langle H \rangle \text{letrec } \overline{x_i : \tau_i^{u_i} = e_i} \text{ in } e \Downarrow_{\alpha_k} \langle H' \rangle v$  where  $\langle H, y_i : (\forall \overline{\alpha_k} . \tau_i)^{u_i} \mapsto \Lambda \overline{\alpha_k} . e_i[S] \rangle e[S] \Downarrow_{\alpha_k} \langle H' \rangle v$ ,  $\overline{y_i}$  fresh,  $S = (\overline{x_j} := \overline{y_j} \overline{\alpha_k})$

We have by ( $\rightarrow$ -LETREC) that  $\langle H \rangle \text{letrec } \overline{x_i : \tau_i^{u_i} = e_i} \text{ in } e \rightarrow_{\alpha_k} \langle H, y_i : (\forall \overline{\alpha_k} . \tau_i)^{u_i} \mapsto \Lambda \overline{\alpha_k} . e_i[S] \rangle e[S]$ , and by induction we have  $\langle H, y_i : (\forall \overline{\alpha_k} . \tau_i)^{u_i} \mapsto \Lambda \overline{\alpha_k} . e_i[S] \rangle e[S] \rightarrow_{\alpha_k}^* \langle H' \rangle v$ . Combining these we have  $\langle H \rangle \text{letrec } \overline{x_i : \tau_i^{u_i} = e_i} \text{ in } e \rightarrow_{\alpha_k}^* \langle H' \rangle v$  as required.

**case** ( $\Downarrow$ -CON):  $\langle H \rangle C \overline{\tau_k} \overline{a_j} \Downarrow_{\alpha_k} \langle H \rangle C \overline{\tau_k} \overline{a_j}$

Here again we have trivially that  $\langle H \rangle C \overline{\tau_k} \overline{a_j} \rightarrow_{\alpha_k}^* \langle H \rangle C \overline{\tau_k} \overline{a_j}$ .

**case** ( $\Downarrow$ -CASE):  $\langle H_1 \rangle \text{case } e \text{ of } \overline{C_i \rightarrow e_i} \Downarrow_{\alpha_k} \langle H_3 \rangle v$  where  $\langle H_1 \rangle e \Downarrow_{\alpha_k} \langle H_2 \rangle C_j \overline{\tau_k} a_1 \dots a_m$  and  $\langle H_2 \rangle e_j a_1 \dots a_m \Downarrow_{\alpha_k} \langle H_3 \rangle v$

We have by induction that  $\langle H_1 \rangle e \rightarrow_{\alpha_k}^* \langle H_2 \rangle C_j \overline{\tau_k} a_1 \dots a_m$ , and hence by ( $\rightarrow$ -CTX) we have that  $\langle H_1 \rangle \text{case } e \text{ of } \overline{C_i \rightarrow e_i} \rightarrow_{\alpha_k}^* \langle H_2 \rangle \text{case } C_j \text{ of } \overline{\tau_k} a_1 \dots a_m \overline{C_i \rightarrow e_i}$ . Then by ( $\rightarrow$ -CASE) we have that  $\langle H_2 \rangle \text{case } C_j \text{ of } \overline{\tau_k} a_1 \dots a_m \overline{C_i \rightarrow e_i} \rightarrow_{\alpha_k} \langle H_2 \rangle e_j a_1 \dots a_m$ . Finally, by induction we have that  $\langle H_2 \rangle e_j a_1 \dots a_m \rightarrow_{\alpha_k}^* \langle H_3 \rangle v$ . Hence we have  $\langle H_1 \rangle \text{case } e \text{ of } \overline{C_i \rightarrow e_i} \rightarrow_{\alpha_k}^* \langle H_3 \rangle v$  as required.

**case** ( $\Downarrow$ -INT):  $\langle H \rangle n \Downarrow_{\alpha_k} \langle H \rangle n$

Again trivially,  $\langle H \rangle n \rightarrow_{\alpha_k}^* \langle H \rangle n$ .

**case** ( $\Downarrow$ -PRIMOP):  $\langle H_1 \rangle e_1 + e_2 \Downarrow_{\alpha_k} \langle H_3 \rangle n_1 \oplus n_2$  where  $\langle H_1 \rangle e_1 \Downarrow_{\alpha_k} \langle H_2 \rangle n_1$  and  $\langle H_2 \rangle e_2 \Downarrow_{\alpha_k} \langle H_3 \rangle n_2$

We have by induction that  $\langle H_1 \rangle e_1 \rightarrow_{\alpha_k}^* \langle H_2 \rangle n_1$ , and hence by ( $\rightarrow$ -CTX) that  $\langle H_1 \rangle e_1 + e_2 \rightarrow_{\alpha_k}^* \langle H_2 \rangle n_1 + e_2$ . Again we have by induction that  $\langle H_2 \rangle e_2 \rightarrow_{\alpha_k}^* \langle H_3 \rangle n_2$ , and hence by ( $\rightarrow$ -CTX) that  $\langle H_2 \rangle n_1 + e_2 \rightarrow_{\alpha_k}^* \langle H_3 \rangle n_1 + n_2$ . Finally, by ( $\rightarrow$ -PRIMOP) we have that  $\langle H_3 \rangle n_1 + n_2 \rightarrow_{\alpha_k} \langle H_3 \rangle n_1 \oplus n_2$ ; hence we have  $\langle H_1 \rangle e_1 + e_2 \rightarrow_{\alpha_k}^* \langle H_3 \rangle n_1 \oplus n_2$  as required.

**case** ( $\Downarrow$ -TYABS):  $\langle H_1 \rangle \Lambda \alpha . e \Downarrow_{\alpha_k} \langle H_2 \rangle \Lambda \alpha' . v$  where  $\langle H_1 \rangle e[\alpha := \alpha'] \Downarrow_{\alpha_k, \alpha'} \langle H_2 \rangle v$ ,  $\alpha'$  fresh.

We have by induction that  $\langle H_1 \rangle e[\alpha := \alpha'] \rightarrow_{\alpha_k, \alpha'}^* \langle H_2 \rangle v$ . We now proceed by induction on the length of this sequence.

If the reduction proceeds in zero steps, then  $e$  is a value, and  $\Lambda \alpha . e$  is also a value, as is  $\Lambda \alpha' . e[\alpha := \alpha']$ ,  $\alpha'$  fresh. Then trivially  $\langle H_1 \rangle \Lambda \alpha . e \rightarrow_{\alpha_k}^* \langle H_2 \rangle \Lambda \alpha' . v$ .

If the reduction requires a nonzero number of steps, consider the first step of the reduction, namely  $\langle H_1 \rangle e[\alpha := \alpha'] \rightarrow_{\alpha_k, \alpha'} \langle H' \rangle e'$ . Choosing a fresh  $\alpha''$  gives us  $\langle H_1 \rangle e[\alpha := \alpha''] \rightarrow_{\alpha_k, \alpha''} \langle H' \rangle e''$  by alpha-conversion, and then by ( $\rightarrow$ -TYABS) we have that  $\langle H_1 \rangle \Lambda \alpha . e \rightarrow_{\alpha_k} \langle H'' \rangle \Lambda \alpha'' . e''$ . By induction, we have  $\langle H'' \rangle \Lambda \alpha'' . e'' \rightarrow_{\alpha_k} \langle H_2 \rangle \Lambda \alpha' . v$ , and hence  $\langle H_1 \rangle \Lambda \alpha . e \rightarrow_{\alpha_k}^* \langle H_2 \rangle \Lambda \alpha' . v$  as required.

**case** ( $\Downarrow$ -TYAPP):  $\langle H_1 \rangle e \tau \Downarrow_{\alpha_k} \langle H_2 \rangle v[\alpha := \tau]$  where  $\langle H_1 \rangle e \Downarrow_{\alpha_k} \langle H_2 \rangle \Lambda \alpha . v$ .

