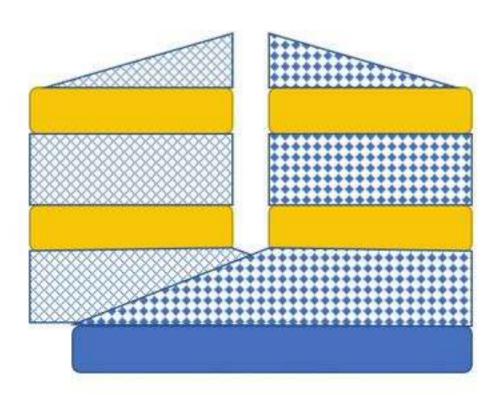


# Explaining Landscape Connectivity of Low-cost Solutions for Multilayer Nets

Geometry of Deep Learning Workshop

Rong Ge, Duke University

Joint work with Rohith Kuditipudi, Xiang Wang (Duke) Holden Lee, Yi Zhang, Zhiyuan Li, Wei Hu, Sanjeev Arora (Princeton)



## Mode Connectivity[Freeman and Bruna 16, Garipov et al. 18, Draxler et al. 18]

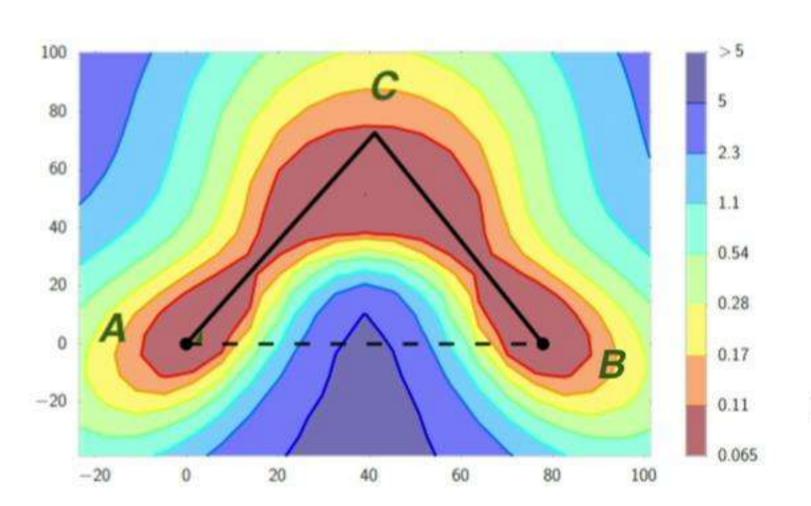


Image from [Garipov et al. 18]

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 For neural networks, local minima found via gradient descent are connected by simple paths in the parameter space

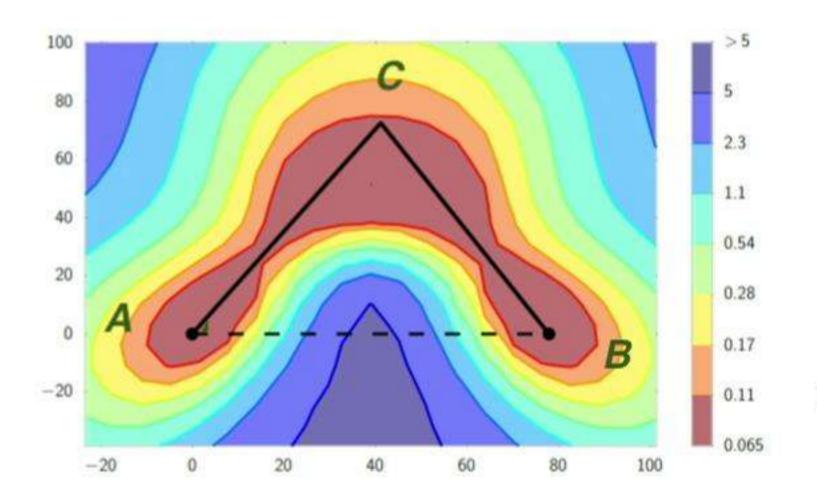


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## Mode Connectivity[Freeman and Bruna 16, Garipov et al. 18, Draxler et al. 18]

- For neural networks, local minima found via gradient descent are connected by simple paths in the parameter space
- Every point on the path is another solution of almost the same cost.

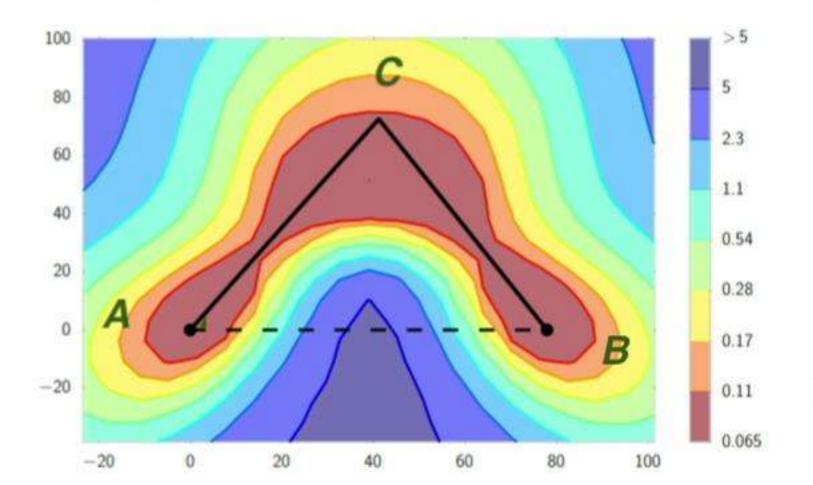


Image from [Garipov et al. 18]

- Matrix Problems
- Goal: find low rank matrix M

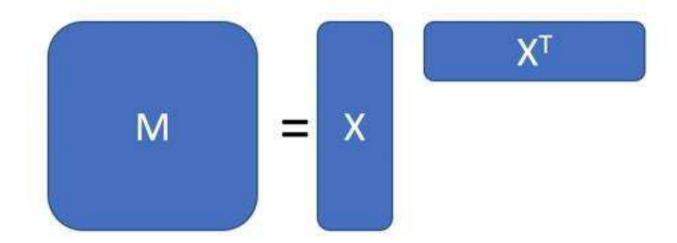
$$= X$$

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Equivalent solutions:

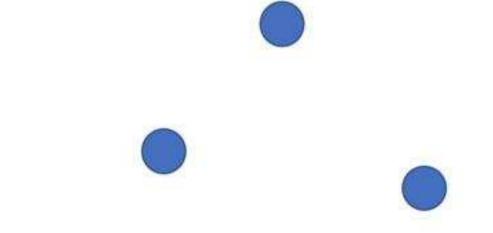
$$X = X^*R, RR^\top = I$$

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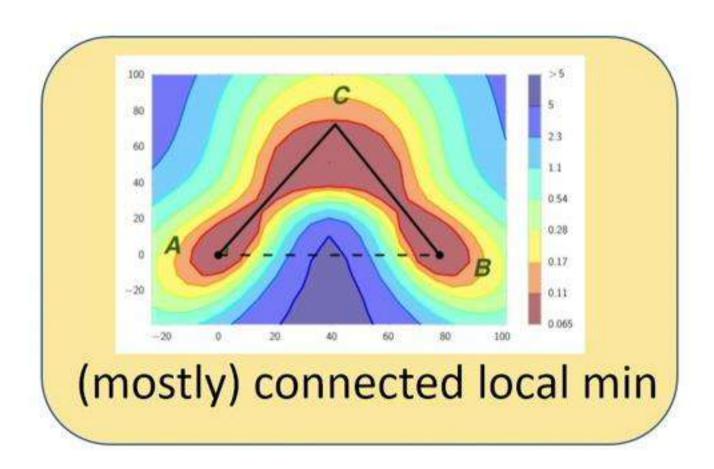


