

# **Towards a New Scientific Methodology**

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**Panel Discussion on**

***“What do Scientists Really Need to Facilitate Time to Discovery?”***

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# The Evolving Role of Computation

- Computation is no longer just a subsidiary (inferior?) part of the scientific method; it is a *necessary and increasingly dominant component*
  - Understanding of complex phenomena requires complex data
  - The inevitability of non-analytical theory
- From number crunching to information manipulation
  - The rise of data-driven science
- *All science* in the 21st century is becoming e-Science, and with this change comes the need for *a new scientific methodology*, with common challenges:
  - Management of large, complex, distributed data sets
  - Effective exploration of such data → new knowledge
- There is *a great emerging synergy* of the computationally enabled science, and the science-driven IT

# A Modern Scientific Discovery Process

**Data Gathering** (e.g., from sensor networks, telescopes...)

↳ **Data Farming:**

Storage/Archiving  
Indexing, Searchability  
Data Fusion, Interoperability } Database Technologies

↳ **Data Mining** (or Knowledge Discovery in Databases):

Pattern or correlation search  
Clustering analysis, automated classification  
Outlier / anomaly searches  
Hyperdimensional visualization

Key  
Technical  
Challenges

↳ **Data Understanding**

Key  
Methodological  
Challenges

↳ **New Knowledge**

+feedback

# Information Technology → New Science

- The information volume grows exponentially

*Most data will never be seen by humans!*

➔ The need for data storage, network, database-related technologies, standards, etc.

- Information complexity is also increasing greatly

*Most data (and data constructs) cannot be comprehended by humans directly!*

➔ The need for data mining, KDD, data understanding technologies, hyperdimensional visualization, AI/Machine-assisted discovery ...

- We need to create *a new scientific methodology* on the basis of applied CS and IT
- Yet, most scientists are very poorly equipped to do the 21<sup>st</sup> century, computationally enabled, data-rich science...

# The Key Challenge: Data Complexity

## Or: The Curse of Hyper-Dimensionality

### 1. Data mining algorithms scale very poorly:

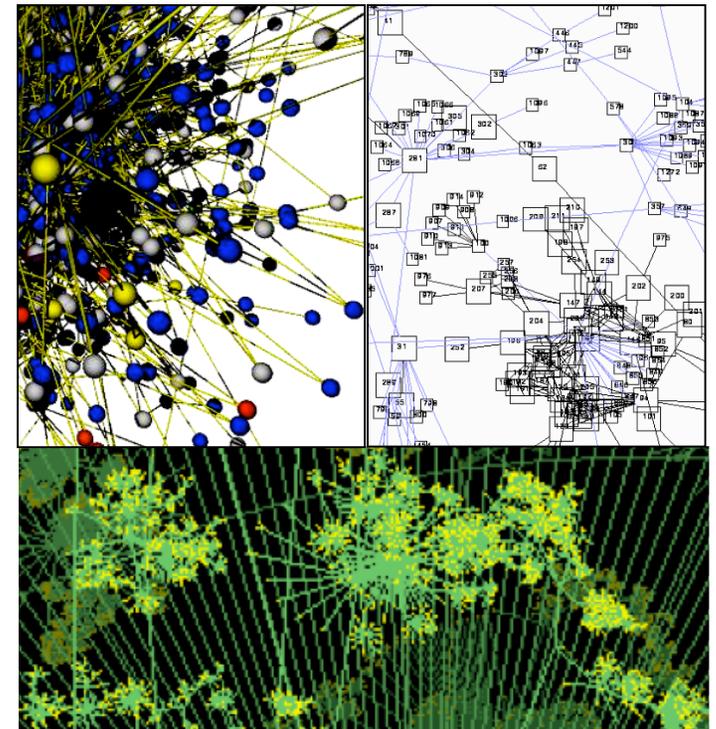
$N$  = data vectors,  $\sim 10^8 - 10^9$ ,  $D$  = dimension,  $\sim 10^2 - 10^3$

- Clustering  $\sim N \log N \rightarrow N^2, \sim D^2$
- Correlations  $\sim N \log N \rightarrow N^2, \sim D^k$  ( $k \geq 1$ )
- Likelihood, Bayesian  $\sim N^m$  ( $m \geq 3$ ),  $\sim D^k$  ( $k \geq 1$ )



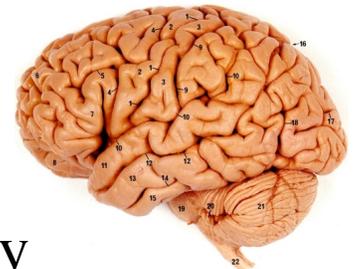
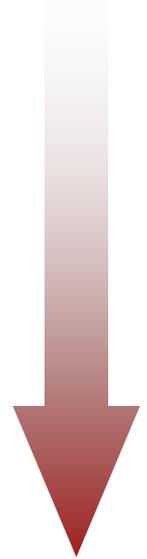
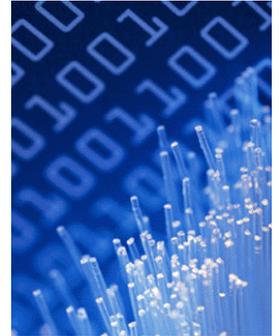
### 2. Visualization in $\gg 3$ dimensions