We have by induction that  $\langle H_1 \rangle e \rightarrow_{\alpha_k}^* \langle H_2 \rangle \Lambda \alpha . v$ . Hence by ( $\rightarrow$ -CTX) we have that  $\langle H_1 \rangle e \tau \rightarrow_{\alpha_k}^* \langle H_2 \rangle (\Lambda \alpha . v) \tau$ . By ( $\rightarrow$ -TYAPP) then we have  $\langle H_1 \rangle e \tau \rightarrow_{\alpha_k}^* \langle H_2 \rangle (\Lambda \alpha . v) \tau \rightarrow_{\alpha_k} \langle H_2 \rangle v[\alpha := \tau]$  as required.  $\square$

### Lemma A.2 (Values)

$\langle H \rangle v \Downarrow_{\alpha_k} \langle H \rangle v$  for all heaps  $H$  and values  $v$ .

**Proof** This lemma trivially combines the rules ( $\Downarrow$ -ABS), ( $\Downarrow$ -CON), ( $\Downarrow$ -INT), and ( $\Downarrow$ -TYABS) (modulo alpha-conversion).  $\square$

### Theorem A.3 (Single-step reduction)

If  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$  and  $\langle H' \rangle e' \Downarrow_{\alpha_k} \langle H'' \rangle v$  then  $\langle H \rangle e \Downarrow_{\alpha_k} \langle H'' \rangle v$ .

**Proof** We proceed by structural induction on the derivation tree of  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$ .

**case** ( $\rightarrow$ -VAR-ONCE):  $\langle H, x : \sigma \mapsto e \rangle x \rightarrow_{\alpha_k} \langle H \rangle e$  where  $|\sigma| = 1$

Since by assumption  $|\sigma| = 1$  and  $\langle H \rangle e \Downarrow_{\alpha_k} \langle H'' \rangle v$ , by ( $\Downarrow$ -VAR-ONCE) we have  $\langle H, x : \sigma \mapsto e \rangle x \Downarrow_{\alpha_k} \langle H'' \rangle v$  as required.

**case** ( $\rightarrow$ -VAR-MANY):  $\langle H, x : \sigma \mapsto v \rangle x \rightarrow_{\alpha_k} \langle H, x : \sigma \mapsto v \rangle v$  where  $|\sigma| = \omega$

Since by assumption  $|\sigma| = \omega$ , and by Lemma A.2  $\langle H \rangle v \Downarrow_{\alpha_k} \langle H \rangle v$ , we have by ( $\Downarrow$ -VAR-MANY) that  $\langle H, x : \sigma \mapsto v \rangle x \Downarrow_{\alpha_k} \langle H, x : \sigma \mapsto v \rangle v$ . Again by Lemma A.2 we have that, in the assumption,  $\langle H'' \rangle = \langle H, x : \sigma \mapsto v \rangle$  and hence  $\langle H, x : \sigma \mapsto v \rangle x \Downarrow_{\alpha_k} \langle H'' \rangle v$  as required.

**case** ( $\rightarrow$ -VAR-EVAL):  $\langle H, x : \sigma \mapsto e \rangle x \rightarrow_{\alpha_k} \langle H', x : \sigma \mapsto e' \rangle x$  where  $|\sigma| = \omega$  and  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$

By ( $\Downarrow$ -VAR-MANY),  $\langle H' \rangle e' \Downarrow_{\alpha_k} \langle H''' \rangle v$  (where  $\langle H'' \rangle = \langle H''', x : \sigma \mapsto v \rangle$ ). Hence by induction, since  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$  and  $\langle H' \rangle e' \Downarrow_{\alpha_k} \langle H''' \rangle v$ , we have  $\langle H \rangle e \Downarrow_{\alpha_k} \langle H''' \rangle v$ ; and by ( $\Downarrow$ -VAR-MANY) we have  $\langle H, x : \sigma \mapsto e \rangle x \Downarrow_{\alpha_k} \langle H''', x : \sigma \mapsto v \rangle v = \langle H'' \rangle v$ , as required.

**case** ( $\rightarrow$ -CTX):  $\langle H \rangle E[e] \rightarrow_{\alpha_k} \langle H' \rangle E[e']$  where  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$

We must consider each possibility for the context separately.

**case**  $\langle H \rangle e a \rightarrow_{\alpha_k} \langle H' \rangle e' a$  where  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$

By ( $\Downarrow$ -APP) we have (from the assumption) that  $\langle H' \rangle e' \Downarrow_{\alpha_k} \langle H''' \rangle \lambda x : \sigma . e_2$  and  $\langle H''' \rangle e_2[x := a] \Downarrow_{\alpha_k} \langle H'' \rangle v$ . By induction  $\langle H \rangle e \Downarrow_{\alpha_k} \langle H''' \rangle \lambda x : \sigma . e_2$ , and hence by ( $\Downarrow$ -APP) we have  $\langle H \rangle e a \Downarrow_{\alpha_k} \langle H'' \rangle v$  as required.

**case**  $\langle H \rangle \text{ case } e \text{ of } \overline{C_i \rightarrow e_i} \rightarrow_{\alpha_k} \langle H' \rangle \text{ case } e' \text{ of } \overline{C_i \rightarrow e_i}$  where  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$

The proof for  $(\Downarrow\text{-CASE})$  proceeds exactly as  $(\Downarrow\text{-APP})$  above.

**case**  $\langle H \rangle e_1 + e_2 \rightarrow_{\alpha_k} \langle H' \rangle e'_1 + e_2$  where  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$

Again, exactly as  $(\Downarrow\text{-APP})$  above.

**case**  $\langle H \rangle n_1 + e \rightarrow_{\alpha_k} \langle H' \rangle n_1 + e'$  where  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$

By  $(\Downarrow\text{-PRIMOP})$  we have (from the assumption) that  $\langle H' \rangle n_1 \Downarrow_{\alpha_k} \langle H''' \rangle n_1$ , and  $\langle H''' \rangle e' \Downarrow_{\alpha_k} \langle H'' \rangle n_2$

By  $(\Downarrow\text{-INT})$  we have  $\langle H''' \rangle = \langle H' \rangle$ , and hence by induction  $\langle H \rangle e \Downarrow_{\alpha_k} \langle H'' \rangle n_2$ . By  $(\Downarrow\text{-INT})$  again we have  $\langle H \rangle n_1 \Downarrow_{\alpha_k} \langle H \rangle n_1$  and hence by  $(\Downarrow\text{-PRIMOP})$  we have  $\langle H \rangle n_1 + e \Downarrow_{\alpha_k} \langle H'' \rangle n_1 \oplus n_2$  as required.

**case**  $\langle H \rangle e \tau \rightarrow_{\alpha_k} \langle H' \rangle e' \tau$  where  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$

By  $(\Downarrow\text{-TYAPP})$  we have (from the assumption) that  $\langle H'' \rangle \Lambda\alpha . v \Downarrow_{\langle H' \rangle e'} v$ . By induction then we have that  $\langle H'' \rangle \Lambda\alpha . v \Downarrow_{\langle H \rangle e} v$ . Hence by  $(\Downarrow\text{-TYAPP})$  we have that  $\langle H'' \rangle v[\alpha := \tau] \Downarrow_{\langle H \rangle e \tau} v$  as required.

**case**  $(\rightarrow\text{-APP}): \langle H \rangle (\lambda x : \sigma . e) a \rightarrow_{\alpha_k} \langle H \rangle e[x := a]$

By  $(\Downarrow\text{-ABS})$   $\langle H \rangle \lambda x : \sigma . e \Downarrow_{\alpha_k} \langle H \rangle \lambda x : \sigma . e$ . Hence, by assumption and  $(\Downarrow\text{-APP})$ ,  $\langle H \rangle (\lambda x : \sigma . e) a \Downarrow_{\alpha_k} \langle H'' \rangle v$  as required.