• Equivalent solutions:  $X = X^*R, RR^\top = I$ 

- "Tensor" Problems
- Goal: find k components



• Equivalent solutions:  $X = X^*P, P \ permutation$ 

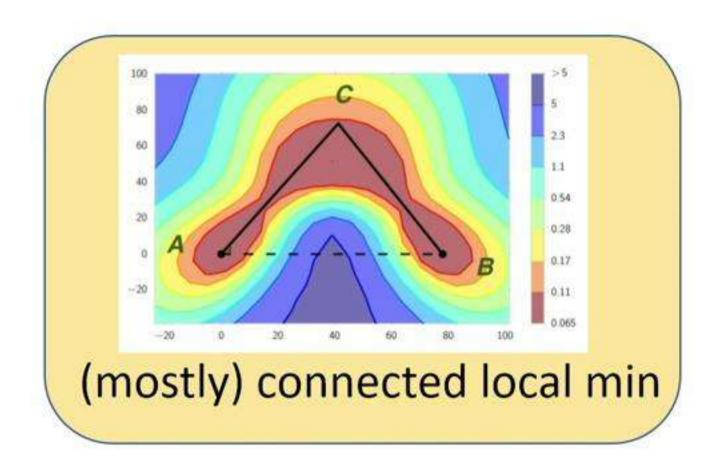


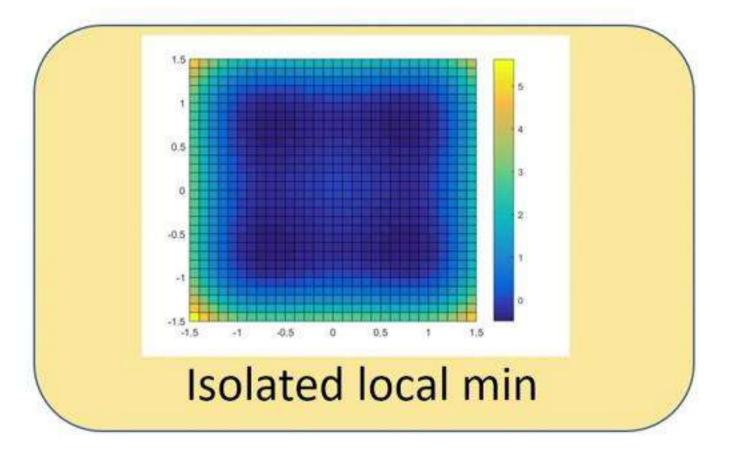
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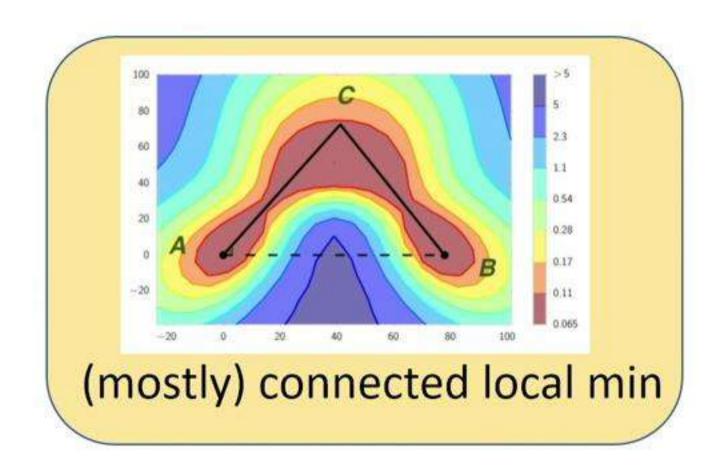
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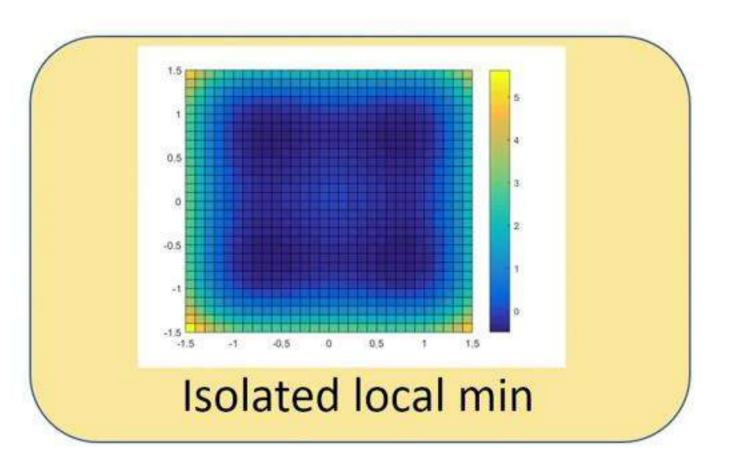




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Neural networks only have permutation symmetry, why do they have connected local min?

Existing explanations of mode connectivity:
 [Freeman and Bruna, 2016, Venturi et al. 2018, Liang et al. 2018, Nguyen et al. 2018, Nguyen et al. 2019]

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- Problem: Networks that are not as overparametrized were also found to have connected local min.
- Can we prove similar results in mildly overparametrized regime?

 For neural networks, not all local/global min are connected, even in the overparametrized setting.

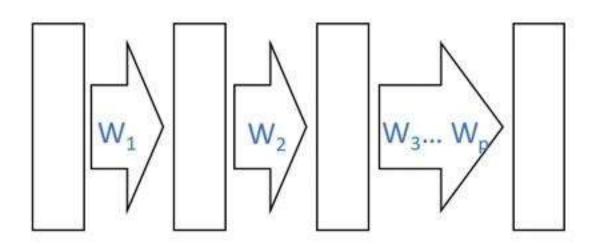
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Solutions that satisfy dropout stability are connected.

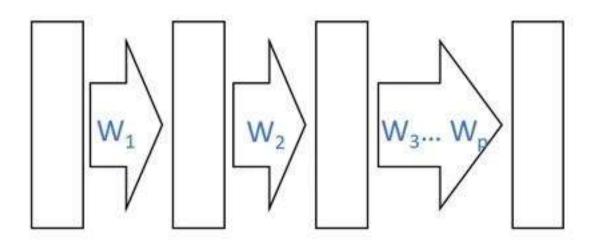
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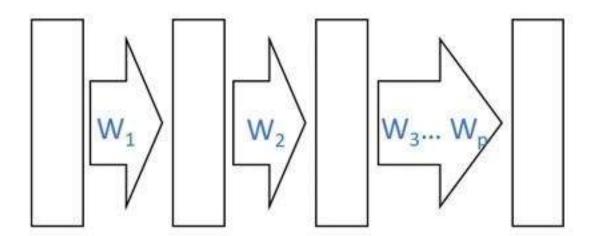
 Possible to switch dropout stability with noise stability (used for proving generalization bounds for neural nets)



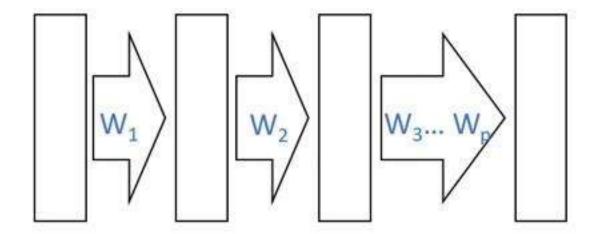
For simplicity: Fully Connected Networks

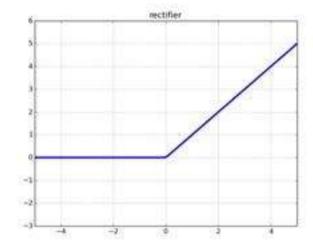


- For simplicity: Fully Connected Networks
- Weights  $\theta = (W_1, W_2, ..., W_p)$ , nonlinearity  $\sigma$

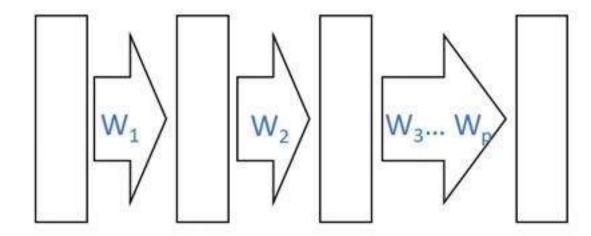


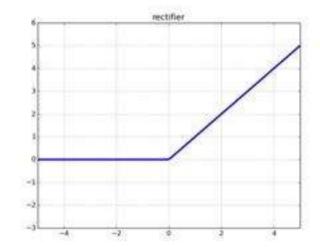
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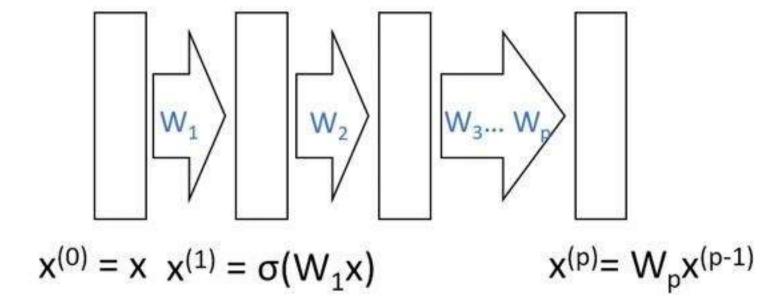


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- Weights  $\theta = (W_1, W_2, ..., W_p)$ , nonlinearity  $\sigma$
- Samples (x,y), hope to learn a network that maps x to y

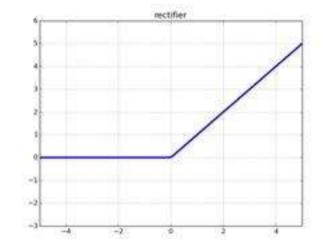




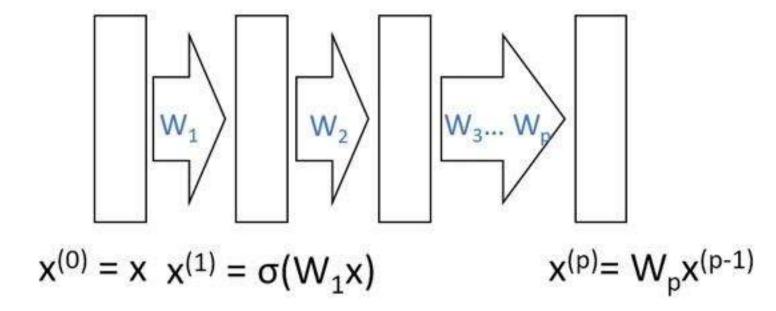
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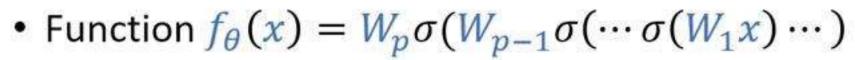


• Function  $f_{\theta}(x) = W_p \sigma(W_{p-1} \sigma(\cdots \sigma(W_1 x) \cdots)$ 

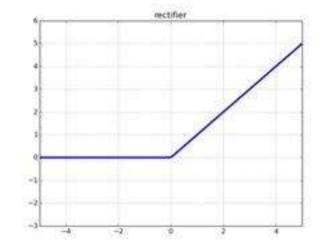


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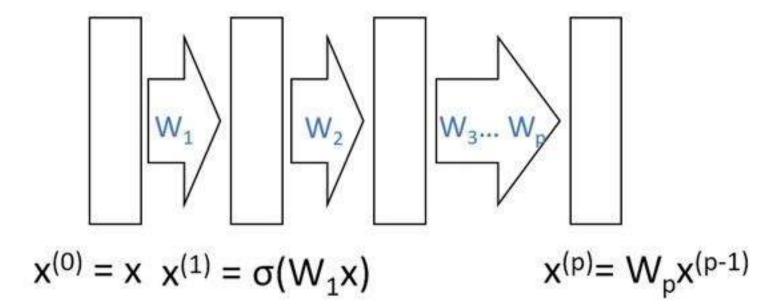




• Objective: 
$$L(\theta) = \frac{1}{n} \sum_{i=1}^{n} l(y_i, f_{\theta}(x_i))$$

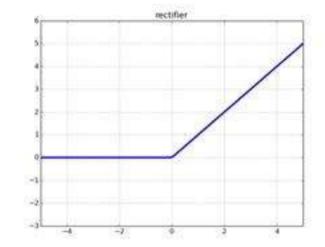


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Convex loss function



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 Theorem: For any h > 2, there exists a data-set with h+2 samples, such that the set of global minimizers are not connected.