- The complexity of data sets and interesting, meaningful constructs in them is *exceeding the cognitive capacity of the human brain*
- We are biologically limited to perceiving  $D \sim 3 - 10(?)$
- Visualization is a bridge between data and human intuition/understanding

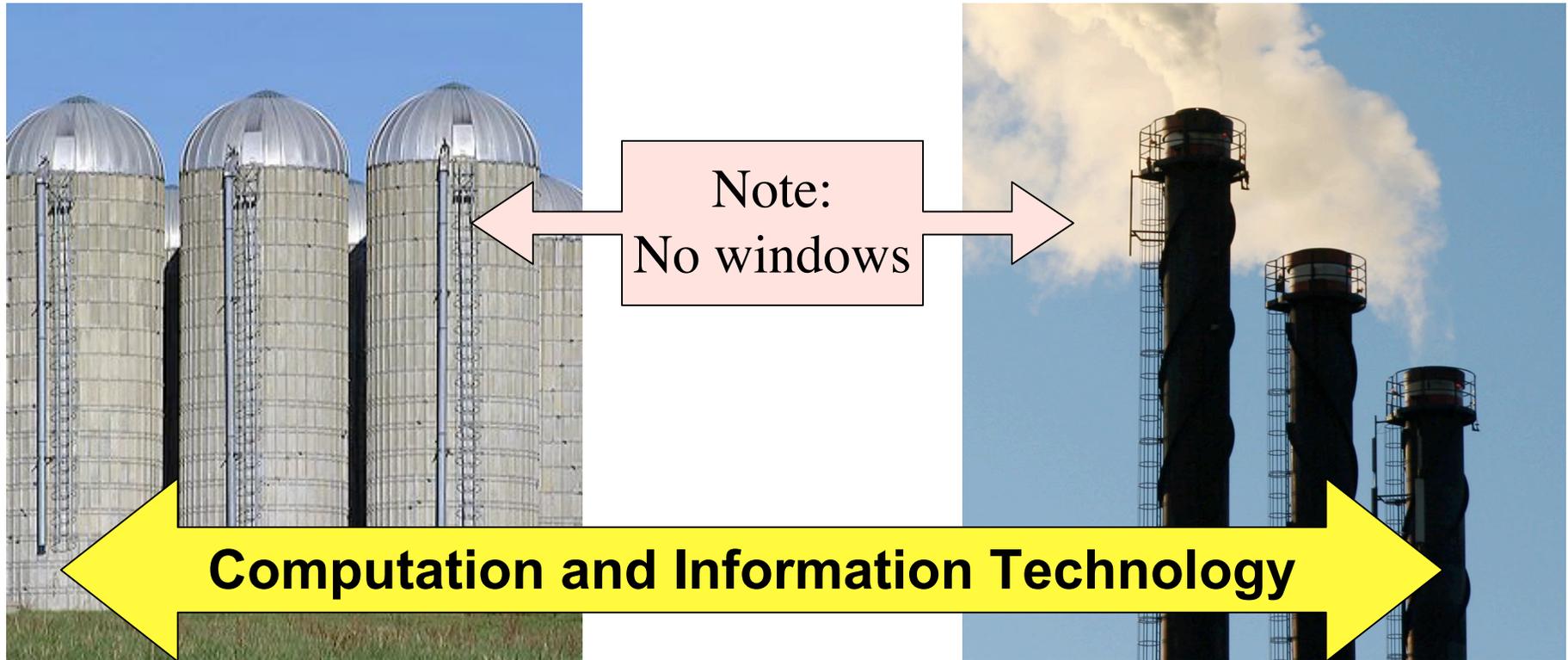


# Some Thoughts About e-Science

- Comput~~ational~~*ational* science  $\neq$  Comput~~er~~*er* science
- Computational science  $\left\{ \begin{array}{l} \text{Numerical modeling} \\ \text{Data-driven science} \end{array} \right.$ 
  - ↓
- Data-driven science is *not* about data, it is about *knowledge extraction* (the data are incidental to our real mission)
- Information and data are (relatively) cheap, but the expertise is expensive
  - Just like the hardware/software situation
- Computer science as the “new mathematics”
  - It plays the role in relation to other sciences which mathematics did in  $\sim 17^{\text{th}}$  -  $20^{\text{th}}$  century
  - Computation as a glue / lubricant of interdisciplinarity



# The Structure of Academia / Science



“We must all hang together, or assuredly we will all hang separately”

-- Ben Franklin

***e-Science is unified  
by a common methodology and tools***

# The Key Computational Science Needs

- Better scalable algorithms for data mining and knowledge discovery in large and complex data sets
  - Including a more extensive use of AI/ML tools
- Hyperdimensional visualization tools and methods
  - A key bridge to human intuition and understanding
- The art and science of scientific software systems
  - Architecture, design, implementation, validation ...
- Effective virtual forums and marketplaces of ideas, expertise
- Teaching scientists and their students how to use these tools (and to think computationally)
- These methodologies are:
  - *Necessary* - all sciences (and the economy, national security, etc.) are becoming intensely computational and exponentially data-rich and complex
  - *Shareable* between all fields of science (and beyond)