**case**  $(\rightarrow\text{-LETREC}): \langle H \rangle \text{ letrec } \overline{x_i : \tau_i^{u_i} = e_i} \text{ in } e \rightarrow_{\alpha_k} \langle H, y_i : (\forall \overline{\alpha_k} . \tau_i)^{u_i} \mapsto \Lambda \overline{\alpha_k} . e_i[S] \rangle e[S]$  where  $\overline{y_i}$  fresh,  $S = (\overline{x_j} := \overline{y_j} \overline{\alpha_k})$ .

By  $(\Downarrow\text{-LETREC})$ ,  $\langle H \rangle \text{ letrec } \overline{x_i : \tau_i^{u_i} = e_i} \text{ in } e \Downarrow_{\alpha_k} \langle H'' \rangle v$  as required.

**case**  $(\rightarrow\text{-CASE}): \langle H \rangle \text{ case } C_j \overline{\tau_k} a_1 \dots a_m \text{ of } \overline{C_i \rightarrow e_i} \rightarrow_{\alpha_k} \langle H \rangle e_j a_1 \dots a_m$

By  $(\Downarrow\text{-CON})$   $\langle H \rangle C_j \overline{\tau_k} a_1 \dots a_m \Downarrow_{\alpha_k} \langle H \rangle C_j \overline{\tau_k} a_1 \dots a_m$ . Hence, by assumption and  $(\Downarrow\text{-CASE})$ ,  $\langle H \rangle \text{ case } C_j \overline{\tau_k} a_1 \dots a_m \text{ of } \overline{C_i \rightarrow e_i} \Downarrow_{\alpha_k} \langle H'' \rangle v$  as required.

**case**  $(\rightarrow\text{-PRIMOP}): \langle H \rangle n_1 + n_2 \rightarrow_{\alpha_k} \langle H \rangle n_1 \oplus n_2$

By  $(\Downarrow\text{-INT})$ ,  $\langle H \rangle n_1 \Downarrow_{\alpha_k} \langle H \rangle n_1$  and  $\langle H \rangle n_2 \Downarrow_{\alpha_k} \langle H \rangle n_2$ . Hence by  $(\Downarrow\text{-PRIMOP})$   $\langle H \rangle n_1 + n_2 \Downarrow_{\alpha_k} \langle H \rangle n_1 \oplus n_2$ . By  $(\Downarrow\text{-INT})$ ,  $\langle H \rangle n_1 \oplus n_2 \Downarrow_{\alpha_k} \langle H \rangle n_1 \oplus n_2 = \langle H'' \rangle v$ , and hence  $\langle H \rangle n_1 + n_2 \Downarrow_{\alpha_k} \langle H'' \rangle v$  as required.

**case**  $(\rightarrow\text{-TYABS}): \langle H \rangle \Lambda\alpha . e \rightarrow_{\alpha_k} \langle H' \rangle \Lambda\alpha' . e'$  where  $\langle H \rangle e[\alpha := \alpha'] \rightarrow_{\alpha_k, \alpha'} \langle H' \rangle e'$ ,  $\alpha'$  fresh.

By  $(\rightarrow\text{-TYABS})$  we have that  $\langle H \rangle e[\alpha := \alpha'] \rightarrow_{\alpha_k, \alpha'} \langle H' \rangle e'$ . By  $(\Downarrow\text{-TYABS})$  (and assumption) we also have that  $\langle H' \rangle e'[\alpha' := \alpha''] \Downarrow_{\alpha_k, \alpha''} \langle H'' \rangle v$ . By induction (modulo alpha conversion) we then have that  $\langle H \rangle e[\alpha := \alpha''] \Downarrow_{\alpha_k, \alpha''} \langle H'' \rangle v$ , and by  $(\Downarrow\text{-TYABS})$  we have  $\langle H \rangle \Lambda\alpha . e \Downarrow_{\alpha_k} \langle H'' \rangle \Lambda\alpha'' . v$  as required.

**case**  $(\rightarrow\text{-TYAPP}): \langle H \rangle (\Lambda\alpha . v) \tau \rightarrow_{\alpha_k} \langle H \rangle v[\alpha := \tau]$

By  $(\Downarrow\text{-TYABS})$ ,  $\langle H \rangle \Lambda\alpha . v \Downarrow_{\alpha_k} \langle H \rangle \Lambda\alpha . v$  (modulo alpha-conversion), and thus by  $(\Downarrow\text{-TYAPP})$  we have  $\langle H \rangle (\Lambda\alpha . v) \tau \Downarrow_{\alpha_k} \langle H'' \rangle v$  as required.  $\square$

#### Theorem A.4 (Soundness)

If  $\langle H \rangle e \rightarrow_{\alpha_k}^* \langle H' \rangle v$  then  $\langle H \rangle e \Downarrow_{\alpha_k} \langle H' \rangle v$ .

**Proof** We proceed by induction on the length of the reduction sequence  $\langle H \rangle e \rightarrow_{\alpha_k}^* \langle H' \rangle v$ . In the case where we make no reduction steps,  $H' = H$  and  $v = e$  and by Lemma A.2 we have  $\langle H \rangle v \Downarrow_{\alpha_k} \langle H \rangle v$  as required. Otherwise, we must have  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e' \rightarrow_{\alpha_k}^* \langle H'' \rangle v$ ; in this case the result follows from Theorem A.3 by induction.  $\square$



## B Syntactic soundness

Subject reduction and progress are discussed in Section 8. In this appendix we give proofs of these results.<sup>12</sup>

We commence by proving several lemmas dealing with special cases arising in the proof of the main theorem. Note that in the following we use the convention that  $H = (\overline{x_i : \sigma_i \mapsto e_i})$  and  $H' = (\overline{y_i : \rho_i \mapsto e'_i})$ . Also recall that  $\rightarrow$  abbreviates  $\rightarrow_{\{\}}^{\{\}}$ .

### Lemma B.1 (Context pruning)

If  $\Gamma, y : \sigma_0 \vdash e : \sigma$  and  $\text{occur}(y, e) = 0$ , then  $\Gamma \vdash e : \sigma$ .

Context pruning allows us to remove an unused variable from the context. It is used to handle the ( $\rightarrow$ -VAR-ONCE) rule.

**Proof** The only type rule that requires a variable to appear in the context is ( $\vdash$ -VAR), which states that  $\Gamma, y : \sigma_0 \vdash y : \sigma_0$ . But since  $\text{occur}(y, e) = 0$ ,  $y$  appears nowhere in  $e$  and ( $\vdash$ -VAR) is never invoked on it. Thus  $y$  need not appear in the context. (full proof by induction on the structure of  $e$ ).  $\square$

### Lemma B.2 (Substitution)

If  $\Gamma, y : \sigma_0, y' : \sigma'_0 \vdash e : \sigma$  where  $\sigma'_0 \preceq \sigma_0$  and  $\text{occur}(y', e) > 0 \Rightarrow |\sigma'_0| = \omega$ , then  $\Gamma, y' : \sigma'_0 \vdash e[y := y'] : \sigma'$  where  $\sigma' \preceq \sigma$ .

Substitution is a key result, showing that if we substitute one variable for another, the new a subtype of the old, the expression is still well-typed and has a type that is a subtype of the original type. This lemma is used for the ( $\rightarrow$ -APP) rule.

### Proof

Proof is by induction on the structure of  $e$ . We present here three cases from the proof: variables, abstraction, and application.