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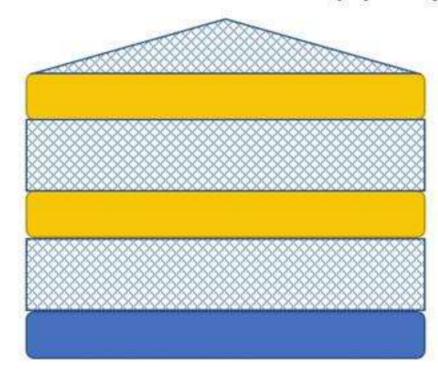
- Properties of such local min?
  - Closely connected to the question of generalization/implicit regularization.
  - Many conjectures: "flat" local min, margin, etc.

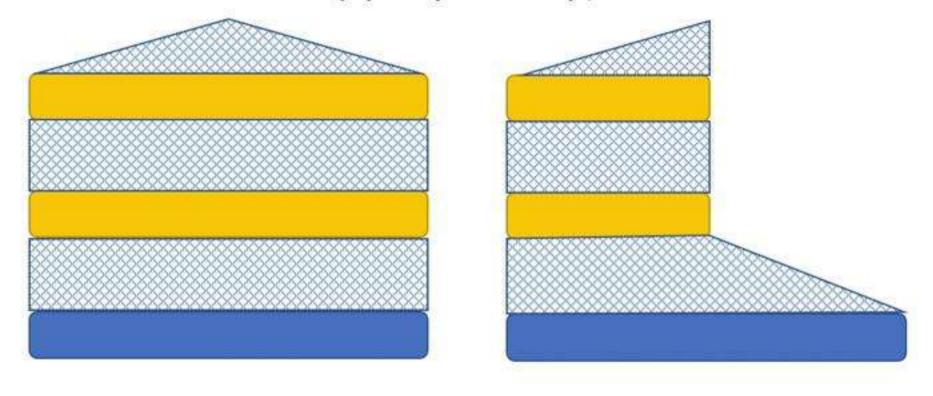
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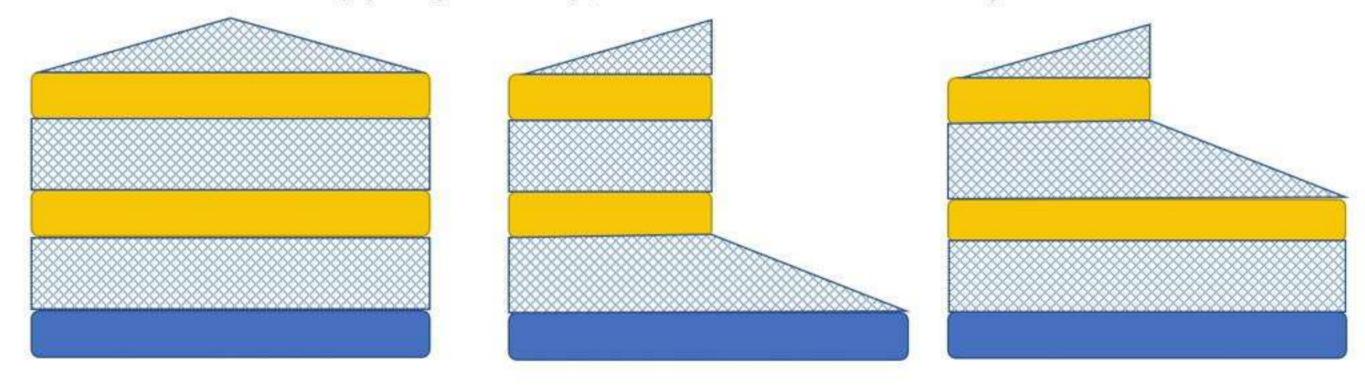
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This talk: Dropout stability

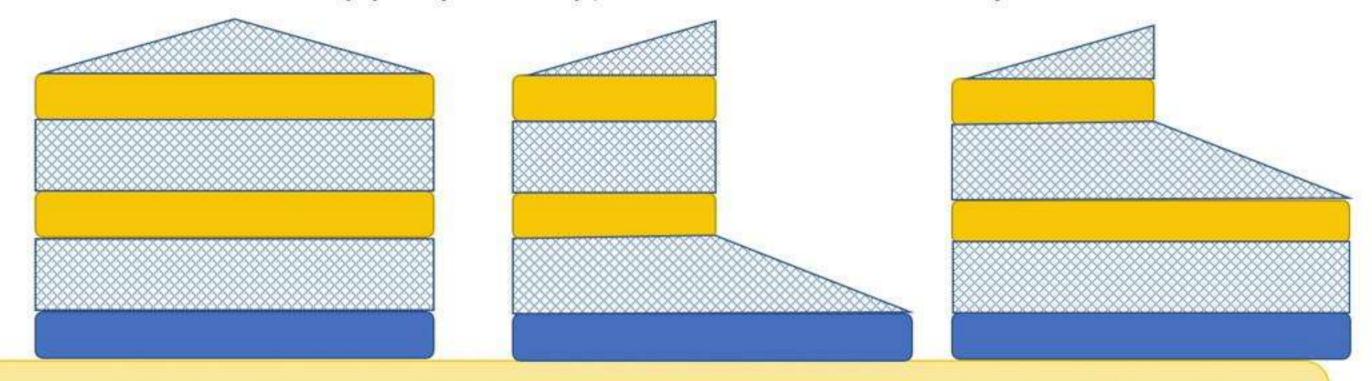
## Dropout stability



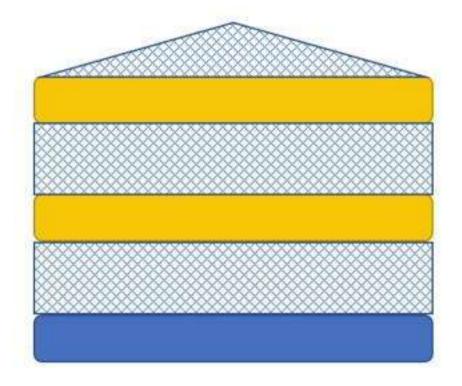


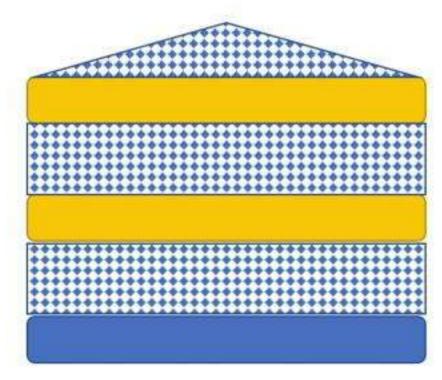


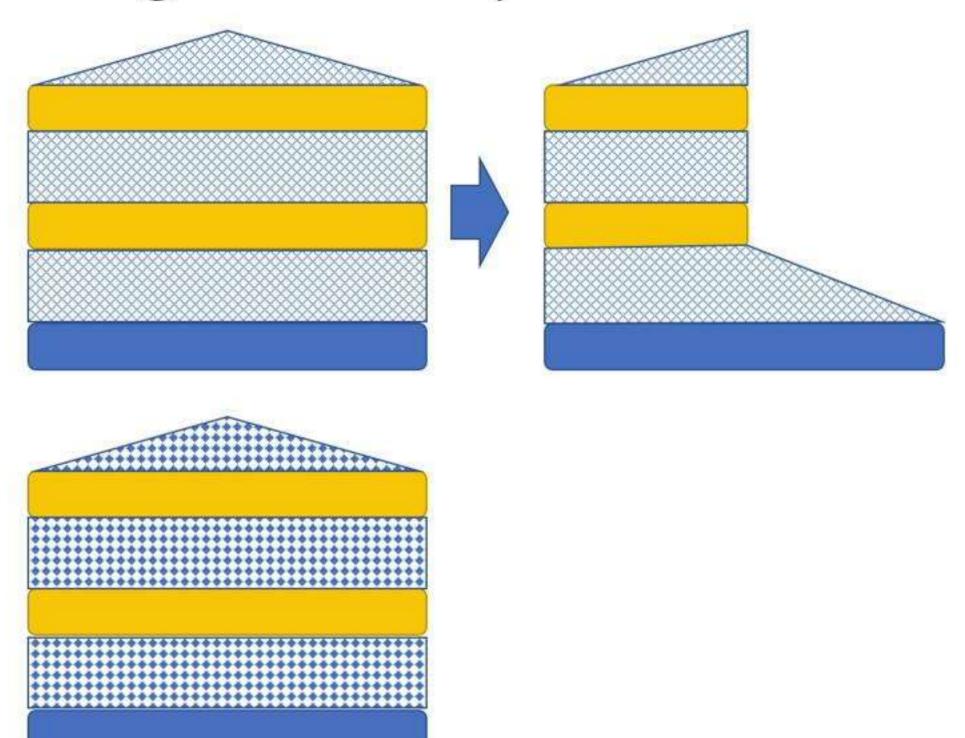
• A network is  $\varepsilon$ -dropout stable, if zeroing out 50% nodes at every layer (and rescale others appropriately) increases its loss by at most  $\varepsilon$ .