**case**  $\Gamma, y : \sigma_0, y' : \sigma'_0 \vdash x : \sigma$

There are two cases. If  $x \equiv y$ , we have  $x[y := y'] \equiv y'$ ; by ( $\vdash$ -VAR) we have  $\Gamma, y' : \sigma'_0 \vdash y' : \sigma'_0$  and since by assumption  $\sigma'_0 \preceq \sigma_0$  and  $\sigma_0 = \sigma$  we have the desired result. If  $x \not\equiv y$ , we have  $x[y := y'] \equiv x$ ; by ( $\vdash$ -VAR)  $\Gamma, y : \sigma_0, y' : \sigma'_0 \vdash x : \sigma$  implies  $\Gamma, y' : \sigma'_0 \vdash x : \sigma$  (given  $x \not\equiv y$ ) and again we have the desired result.

**case**  $\Gamma, y : \sigma_0, y' : \sigma'_0 \vdash \lambda x : \sigma_1 . e : (\sigma_1 \rightarrow \sigma)^u$

Again there are two cases. If  $x \equiv y$ , we have  $(\lambda x : \sigma_1 . e)[y := y'] \equiv \lambda x : \sigma_1 . e$  and the proof is trivial, since  $y$  does not appear free in this expression. Alternatively, if  $x \not\equiv y$ , we have  $(\lambda x : \sigma_1 . e)[y := y'] \equiv \lambda x : \sigma_1 . e[y := y']$ . By ( $\vdash$ -ABS) we have that

$$\Gamma, y : \sigma_0, y' : \sigma'_0, x : \sigma_1 \vdash e : \sigma \tag{9}$$

$$\text{occur}(x, e) > 1 \Rightarrow |\sigma_1| = \omega \tag{10}$$

$$\begin{aligned} \text{occur}(z, e) > 0 &\Rightarrow |\Gamma(z)| \geq u \\ \text{for all } z \in (\Gamma, y : \sigma_0, y' : \sigma'_0) \end{aligned} \tag{11}$$

<sup>12</sup> Notice that our proof technique would be inadequate for a system that tracked zero-usages. In such a system, we could infer that  $x$  is used only once in the expression  $\langle x : \text{Int}^1 \mapsto e_1, y : \text{Int}^1 \mapsto e_2 \rangle \text{fst}(x, y) + \text{snd}(x, y)$ ; this reduces in two steps to an expression  $\langle y : \text{Int}^1 \mapsto e_2 \rangle e_1 + \text{snd}(x, y)$  in which  $x$  appears without a binding in the heap, thus breaking our current definition of well-typedness. However, this could be remedied by the addition of a type rule

$$\frac{\Gamma, x : \sigma_1 \vdash e : \sigma \quad |\sigma_1| = 0}{\Gamma \vdash e : \sigma} (\vdash\text{-ZERO})$$

The full ramifications of introducing zero-usages, however, are currently unclear.

By induction (9) implies  $\Gamma, y' : \sigma'_0, x : \sigma_1 \vdash e[y := y'] : \sigma'$ , where  $\sigma' \preceq \sigma$ . Now if  $x \not\equiv y'$  also,  $\text{occur}(x, e[y := y']) = \text{occur}(x, e)$ ; if  $x \equiv y'$  then  $\text{occur}(x, e[y := y']) = \text{occur}(x, e) + \text{occur}(y', e)$ . But  $\text{occur}(y', e) > 0 \Rightarrow |\sigma'_1| = \omega$ ; so in either case  $\text{occur}(x, e[y := y']) > 1 \Rightarrow |\sigma'_1| = \omega$  as before. Finally, for all  $z \not\equiv y'$  (11) still holds. The remaining case reduces to  $\text{occur}(y', e[y := y']) > 0 \Rightarrow |\sigma'_0| \geq u$ . Since we have  $\text{occur}(y', e[y := y']) = \text{occur}(y, e) + \text{occur}(y', e)$ , if  $\text{occur}(y, e) > 0$  then  $|\sigma_0| \geq u$  and hence  $|\sigma'_0| \geq u$ ; if  $\text{occur}(y', e) > 0$  then  $|\sigma'_0| = \omega \geq u$  by assumption.

Collecting all these together gives  $\Gamma, y' : \sigma'_0 \vdash (\lambda x : \sigma_0 . e)[y := y'] : (\sigma_0 \rightarrow \sigma')^u$  by ( $\vdash$ -ABS), which is a subtype of the original type as required.

**case**  $\Gamma, y : \sigma_0, y' : \sigma'_0 \vdash e_1 e_2 : \sigma$

By ( $\vdash$ -APP) we have that

$$\Gamma, y : \sigma_0, y' : \sigma'_0 \vdash e_1 : (\sigma_1 \rightarrow \sigma)^u \quad (12)$$

$$\Gamma, y : \sigma_0, y' : \sigma'_0 \vdash e_2 : \sigma'_1, \sigma'_1 \preceq \sigma_1 \quad (13)$$

Since  $\text{occur}(y', e_i) > 0 \Rightarrow \text{occur}(y', e_1 e_2) > 0$ ,  $i \in \{1, 2\}$ , we have by induction from (12) that  $\Gamma, y' : \sigma'_0 \vdash e_1[y := y'] : (\sigma_1 \rightarrow \sigma')^{u'}$  where  $u' \geq u$ ,  $\sigma' \preceq \sigma$ ,  $\sigma_1 \preceq \sigma'_1$ ; also by induction from (13) we have that  $\Gamma, y' : \sigma'_0 \vdash e_2[y := y'] : \sigma''_1$  where  $\sigma''_1 \preceq \sigma'_1 \preceq \sigma_1 \preceq \sigma'_1$ . Thus by ( $\vdash$ -APP) we have that  $\Gamma, y' : \sigma'_0 \vdash e_1 e_2[y := y'] : \sigma'$  where  $\sigma' \preceq \sigma$  as required.

The remaining cases are similar.  $\square$

### Lemma B.3 (Nondeletion)

If  $\text{occur}(x_i, e) + \sum_{j=1}^n \text{occur}(x_i, e_j) > 0 \Rightarrow |\sigma_i| = \omega$  for some  $i$  and  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$  then there is some  $y_k \equiv x_i$  in  $H'$ , and  $\text{occur}(y_k, e') + \sum_{j=1}^n \text{occur}(y_k, e'_j) > 0 \Rightarrow |\rho_k| = \omega$  as before.

The nondeletion lemma guarantees that essential bindings are never dropped while evaluating inside an evaluation context (rule ( $\rightarrow$ -CTX)).

**Proof** First we observe that  $x_i$  can only be removed from the heap by the ( $\rightarrow$ -VAR-ONCE) rule. Now the proof divides into two cases; either  $\text{occur}(x_i, e) + \sum_{j=1}^n \text{occur}(x_i, e_j) = 0$  or  $|\sigma_i| = \omega$ .

In the first case,  $x_i$  appears nowhere in  $\langle H \rangle e$  and hence can never appear to be reduced by ( $\rightarrow$ -VAR-ONCE); nor can any new occurrences be created. Thus  $x_i$  remains bound in  $H'$ , as some  $y_k$ , and its type  $\rho_k$  remains identical (*i.e.*,  $\sigma_i$ ). Since no new occurrences can be created,  $\text{occur}(y_k, e') + \sum_{j=1}^n \text{occur}(y_k, e'_j) = 0$  as before.

In the second case,  $|\sigma_i| = \omega$  and thus ( $\rightarrow$ -VAR-ONCE) can never be invoked. Again,  $x_i$  remains bound in  $H'$ , with the same type (types of bindings are never altered) and thus  $|\rho_k| = \omega$  as before.

In both cases, the lemma holds.  $\square$

Given the above lemmas, we show subject reduction. We do this by means of an invariance lemma which strengthens the inductive hypothesis. This is to handle the case ( $\rightarrow$ -VAR-EVAL) where we must evaluate a binding inside the heap: the binding is temporarily removed from the heap, but since the expression may recursively refer to itself the variable must be placed in the context to retain well-typedness.

### Lemma B.4 (Invariance)

If  $\Gamma ; \bar{\alpha}_k \vdash_{\text{Conf}} \langle H \rangle e : \sigma$  and  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$ , then  $\Gamma ; \bar{\alpha}_k \vdash_{\text{Conf}} \langle H' \rangle e' : \sigma'$ , where  $\sigma' \preceq \sigma$ .

**Proof** Proof is by induction on the depth of the inference of  $\langle H \rangle e \rightarrow_{\alpha_k} \langle H' \rangle e'$ , making key use of Lemmas B.1, B.2 and B.3.

**case** ( $\rightarrow$ -VAR-ONCE):  $\langle H, x : \sigma \mapsto e \rangle x \rightarrow_{\overline{\alpha_k}} \langle H \rangle e$  where  $|\sigma| = 1$

By assumption we have that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H, x : \sigma \mapsto e \rangle x : \sigma$  (it is easy to show by ( $\rightarrow$ -CONF) and ( $\rightarrow$ -VAR) that it is the same  $\sigma$ ; we will omit this demonstration here and in the subsequent two cases). Hence by ( $\rightarrow$ -CONF) we have that

$$\Gamma, \overline{x_j : \sigma_j}, x : \sigma \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad (14)$$

$$\Gamma, \overline{x_j : \sigma_j}, x : \sigma, \overline{\alpha_k} \vdash e : \sigma' \quad \sigma' \preceq \sigma \quad (15)$$

$$\begin{aligned} occur(x_i, x) + \sum_{j=1}^n occur(x_i, e_j) + occur(x_i, e) &> 1 \\ \Rightarrow |\sigma_i| &= \omega \quad \text{for all } i \end{aligned} \quad (16)$$

$$\begin{aligned} occur(x, x) + \sum_{j=1}^n occur(x, e_j) + occur(x, e) &> 1 \\ \Rightarrow |\sigma| &= \omega \end{aligned} \quad (17)$$

By (17), the assumption that  $|\sigma| = 1$ , and the fact that  $occur(x, x) = 1$ , we have that for all  $i$   $occur(x, e_i) = occur(x, e) = 0$ . Hence, by Lemma B.1, (14) and (15) reduce to

$$\Gamma, \overline{x_j : \sigma_j} \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad (18)$$

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash e : \sigma' \quad \sigma' \preceq \sigma \quad (19)$$

Since  $occur(x_i, x) = 0$  for all  $i$ , we have from (16) that

$$\begin{aligned} \sum_{j=1}^n occur(x_i, e_j) + occur(x_i, e) &> 1 \Rightarrow |\sigma_i| = \omega \\ &\text{for all } i \end{aligned} \quad (20)$$

and combining (18), (19), and (20) we have by ( $\rightarrow$ -CONF) the result we require,  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H \rangle e : \sigma'$  where  $\sigma' \preceq \sigma$ .

**case** ( $\rightarrow$ -VAR-MANY):  $\langle H, x : \sigma \mapsto v \rangle x \rightarrow_{\overline{\alpha_k}} \langle H, x : \sigma \mapsto v \rangle v$  where  $|\sigma| = \omega$

By assumption we have that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H, x : \sigma \mapsto v \rangle x : \sigma$ . Hence by ( $\rightarrow$ -CONF) we have that

$$\Gamma, \overline{x_j : \sigma_j}, x : \sigma \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad (21)$$

$$\Gamma, \overline{x_j : \sigma_j}, x : \sigma, \overline{\alpha_k} \vdash v : \sigma' \quad \sigma' \preceq \sigma \quad (22)$$

$$occur(x_i, x) + \sum_{j=1}^n occur(x_i, e_j) + occur(x_i, v) > 1 \Rightarrow |\sigma_i| = \omega \quad \text{for all } i \quad (23)$$

Note that since  $|\sigma| = \omega$ ,  $|\sigma'| = \omega$  by (22). Now, if  $occur(x_i, v) > 0$  then there are four cases. If  $v = \lambda x : \sigma'' . e$  then clearly  $occur(x_i, e) > 0$  and by ( $\rightarrow$ -ABS)  $|\Gamma(x_i)| = |\sigma_i| \geq \sigma' = \omega$ . If  $v = C \overline{\tau_k} \overline{a_j}$  then there is some  $j$  such that  $occur(x_i, a_j = x_i \overline{\tau_k}) > 0$ . By ( $\rightarrow$ -CON) and ( $\rightarrow$ -TYAPP),  $|\sigma_i| \geq |\sigma'| = \omega$  again. If  $v = n$  then  $occur(x_i, n)$  cannot be nonzero. Finally, if  $v = \Lambda \alpha . v'$  then  $occur(x_i, v') > 0$  and we have  $|\sigma_i| = \omega$  by induction. On the other hand, if  $occur(x_i, v) = 0$  then  $occur(x_i, v) = occur(x_i, x)$ . Hence in either case, from (23) we have

$$occur(x_i, v) + \sum_{j=1}^n occur(x_i, e_j) + occur(x_i, v) > 1 \Rightarrow |\sigma_i| = \omega \quad (24)$$

Recall by assumption we have  $|\sigma| = \omega$ . Combining this and (21), (22), and (24) we have by ( $\rightarrow$ -CONF) the result we require, that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H, x : \sigma \mapsto v \rangle v : \sigma'$  where  $\sigma' \preceq \sigma$ .

**case** ( $\rightarrow$ -VAR-EVAL):  $\langle H, x : \sigma \mapsto e \rangle x \rightarrow_{\overline{\alpha_k}} \langle H', x : \sigma \mapsto e' \rangle x$  where  $|\sigma| = \omega$  and  $\langle H \rangle e \rightarrow_{\overline{\alpha_k}} \langle H' \rangle e'$

By assumption we have that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H, x : \sigma \mapsto e \rangle x : \sigma$ . Hence by ( $\rightarrow$ -CONF) we have that

$$\Gamma, \overline{x_j : \sigma_j}, x : \sigma \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad (25)$$

$$\Gamma, \overline{x_j : \sigma_j}, x : \sigma, \overline{\alpha_k} \vdash e : \sigma' \quad \sigma' \preceq \sigma \quad (26)$$

$$occur(x_i, x) + \sum_{j=1}^n occur(x_i, e_j) + occur(x_i, e) > 1 \Rightarrow |\sigma_i| = \omega \quad \text{for all } i \quad (27)$$

Since  $\text{occur}(x_i, x) = 0$  for all  $i$ , we have from (27) that

$$\text{occur}(x_i, e) + \sum_{j=1}^n \text{occur}(x_i, e_j) > 1 \Rightarrow |\sigma_i| = \omega \quad \text{for all } i \quad (28)$$

and combining (25), (26), and (28) we have by ( $\rightarrow$ -CONF) that  $\Gamma, x : \sigma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H \rangle e : \sigma'$  where  $\sigma' \preceq \sigma$ , and hence by induction,  $\Gamma, x : \sigma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H' \rangle e' : \sigma''$  where  $\sigma'' \preceq \sigma' \preceq \sigma$ . By ( $\rightarrow$ -CONF) from this we have that

$$\Gamma, x : \sigma, \overline{y_j : \rho_j} \vdash e'_i : \rho'_i \quad \rho'_i \preceq \rho_i \quad \text{for all } i \quad (29)$$

$$\Gamma, x : \sigma, \overline{y_j : \rho_j}, \overline{\alpha_k} \vdash e' : \sigma'' \quad (30)$$

$$\text{occur}(y_i, e') + \sum_{j=1}^n \text{occur}(y_i, e'_j) > 1 \Rightarrow |\rho_i| = \omega \quad \text{for all } i \quad (31)$$

Now we have by ( $\rightarrow$ -VAR)

$$\Gamma, x : \sigma, \overline{y_j : \rho_j}, \overline{\alpha_k} \vdash x : \sigma \quad (32)$$

and since  $\text{occur}(y_i, x) = 0$  for all  $i$ , we have from (31) that

$$\text{occur}(y_i, x) + \sum_{j=1}^n \text{occur}(y_i, e'_j) + \text{occur}(y_i, e') > 1 \Rightarrow |\rho_i| = \omega \quad \text{for all } i \quad (33)$$

Since we already have by assumption that  $|\sigma| = \omega$ , by ( $\rightarrow$ -CONF) with this and (29), (30), (32), and (33) we have  $\Gamma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H, x : \sigma \mapsto e' \rangle x : \sigma$  as required.