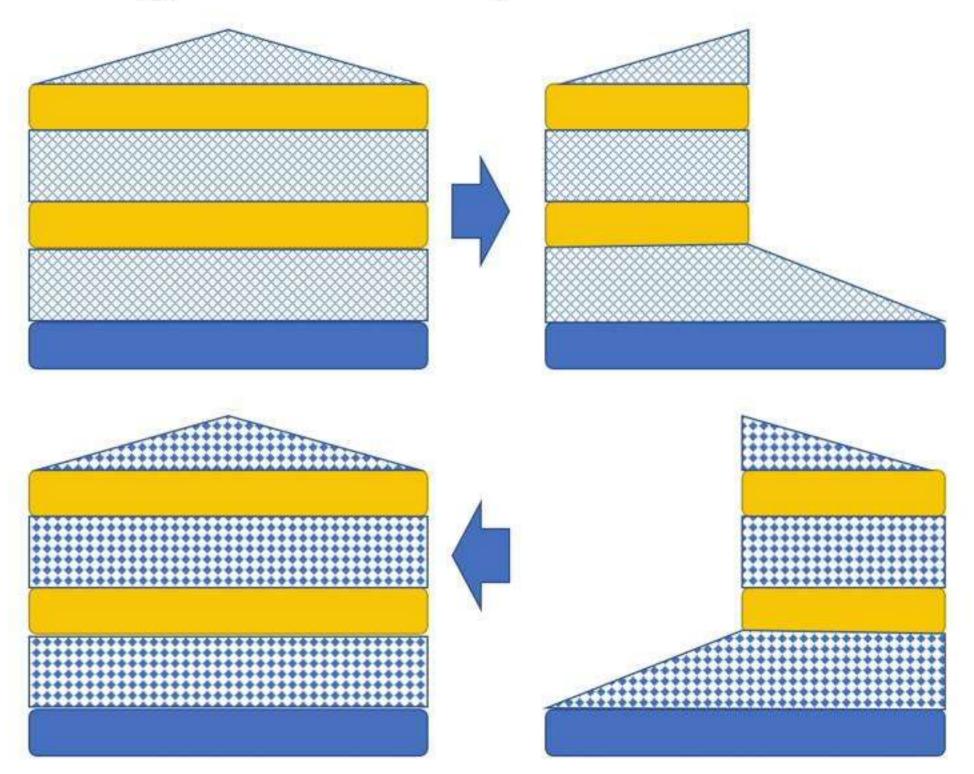


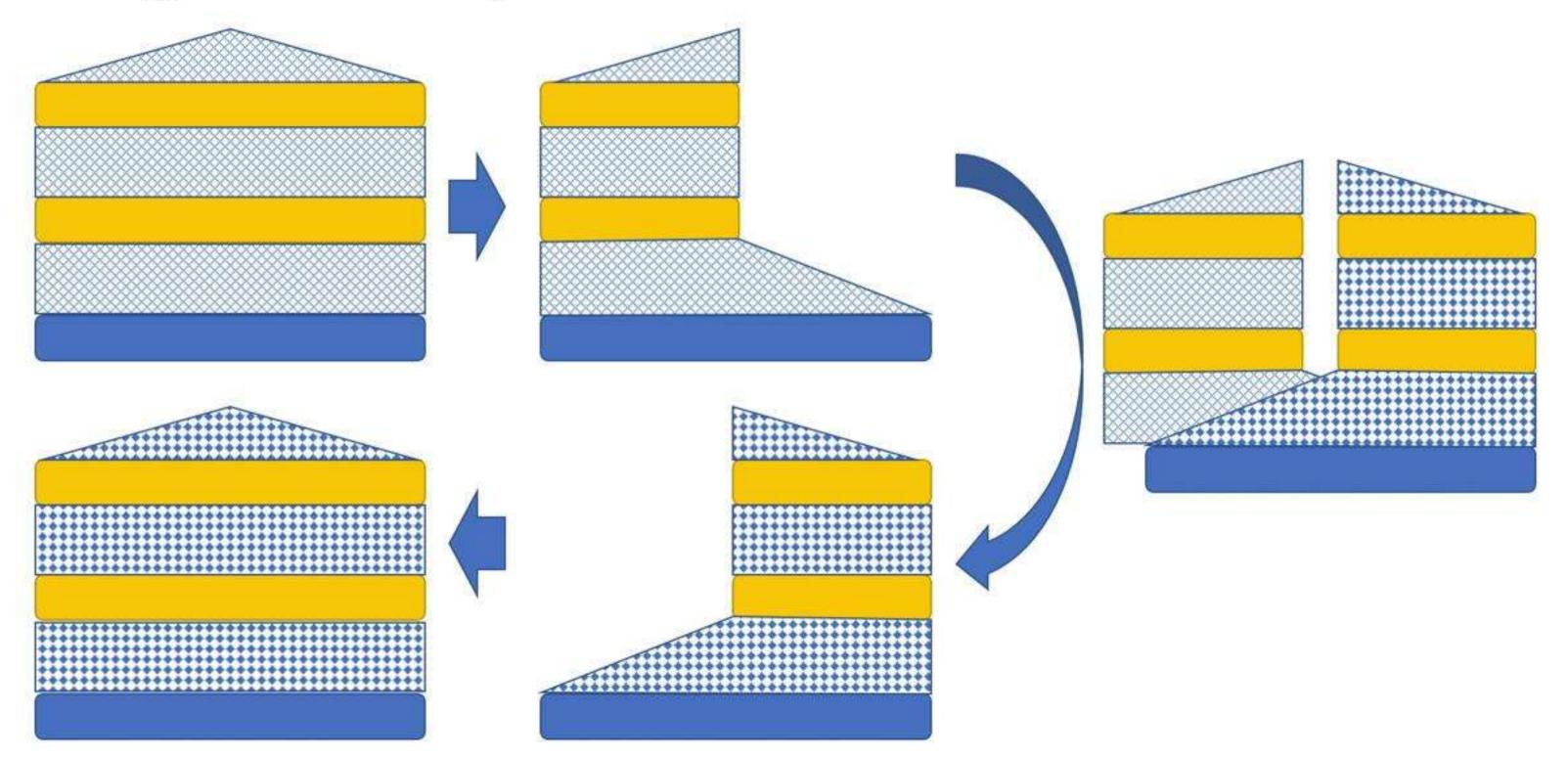
• Theorem: If both  $\theta_A$  and  $\theta_B$  are  $\varepsilon$ -dropout stable, then there exists a path between them with maximum loss  $\leq \max\{L(\theta_A), L(\theta_B)\} + \varepsilon$ 

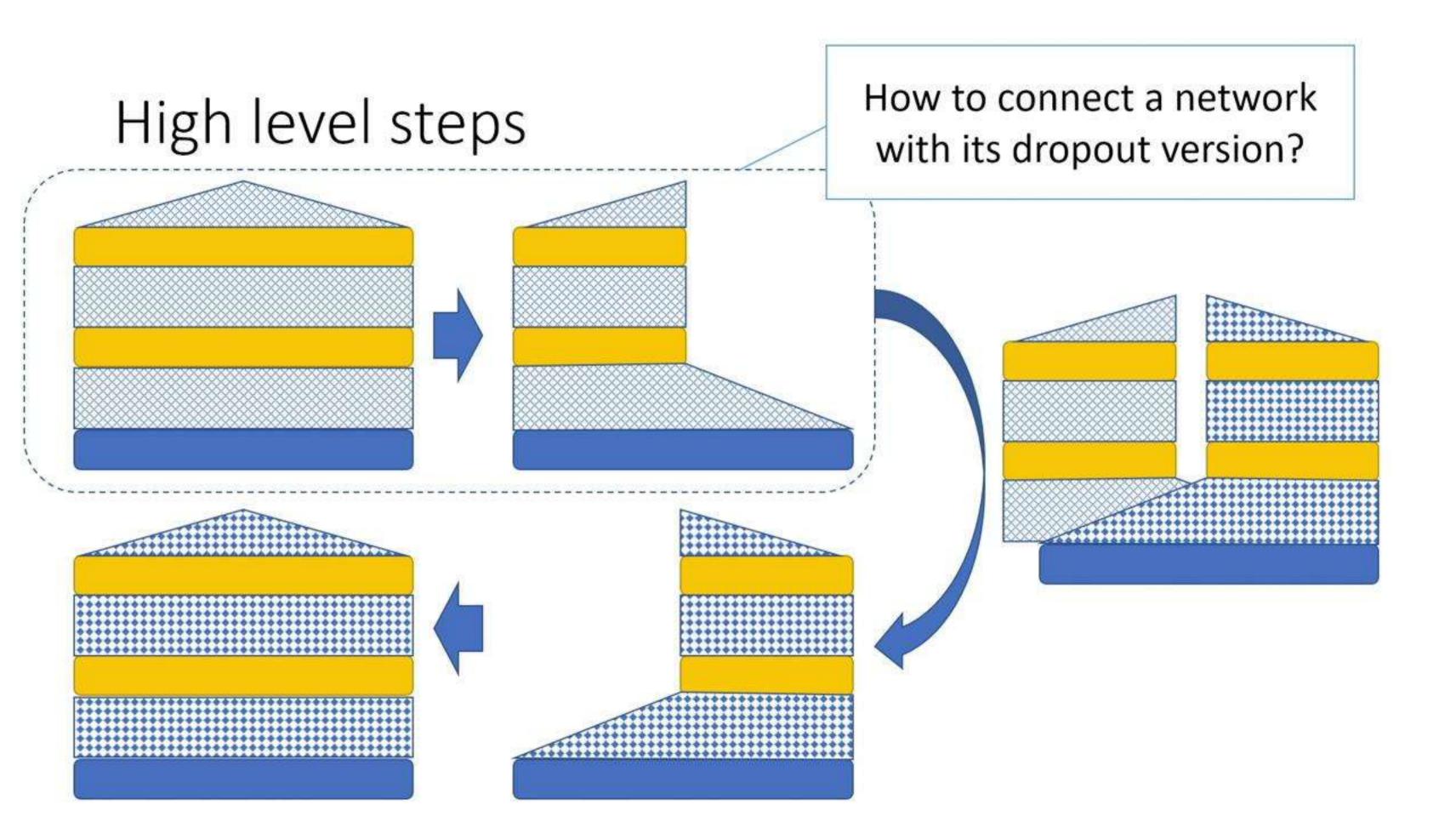












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- Idea: Recurse from the top layer, use Type (b) moves to prepare for the next Type (a) move

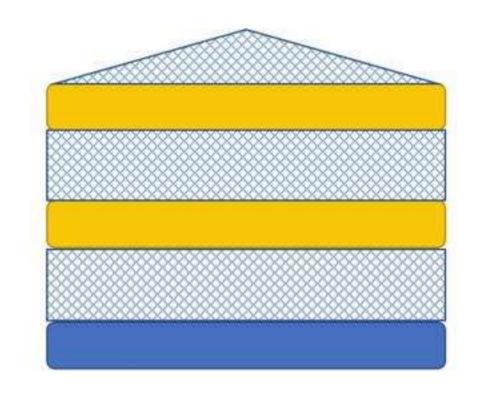
An example path for 3 layer network

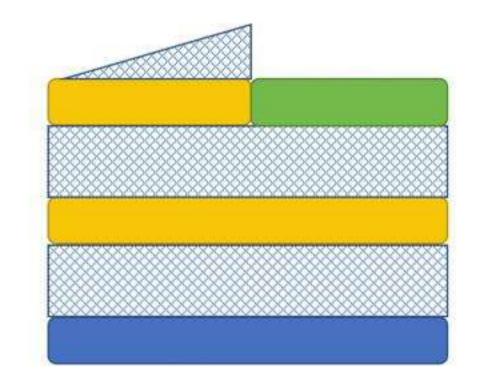
$$(1) \left(\begin{array}{c|c} L_3 & R_3 \end{array}\right) \left(\begin{array}{c|c} L_2 & C_2 \\ \hline D_2 & R_2 \end{array}\right) \left(\begin{array}{c|c} L_1 \\ \hline B_1 \end{array}\right)$$

$$(2) \left( \begin{array}{c|c|c} \mathbf{2L_3} & 0 \end{array} \right) \left( \begin{array}{c|c|c} L_2 & C_2 \\ \hline D_2 & R_2 \end{array} \right) \left( \begin{array}{c|c} L_1 \\ \hline B_1 \end{array} \right) \\ (a) \quad (4) \left( \begin{array}{c|c|c} \mathbf{0} & \mathbf{2L_3} \end{array} \right) \left( \begin{array}{c|c} L_2 & C_2 \\ \hline 2L_2 & 0 \end{array} \right) \left( \begin{array}{c|c} L_1 \\ \hline B_1 \end{array} \right) \\ (a) \quad (b) \quad (c) \quad (c$$

$$(3) \left(\begin{array}{c|c} 2L_3 & 0 \end{array}\right) \left(\begin{array}{c|c} L_2 & C_2 \\ \hline 2L_2 & 0 \end{array}\right) \left(\begin{array}{c|c} L_1 \\ \hline B_1 \end{array}\right) (b) \quad (5) \left(\begin{array}{c|c} 0 & 2L_3 \end{array}\right) \left(\begin{array}{c|c} 0 & 0 \\ \hline 2L_2 & 0 \end{array}\right) \left(\begin{array}{c|c} L_1 \\ \hline B_1 \end{array}\right) (b)$$

# Example path explained (1) -> (2)

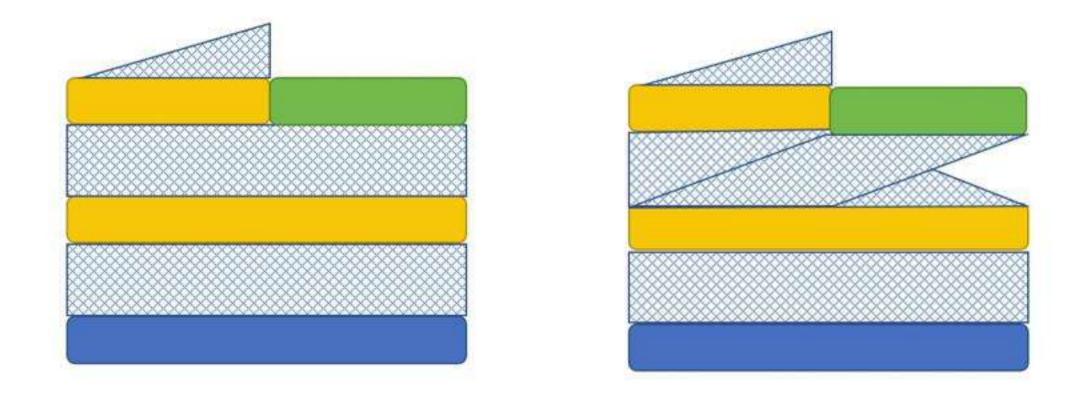




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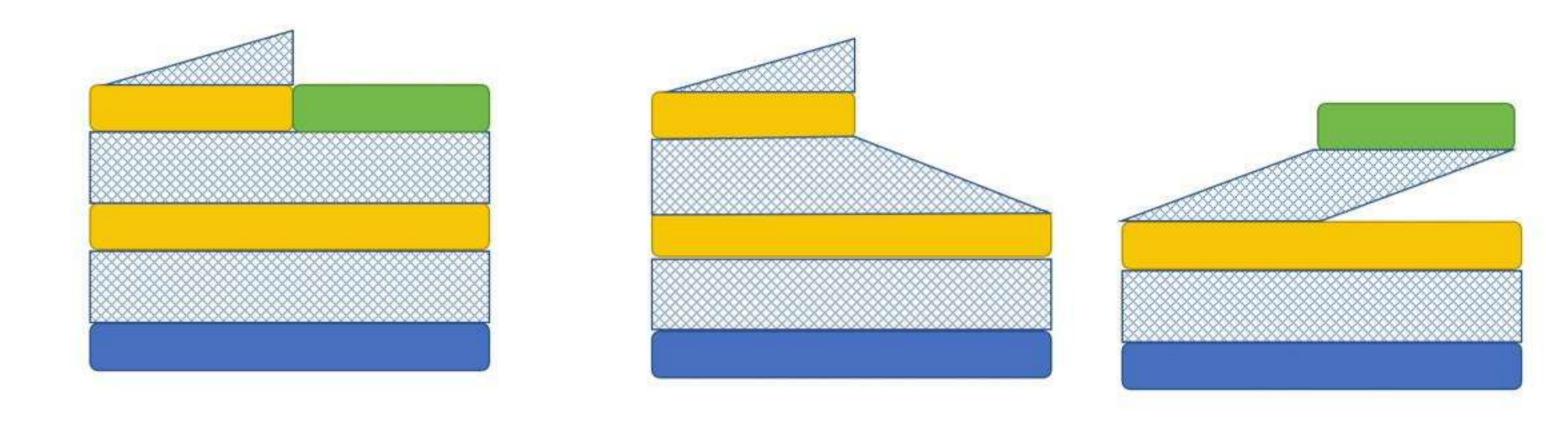
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# Example path explained (2) -> (3)