**case** ( $\rightarrow$ -APP):  $\langle H \rangle (\lambda x : \sigma. e) y \rightarrow_{\overline{\alpha_k}} \langle H \rangle e[x := y]$

By assumption we have that  $\Gamma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H \rangle (\lambda x : \sigma_1. e) y : \sigma$ . Hence by ( $\rightarrow$ -CONF) we have that

$$\Gamma, \overline{x_j : \sigma_j} \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad (34)$$

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash (\lambda x : \sigma_1. e) y : \sigma \quad (35)$$

$$\begin{aligned} \text{occur}(x_i, (\lambda x : \sigma_1. e) y) + \sum_{j=1}^n \text{occur}(x_i, e_j) &> 1 \\ \Rightarrow |\sigma_i| &= \omega \quad \text{for all } i \end{aligned} \quad (36)$$

By ( $\rightarrow$ -APP) from (35) we have that  $\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash \lambda x : \sigma_1. e : (\sigma_1 \rightarrow \sigma)^u$  and  $y : \sigma'_1$  where  $\sigma'_1 \preceq \sigma_1$ , and thus by ( $\rightarrow$ -ABS) we have  $\Gamma, \overline{x_j : \sigma_j}, x : \sigma_1, \overline{\alpha_k} \vdash e : \sigma$  and  $\text{occur}(x, e) > 1 \Rightarrow |\sigma_1| = \omega$ . Since  $y \equiv x_i$  for some  $i$ , (36) shows that  $\text{occur}(y, e) + \sum_{j=1}^n \text{occur}(y, e_j) > 0 \Rightarrow |\sigma'_1| = \omega$ , and clearly  $\text{occur}(y, e) > 0 \Rightarrow |\sigma'_1| = \omega$ , and thus by Lemma B.2 we have that  $\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash e[x := y] : \sigma' \quad \sigma' \preceq \sigma$ .

For all  $x_i \neq y$ ,  $\text{occur}(x_i, (\lambda x : \sigma_1. e) y) = \text{occur}(x_i, e[x := y])$ . In the remaining case,  $\text{occur}(y, e[x := y])$  is clearly equal to  $\text{occur}(y, e) + \text{occur}(x, e)$ . Now we have already shown that  $\text{occur}(x, e) > 1 \Rightarrow |\sigma_1| = \omega$ , and since  $\sigma'_1 \preceq \sigma_1$ ,  $\sigma'_1 = \omega$  also. If  $\text{occur}(x, e) \leq 1$ , then  $\text{occur}(y, e[x := y]) + \sum_{j=1}^n \text{occur}(y, e_j) = \text{occur}(y, e) + \text{occur}(x, e) + \sum_{j=1}^n \text{occur}(y, e_j) > 1$  implies that  $\text{occur}(y, e) + \sum_{j=1}^n \text{occur}(y, e_j) > 0$ . But we have already seen that this implies  $|\sigma'_1| = \omega$ . Thus  $\text{occur}(x_i, e[x := y]) + \sum_{j=1}^n \text{occur}(x_i, e_j) \Rightarrow |\sigma_i| = \omega$  for all  $i$ .

Thus by ( $\rightarrow$ -CONF) we have that  $\Gamma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H \rangle e[x := y] : \sigma'$ , where  $\sigma' \preceq \sigma$ , as required.

**case** ( $\rightarrow$ -CTX):  $\langle H \rangle E[e] \rightarrow_{\overline{\alpha_k}} \langle H' \rangle E[e']$  where  $\langle H \rangle e \rightarrow_{\overline{\alpha_k}} \langle H' \rangle e'$ , in the case  $E[e] = e a$

By assumption we have that  $\Gamma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H \rangle e a : \sigma$ . Hence by ( $\rightarrow$ -CONF) we have that

$$\Gamma, \overline{x_j : \sigma_j} \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad (37)$$

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash e a : \sigma \quad (38)$$

$$\begin{aligned} \text{occur}(x_i, e a) + \sum_{j=1}^n \text{occur}(x_i, e_j) &> 1 \\ \Rightarrow |\sigma_i| &= \omega \quad \text{for all } i \end{aligned} \quad (39)$$

From (38) by ( $\rightarrow$ -APP) we have that

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash e : (\sigma_1^\circ \rightarrow \sigma) = \sigma_0^u \quad (40)$$

Now since  $\text{occur}(x_i, e) \leq \text{occur}(x_i, e a)$ , we have by (39) that

$$\begin{aligned} \text{occur}(x_i, e) + \sum_{j=1}^n \text{occur}(x_i, e_j) > 1 \Rightarrow |\sigma_i| = \omega \\ \text{for all } i \end{aligned} \quad (41)$$

Hence this, together with (37) and (40) by ( $\rightarrow$ -CONF), gives us  $\Gamma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H \rangle e : \sigma_0$ , and by the inductive hypothesis,

$$\Gamma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H' \rangle e' : \sigma'_0 \quad \sigma'_0 \preceq \sigma_0 \quad (42)$$

By ( $\rightarrow$ -CONF) from (42) we have that

$$\Gamma, \overline{y_i : \rho_i} \vdash e'_i : \rho'_i \quad \rho'_i \preceq \rho_i \quad \text{for all } i \quad (43)$$

$$\Gamma, \overline{y_i : \rho_i}, \overline{\alpha_k} \vdash e' : \sigma'_0 \quad \sigma'_0 \preceq \sigma_0 \quad (44)$$

$$\begin{aligned} \text{occur}(y_i, e') + \sum_{j=1}^n \text{occur}(y_i, e'_j) > 1 \Rightarrow |\rho_i| = \omega \\ \text{for all } i \end{aligned} \quad (45)$$

Now consider each free variable  $z$  of  $e' a$ .

**case**  $z$  free in  $e'$

Judgement (44) shows that  $z$  is bound in  $\Gamma, \overline{y_j : \rho_j}, \overline{\alpha_k}$ . Note further that  $\text{occur}(z, e' a) \geq \text{occur}(y_i, e')$ , and thus by (45) we have that  $\text{occur}(z, e' a) + \sum_{j=1}^n \text{occur}(z, e'_j) > 1 \Rightarrow |\rho_z| = \omega$ , where  $\rho_z$  is the type of  $z$  in the context.

**case**  $z$  not free in  $e'$

Since  $z$  is free in  $e' a$  but not in  $e'$ , it must occur free in  $a$ . This implies that  $\text{occur}(z, e a)$  is strictly greater than  $\text{occur}(z, e)$ . Now if  $z \equiv x_i$ , this implies from (39) that  $\text{occur}(x_i, e) + \sum_{j=1}^n \text{occur}(x_i, e_j) > 0 \Rightarrow |\sigma_i| = \omega$ , and thus by Lemma B.3, there is a  $y_k$  such that  $y_k \equiv x_i$  (hence  $z$  is still bound in  $\Gamma, \overline{y_j : \rho_j}, \overline{\alpha_k}$ ), and  $\text{occur}(y_k, e') + \sum_{j=1}^n \text{occur}(y_k, e'_j) > 0 \Rightarrow |\rho_k| = \omega$ . If, on the other hand,  $z \in \Gamma$ , it is clearly still bound in  $\Gamma, \overline{y_j : \rho_j}, \overline{\alpha_k}$  but not equivalent to any  $y_k$ .