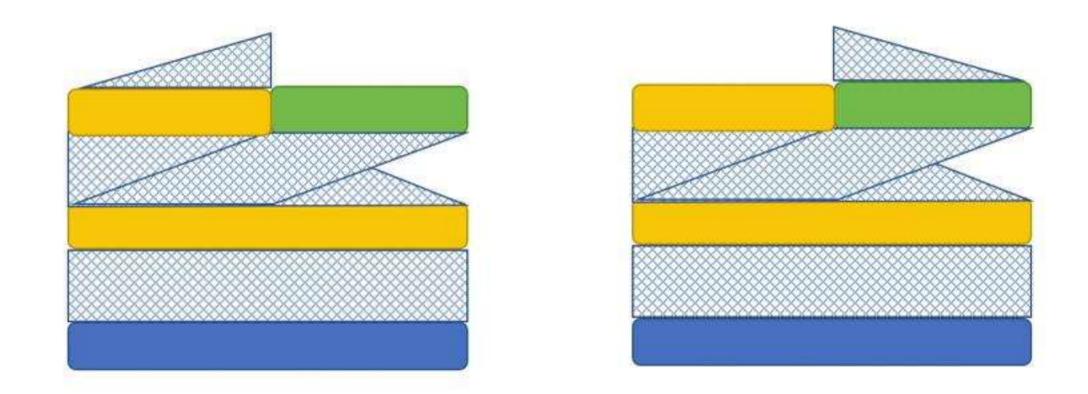
$$(2) \left( \begin{array}{c|c} \mathbf{2L_3} & 0 \end{array} \right) \left( \begin{array}{c|c} \mathbf{L_2} & \mathbf{C_2} \\ \hline \mathbf{D_2} & \mathbf{R_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{L_1} \\ \hline \mathbf{B_1} \end{array} \right) \\ \text{(a)} \quad (3) \left( \begin{array}{c|c} \mathbf{2L_3} & \mathbf{0} \end{array} \right) \left( \begin{array}{c|c} \mathbf{L_2} & \mathbf{C_2} \\ \hline \mathbf{2L_2} & \mathbf{0} \end{array} \right) \left( \begin{array}{c|c} \mathbf{L_1} \\ \hline \mathbf{B_1} \end{array} \right) \\ \text{(b)} \quad (2) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_3} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_3} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_1} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_1} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_3} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_3} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_1} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_1} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_1} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_1} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_1} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_1} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_1} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_2} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_2} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left( \begin{array}{c|c} \mathbf{C_2} & \mathbf{C_2} \\ \hline \mathbf{C_2} & \mathbf{C_2} \end{array} \right) \left$$

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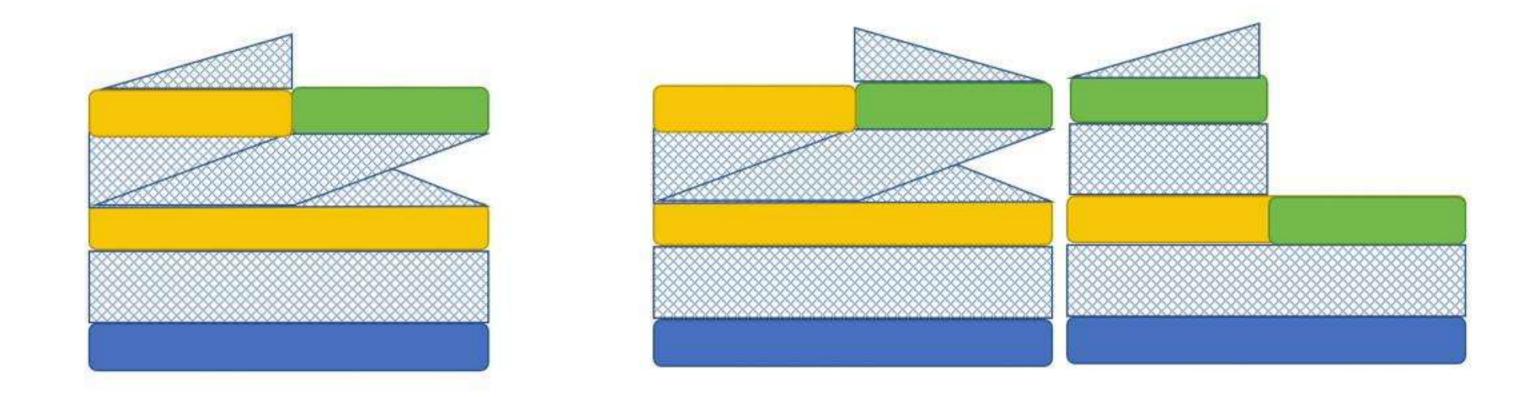
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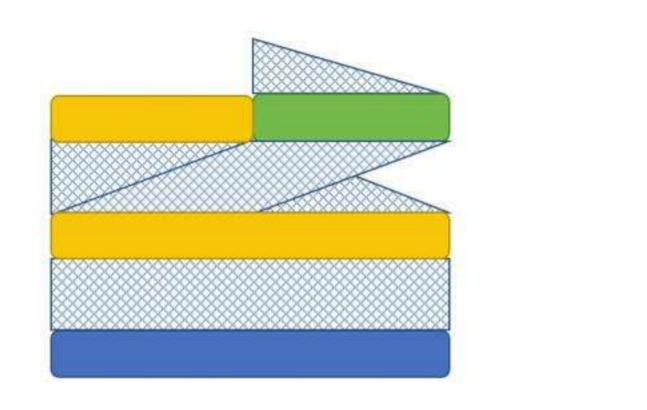
$$(3) \left( \begin{array}{c|c|c} 2L_3 & 0 \end{array} \right) \left( \begin{array}{c|c} L_2 & C_2 \\ \hline 2L_2 & 0 \end{array} \right) \left( \begin{array}{c|c} L_1 \\ \hline B_1 \end{array} \right) \\ (b) \quad (4) \left( \begin{array}{c|c} 0 & 2L_3 \end{array} \right) \left( \begin{array}{c|c} L_2 & C_2 \\ \hline 2L_2 & 0 \end{array} \right) \left( \begin{array}{c|c} L_1 \\ \hline B_1 \end{array} \right) \\ (a) \quad (b) \quad (b) \quad (b) \quad (c) \quad (c)$$

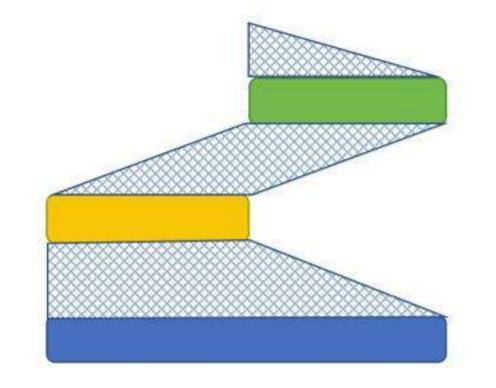
# Example path explained (3) -> (4)



$$(3) \left( \begin{array}{c|c} 2L_3 & 0 \end{array} \right) \left( \begin{array}{c|c} L_2 & C_2 \\ \hline 2L_2 & 0 \end{array} \right) \left( \begin{array}{c|c} L_1 \\ \hline B_1 \end{array} \right) \ (b) \qquad (4) \left( \begin{array}{c|c} 0 & 2L_3 \end{array} \right) \left( \begin{array}{c|c} L_2 & C_2 \\ \hline 2L_2 & 0 \end{array} \right) \left( \begin{array}{c|c} L_1 \\ \hline B_1 \end{array} \right) \ (a)$$

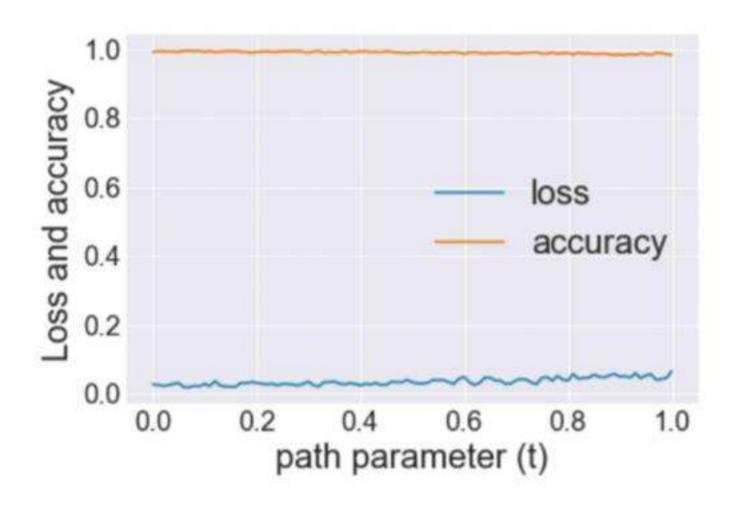
# Example path explained (4) -> (5)



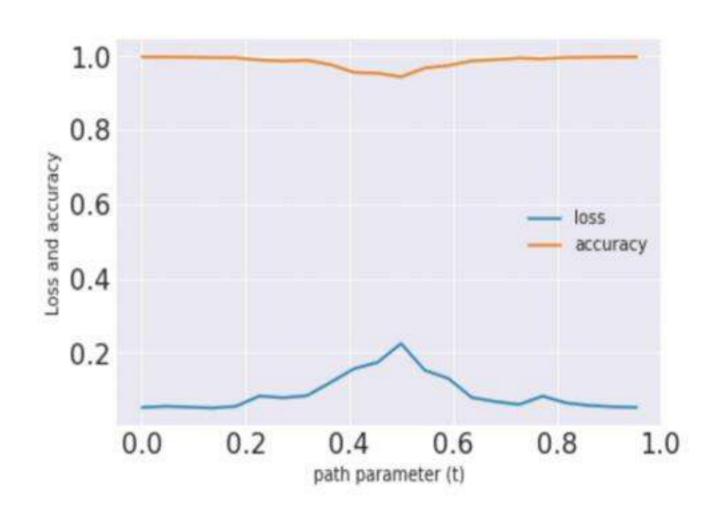


$$(4) \left(\begin{array}{c|c} \mathbf{0} & \mathbf{2L_3} \end{array}\right) \left(\begin{array}{c|c} L_2 & C_2 \\ \hline 2L_2 & 0 \end{array}\right) \left(\begin{array}{c|c} L_1 \\ \hline B_1 \end{array}\right) \\ (a) \quad (5) \left(\begin{array}{c|c} \mathbf{0} & 2L_3 \end{array}\right) \left(\begin{array}{c|c} \mathbf{0} & \mathbf{0} \\ \hline 2L_2 & 0 \end{array}\right) \left(\begin{array}{c|c} L_1 \\ \hline B_1 \end{array}\right) \\ (b) \quad (5) \left(\begin{array}{c|c} \mathbf{0} & 2L_3 \end{array}\right) \left(\begin{array}{c|c} \mathbf{0} & \mathbf{0} \\ \hline 2L_2 & 0 \end{array}\right) \left(\begin{array}{c|c} L_1 \\ \hline B_1 \end{array}\right) \\ (b) \quad (5) \left(\begin{array}{c|c} \mathbf{0} & 2L_3 \end{array}\right) \left(\begin{array}{c|c} \mathbf{0} & \mathbf{0} \\ \hline 2L_2 & 0 \end{array}\right) \left(\begin{array}{c|c} \mathbf{0} & \mathbf{0} \\ \hline \end{array}$$

#### Experiments



MNIST, 3-layer CNN



CIFAR-10, VGG-11

#### Conclusions

For neural networks, not all local/global min are connected, even in the overparametrized setting.

Solutions that satisfy dropout/noise stability are connected.

### Open Problems

- Path found by dropout/noise stability are still more complicated than the path found in practice.
- Path are known to exist in practice, even if the solutions are not as dropout stable as we hoped.

 Can we leverage mode connectivity to design better optimization algorithms? Maybe by proving the stronger convexity requirements as Leon talked about?

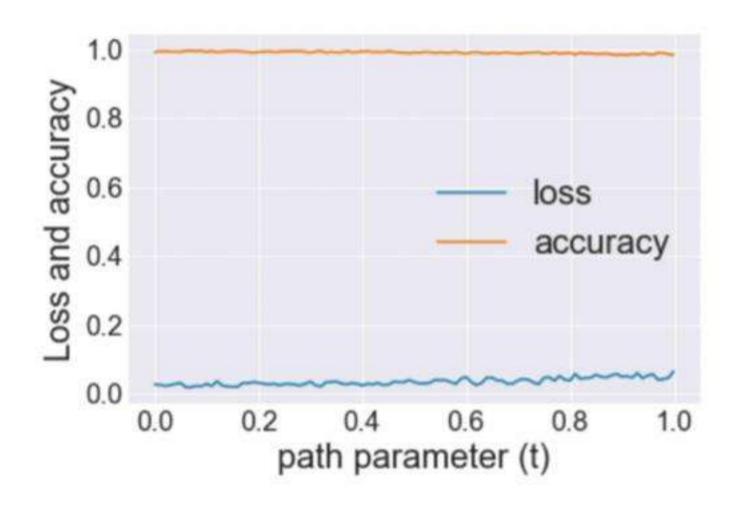
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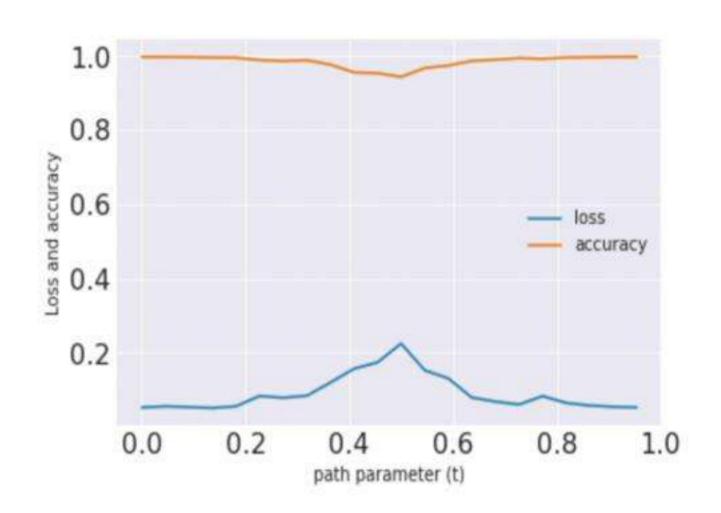
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# Thank you!

### Experiments



MNIST, 3-layer CNN



CIFAR-10, VGG-11

# Deep learning theory: The first proof for the most simple example of over-parameterization

Yuanzhi Li

Stanford University

date: Today

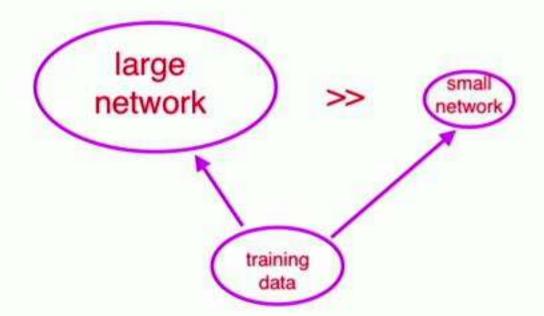
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• Target network:  $f^*(x) = \sum_{i=1}^d a_i^* \text{ReLU}(\langle w_i^*, x \rangle)$ .

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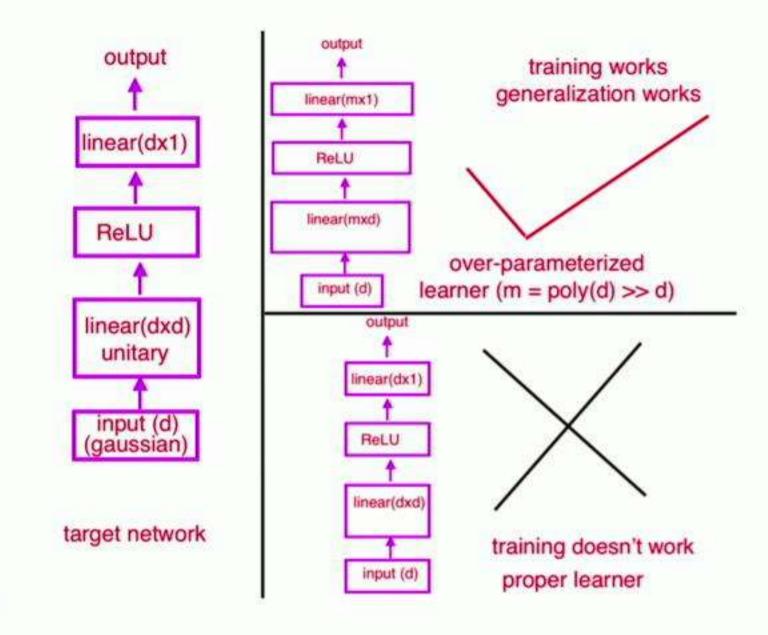
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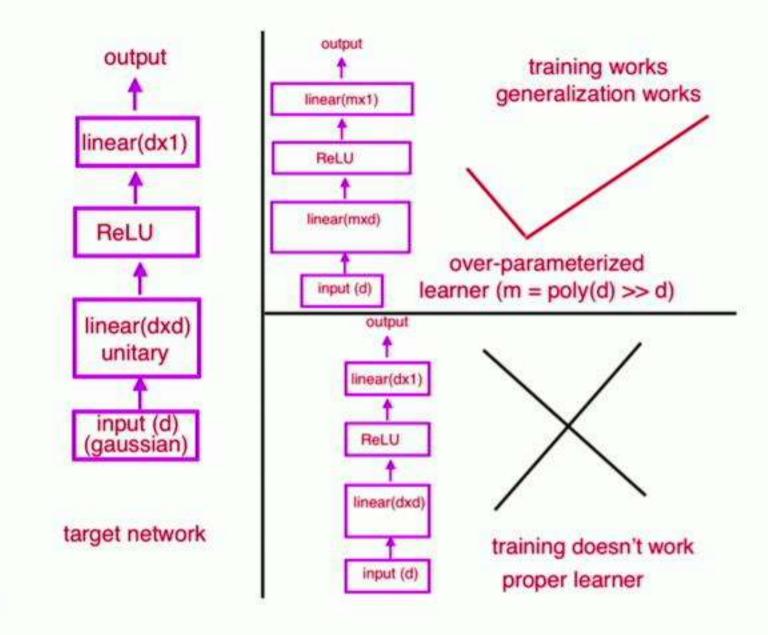
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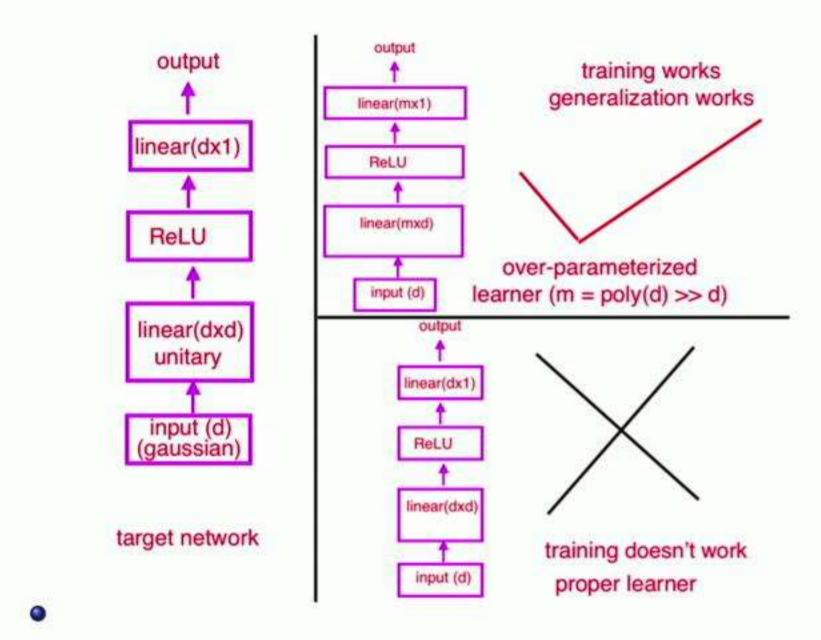
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 Folklore example ([Lecun et al'14]), formally reported in for example [GLM'17], empirically.