Thus  $\Gamma, \overline{y_j : \rho_j}, \overline{\alpha_k} \vdash e' a$  is well-formed, and

$$\begin{aligned} \text{occur}(y_i, e' a) + \sum_{j=1}^n \text{occur}(y_i, e'_j) > 1 \Rightarrow |\rho_i| = \omega \\ \text{for all } i \end{aligned} \quad (46)$$

Recall  $\sigma_0 = (\sigma_1^\circ \rightarrow \sigma)^u$ . From (40) and (44), by ( $\rightarrow$ -APP) and ( $\preceq$ -ANNOT) and ( $\preceq$ -ARROW),  $\sigma'_0 = (\sigma_1'^\circ \rightarrow \sigma')^{u'}$ , and we have

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash e a : \sigma' \quad \sigma' \preceq \sigma \quad (47)$$

Finally, from (43), (46), and (47) by ( $\rightarrow$ -CONF) we have that  $\Gamma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H' \rangle e' a : \sigma'$  where  $\sigma' \preceq \sigma$ , as required.

**case** ( $\rightarrow$ -LETREC):  $\langle H \rangle \text{letrec } \overline{x_i : \tau_i^{u_i} = e_i} \text{ in } e \rightarrow_{\overline{\alpha_k}} \langle H, \overline{y_i : (\forall \overline{\alpha_k} . \tau_i)^{u_i} \mapsto \Lambda \overline{\alpha_k} . e_i[S]} \rangle e[S]$  where  $\overline{y_i}$  fresh,  $S = (\overline{x_j} := \overline{y_j} \overline{\alpha_k})$ .

By assumption we have that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H \rangle \text{letrec } \overline{z_i : \tau_i^{u_i} = f_i} \text{ in } e : \sigma$ . Hence by ( $\rightarrow$ -CONF) we have that

$$\Gamma, \overline{x_j : \sigma_j} \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad (48)$$

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash \text{letrec } \overline{z_i : \tau_i^{u_i} = f_i} \text{ in } e : \sigma \quad (49)$$

$$\text{occur}(x_i, \text{letrec } \overline{z_i : \tau_i^{u_i} = f_i} \text{ in } e) + \sum_{j=1}^n \text{occur}(x_i, e_j) > 1 \Rightarrow |\sigma_i| = \omega \quad \text{for all } i \quad (50)$$

By ( $\rightarrow$ -LETREC) from (49) we have that

$$\Gamma, \overline{x_j : \sigma_j}, \overline{z_j : \tau_j^{u_j}}, \overline{\alpha_k} \vdash f_i : \tau_i'^{u_i'} \quad \tau_i'^{u_i'} \preceq \tau_i^{u_i} \quad \text{for all } i \quad (51)$$

$$\Gamma, \overline{x_j : \sigma_j}, \overline{z_j : \tau_j^{u_j}}, \overline{\alpha_k} \vdash e : \sigma \quad (52)$$

$$\text{occur}(z_i, e) + \sum_{j=1}^n \text{occur}(z_i, f_j) > 1 \Rightarrow |\tau_i^{u_i}| = \omega \quad \text{for all } i \quad (53)$$

Now note that if we uniformly perform substitution  $S$  in  $f_i$  and  $e$ , from (51) and (52) we obtain

$$\Gamma, \overline{x_j : \sigma_j}, \overline{z_j : \tau_j^{u_j}}, \overline{\alpha_k} \vdash f_i[S] : \tau_i'^{u_i'} \quad \tau_i'^{u_i'} \preceq \tau_i^{u_i} \quad \text{for all } i \quad (54)$$

$$\Gamma, \overline{x_j : \sigma_j}, \overline{z_j : \tau_j^{u_j}}, \overline{\alpha_k} \vdash e[S] : \sigma \quad (55)$$

simply by replacing every occurrence in the proof tree of

$$\frac{}{\Gamma', \overline{z_j : \tau_j^{u_j}} \vdash z_i : \tau_i^{u_i}} (\rightarrow\text{-VAR})$$

with the derivation

$$\frac{\frac{}{\Gamma', y_j : (\forall \overline{\alpha_k} . \tau_j)^{u_j} \vdash y_i : (\forall \overline{\alpha_k} . \tau_j)^{u_i}} (\rightarrow\text{-VAR})}{\Gamma', y_j : (\forall \overline{\alpha_k} . \tau_j)^{u_j} \vdash y_i : \overline{\alpha_k} : \tau_i^{u_i}} (\rightarrow\text{-TYAPP})$$

Similarly, notice that (53) yields

$$\text{occur}(y_i, e[S]) + \sum_{j=1}^n \text{occur}(y_i, f_j[S]) > 1 \Rightarrow |\tau_i^{u_i}| = \omega \quad \text{for all } i \quad (56)$$

since the additional type applications do not affect the occurrence function.

Thus by ( $\rightarrow$ -CONF) from (48) and (54), (49) and (55), and (50) and (56), we have  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H, y_i : (\forall \overline{\alpha_k} . \tau_i)^{u_i} \mapsto \Lambda \overline{\alpha_k} . e_i[S] \rangle e[S] : \sigma$ , as required.

**case** ( $\rightarrow$ -CASE):  $\langle H \rangle \text{case } C_j \overline{\tau_k} a_1 \dots a_m \text{ of } \overline{C_i \rightarrow f_i} \rightarrow_{\overline{\alpha_k}} \langle H \rangle f_j a_1 \dots a_m$

By assumption we have that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H \rangle \text{case } C_j \overline{\tau_k} a_1 \dots a_m \text{ of } \overline{C_i \rightarrow f_i} : \sigma$ . Hence by ( $\rightarrow$ -CONF) we have that

$$\Gamma, \overline{x_j : \sigma_j} \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad (57)$$

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash \text{case } C_j \overline{\tau_k} a_1 \dots a_m \text{ of } \overline{C_i \rightarrow f_i} : \sigma \quad (58)$$

$$\text{occur}(x_i, \text{case } C_j \overline{\tau_k} a_1 \dots a_m \text{ of } \overline{C_i \rightarrow f_i}) + \sum_{j=1}^n \text{occur}(x_i, e_j) > 1 \Rightarrow |\sigma_i| = \omega \quad \text{for all } i \quad (59)$$

By ( $\rightarrow$ -CASE) from (58) we have that

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash C_j \overline{\tau_k} a_1 \dots a_m : (T \overline{\tau_k})^u \quad (60)$$

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash f_i : \sigma'_i \quad \sigma'_i \preceq ((\tau_{ij}[\overline{\alpha_k} := \overline{\tau_k}])^u)^1 \quad \text{for all } i \quad (61)$$

By ( $\rightarrow$ -CON) from (60) we have that

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash a_l : \sigma'_{ij} \preceq (\tau_{ij}[\overline{\tau_k} := \overline{\alpha_k}])^u \quad \text{for all } l \quad (62)$$

By ( $\rightarrow$ -APP) and (61) and (62) we have that  $\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash f_j a_1 \dots a_m : \sigma_j$  where  $\sigma_j \preceq \sigma$ . Since for any variable  $z$   $occur(z, \text{case } C_j \overline{\tau_k} a_1 \dots a_m \text{ of } \overline{C_i} \rightarrow f_i) \geq occur(z, f_j a_1 \dots a_m)$  by definition of  $occur(\cdot, \cdot)$ , by ( $\rightarrow$ -CONF) with (57) and (59) we then have that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H \rangle f_j a_1 \dots a_m : \sigma_j$  where  $\sigma_j \preceq \sigma$ , as required.

**case** ( $\rightarrow$ -PRIMOP):  $\langle H \rangle n_1 + n_2 \rightarrow_{\overline{\alpha_k}} \langle H \rangle n_1 \oplus n_2$

By assumption we have that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H \rangle n_1 + n_2 : \sigma$ . By ( $\rightarrow$ -PRIMOP) we have  $\sigma = \text{Int}^u$ ; by ( $\rightarrow$ -INT) we have that  $\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash n_1 \oplus n_2 : \text{Int}^u$ ; thus we have by ( $\rightarrow$ -CONF) that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H \rangle n_1 + n_2 : \sigma$  as required.

**case** ( $\rightarrow$ -TYABS):  $\langle H \rangle \Lambda\alpha . e \rightarrow_{\overline{\alpha_k}} \langle H' \rangle \Lambda\alpha' . e'$  where  $\langle H \rangle e[\alpha := \alpha'] \rightarrow_{\overline{\alpha_k}, \alpha'} \langle H' \rangle e'$ ,  $\alpha'$  fresh

By assumption and ( $\rightarrow$ -TYABS) we have that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H \rangle \Lambda\alpha . e : (\forall\alpha . \tau)^u$ . Hence by ( $\rightarrow$ -CONF) we have that

$$\Gamma, \overline{x_j : \sigma_j} \vdash e_i : \sigma'_i \quad \sigma'_i \preceq \sigma_i \quad \text{for all } i \quad (63)$$

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k} \vdash \Lambda\alpha . e : (\forall\alpha . \tau)^u \quad (64)$$

$$\begin{aligned} occur(x_i, \Lambda\alpha . e) + \sum_{j=1}^n occur(x_i, e_j) &> 1 \\ \Rightarrow |\sigma_i| &= \omega \quad \text{for all } i \end{aligned} \quad (65)$$

By ( $\rightarrow$ -TYABS) from (64) we have that

$$\Gamma, \overline{x_j : \sigma_j}, \overline{\alpha_k}, \alpha' \vdash e[\alpha := \alpha'] : \tau^u[\alpha := \alpha'] \quad (66)$$

Since  $occur(x_i, e[\alpha := \alpha']) = occur(x_i, \Lambda\alpha' . e)$ , (63), (66), and (65) imply by ( $\rightarrow$ -CONF) that  $\Gamma; \overline{\alpha_k}, \alpha' \vdash_{Conf} \langle H \rangle e[\alpha := \alpha'] : \tau^u[\alpha := \alpha']$ . By the inductive hypothesis this implies that

$$\Gamma; \overline{\alpha_k}, \alpha' \vdash_{Conf} \langle H' \rangle e' : \tau'^{u'} \quad \text{where } \tau'^{u'} \preceq \tau^u[\alpha := \alpha'] \quad (67)$$

Hence by ( $\rightarrow$ -CONF) we have that

$$\Gamma, \overline{y_j : \rho_j} \vdash e'_i : \rho'_i \quad \rho'_i \preceq \rho_i \quad \text{for all } i \quad (68)$$

$$\Gamma, \overline{y_j : \rho_j}, \overline{\alpha_k}, \alpha' \vdash e' : \tau'^{u'} \quad (69)$$

$$\begin{aligned} occur(y_i, e') + \sum_{j=1}^n occur(y_i, e'_j) &> 1 \\ \Rightarrow |\rho_i| &= \omega \quad \text{for all } i \end{aligned} \quad (70)$$

By ( $\rightarrow$ -TYABS) from (69) we have that

$$\Gamma, \overline{y_j : \rho_j}, \overline{\alpha_k} \vdash \Lambda\alpha' . e' : (\forall\alpha' . \tau')^{u'} \quad (71)$$

and clearly  $(\forall\alpha' . \tau')^{u'} \preceq (\forall\alpha' . \tau[\alpha := \alpha'])^u \equiv_\alpha (\forall\alpha . \tau)^u$ .

Since  $occur(y_i, e') = occur(y_i, \forall\alpha' . e')$ , (68), (71), and (70) imply by ( $\rightarrow$ -CONF) that  $\Gamma; \overline{\alpha_k} \vdash_{Conf} \langle H \rangle \Lambda\alpha' . e : (\forall\alpha' . \tau')^{u'}$ , where  $(\forall\alpha' . \tau')^{u'} \preceq (\forall\alpha . \tau)^u$  as required.

**case**  $(\rightarrow\text{-TYAPP})$ :  $\langle H \rangle (\Lambda \alpha . v) \tau \rightarrow_{\alpha_k} \langle H \rangle v[\alpha := \tau]$

By assumption we have that  $\Gamma; \overline{\alpha_k} \vdash_{\text{Conf}} \langle H \rangle (\Lambda \alpha . v) \tau : \sigma$ . Hence by  $(\rightarrow\text{-CONF})$  we have that  $\Gamma, \overline{x_j} : \overline{\sigma_j}, \overline{\alpha_k} \vdash (\Lambda \alpha . v) \tau : \sigma$ . By  $(\rightarrow\text{-TYAPP})$  we have that in fact  $\sigma = (\tau'[\alpha := \tau])^u$ , and thus that  $\Gamma, \overline{x_j} : \overline{\sigma_j}, \overline{\alpha_k} \vdash (\Lambda \alpha . v) : (\forall \alpha . \tau')^u$ . By  $(\rightarrow\text{-TYABS})$  we then have that  $\Gamma, \overline{x_j} : \overline{\sigma_j}, \overline{\alpha_k}, \alpha \vdash v : \tau'^u$ . Now since  $\tau$  is a closed  $\tau$ -type in  $\Gamma, \overline{x_j} : \overline{\sigma_j}, \overline{\alpha_k}$ , we can simply substitute it everywhere for  $\alpha$ , yielding  $\Gamma, \overline{x_j} : \overline{\sigma_j}, \overline{\alpha_k} \vdash v[\alpha := \tau] : (\tau'[\alpha := \tau])^u$  and  $(\rightarrow\text{-CONF})$  yields the required result.  $\square$

Subject reduction follows immediately from invariance.

**Theorem 8.1 (Subject reduction)**

If  $; \vdash_{\text{Conf}} \langle H \rangle e : \sigma$  and  $\langle H \rangle e \rightarrow \langle H' \rangle e'$ , then  $; \vdash_{\text{Conf}} \langle H' \rangle e' : \sigma'$ , where  $\sigma' \preceq \sigma$ .

**Proof** Subject reduction is an immediate consequence of invariance (Lemma B.4): let  $\Gamma = \emptyset$ .  $\square$

Finally, we show that a well-typed expression is either a value, or can be further reduced by the reduction rules.

**Theorem 8.2 (Progress)**

For all configurations  $\langle H \rangle e$  such that  $; \vdash_{\text{Conf}} \langle H \rangle e : \sigma$ , either there exist  $H'$  and  $e'$  such that  $\langle H \rangle e \rightarrow \langle H' \rangle e'$ , or  $e$  is a value.

**Proof** Inspection of the reduction rules shows that the only non-value that can fail to reduce is a variable,  $x$ , and that the only possible cause of failure is that  $x$  is not bound in  $H$ . But  $; \vdash_{\text{Conf}} \langle H \rangle x : \sigma$  by assumption, and so by  $(\vdash\text{-CONF})$  and  $(\vdash\text{-LETREC})$  we have that  $\overline{x_i} : \overline{\sigma_i} \vdash x : \sigma$ . But by  $(\vdash\text{-VAR})$  this implies that  $x \equiv x_i$  for some  $i$ , and we have a contradiction; thus  $x$  must be bound in  $H$  and reduction does not get stuck.  $\square$