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- What is the fundamental reason behind over-parameterization?
- Let us start with prior works on over-parameterization (which are fundamentally different from this work).

 Over-parameterization and the neural tangent kernel (NTK). (More info: See my talk at the simons institute

https://simons.berkeley.edu/talks/tbd - 70

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- So this simple example can not be explained by theorem of NTK.

• [LY'17] Given a properly parameterized network and a good initialization ( $||W - W^*||_2 \le 0.1$  and  $a_i = a_i^*$ ), then running SGD over W works. (Note:  $W^*$  is unitary so  $||W^*||_2 = 1$ .)

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- [LMW'19] Given an exponential amount of over-parameterization, noisy SGD works.
- However, (\ell\_1 constrained) linear regression over an n exponential size set of feature mappings also works – Moving from exponential to polynomial is the key advantage of using neural networks.

### Theorem (LMZ'19, sketched)

Given target network of form  $f^*(x) = \langle v^*, x \rangle + \sum_{i=1}^r a_i^* ReLU(\langle w_i^*, x \rangle)$ , where  $w_i^* \in \mathbb{R}^d$  are orthonormal (so  $r \le d$ ), each  $a_i^* \in [1, \kappa] \cup [-\kappa, -1]$  for constant  $\kappa$ .

Given learner network of form  $f(x) = \langle v, x \rangle + \sum_{i=1}^{m} a_i ReLU(\langle w_i, x \rangle)$  where m = poly(d), given N = poly(d) many training data, then (mini-batch) SGD starting from random initialization with 1/poly(d) learning rate reaches generalization error 1/poly(d) after poly(d) iterations.

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- This is not the NTK regime due to the size of the random initialization (we use  $w_i \sim \mathcal{N}(0, 1/m)$  so  $|a_i| \approx \frac{1}{\sqrt{m}}$ ), NTK requires  $|a_i| \approx 1$ .

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- The new tool: Poly-size coupling with a non-convex infinite neuron process.
- With sufficient over-parameterization, the optimization process of the network is actually simulating an infinite neuron optimization process, which is not convex (not NTK) but still have a benign landscape.
- Difficulty: why the infinite neuron process has a better training performance? How does the simulation work with only poly-size over-parameterization?

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$$\begin{aligned} w &= w - \eta \nabla_{w} L_{\text{inf}} \\ \nabla_{w} L_{\text{inf}} &= \sigma_{0} \frac{\partial}{\partial v} \bigg|_{v=w} \left\| \left( \|v\|_{2}^{2} - \|w\|_{2}^{2} \right) + \mathbb{E}_{w' \sim P} \|w'\|_{2}^{2} - \sum_{i=1}^{d} a_{i}^{*} \right\|_{F}^{2} \\ &+ \sum_{r=1}^{\infty} \sigma_{2r} \frac{\partial}{\partial v} \bigg|_{v=w} \left\| \left( v^{\otimes 2} \bar{v}^{\otimes 2r-2} - w^{\otimes 2} \bar{w}^{\otimes 2r-2} \right) + \mathbb{E}_{w' \sim P} (w')^{\otimes 2} \bar{w'}^{\otimes 2r-2} - \sum_{i=1}^{d} a_{i}^{*} (w_{i}^{*})^{\otimes 2r} \right\|_{F}^{2} \end{aligned}$$

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$$H = \sigma_4 \left\| \mathbb{E}_{w \sim P} w^{\otimes 2} \bar{w}^{\otimes 2} - \sum_{i=1}^d a_i^* (w_i^*)^{\otimes 4} \right\|_F^2$$

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Loss function:

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• Key observation:

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  - Through out the optimization process, P has symmetric, in the sense that for every i ∈ [d], conditional on E: the value of ⟨w<sub>j</sub>\*, w⟩ for every j ≠ i and the absolute value |⟨w<sub>i</sub>\*, w⟩|, then we still have

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 This observation allows us to simplify many cross terms when calculating the gradient update.

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  - So the entire infinite neuron process is a mixture of PCA and tensor decomposition, which is highly non-convex (not NTK).

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- How do we move from infinite process to poly-size finite neuron process?
- Approach 1:  $\{w_i\}_{i=1}^m$  is close to P in e.g. Wasserstein distance?
- Impossible! Need at least  $2^{\Omega(d)}$  neurons, but we focus on m = poly(d).
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• Question: (ignoring the  $\sqrt{m}$  multiplicative scaling between the norm of  $w_i$  and w) if  $w = w_i$ , then is  $T_t(w)$  close to  $\tilde{T}_t(w_i)$ ?

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•  $\frac{1}{\sqrt{m}}$ : The role of (poly-size) over-parameterization.

### From infinite to finite, the entire process

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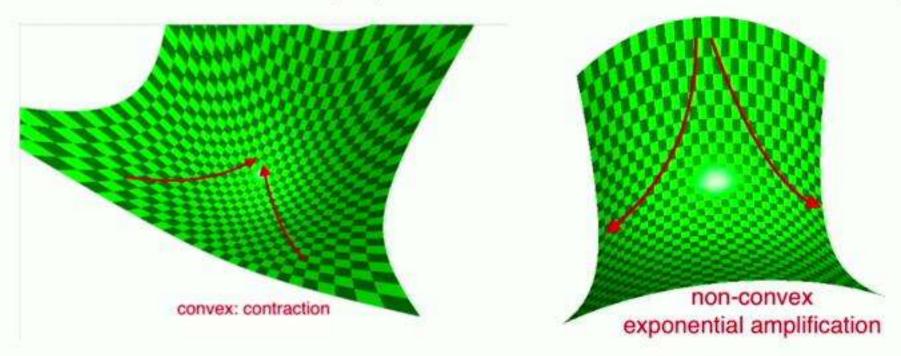
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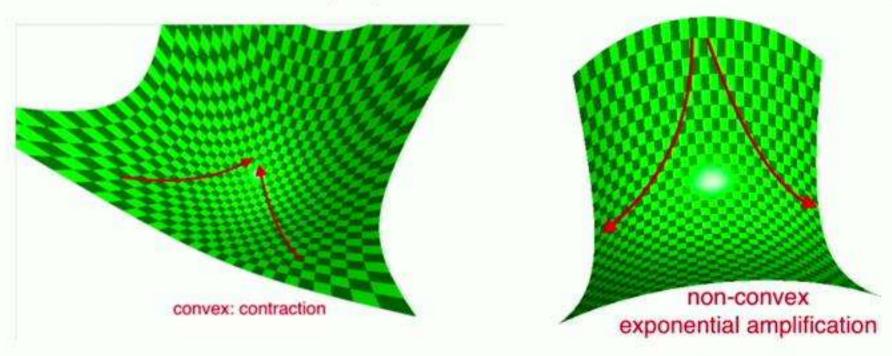
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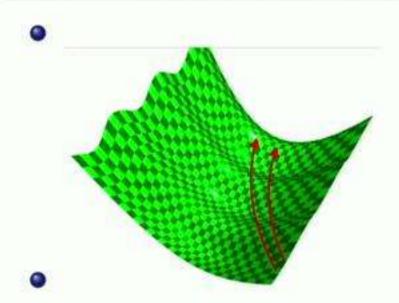
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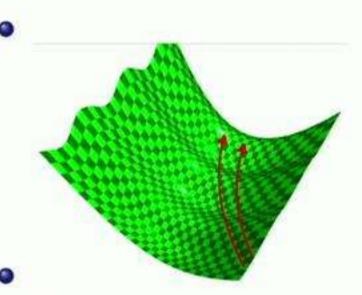
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 Together with the infinite neuron process result, this gives the final theorem.

 We show that running SGD on a over-parameterized two-layer neural network with ReLU activation can learn a smaller two-layer neural network with ReLU activation, where the hidden weights are orthonormal, and the data distribution is spherical Gaussian.

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### The infinite neuron optimization process

 Infinite neuron optimization: Each step: update P via gradient descent (with learning rate  $\eta$ ) over w on the infinite neuron loss:

$$w = w - \eta \nabla_w L_{\text{inf}}$$

$$\begin{split} & \nabla_w L_{\mathsf{inf}} = \sigma_0 \frac{\partial}{\partial v} \bigg|_{v=w} \left\| \left( \|v\|_2^2 - \|w\|_2^2 \right) + \mathbb{E}_{w' \sim P} \|w'\|_2^2 - \sum_{i=1}^d a_i^* \right\|_F^2 \\ & + \sum_{r=1}^\infty \sigma_{2r} \frac{\partial}{\partial v} \bigg|_{v=w} \left\| \left( v^{\otimes 2} \overline{v}^{\otimes 2r-2} - w^{\otimes 2} \overline{w}^{\otimes 2r-2} \right) + \mathbb{E}_{w' \sim P} (w')^{\otimes 2} \overline{w'}^{\otimes 2r-2} - \sum_{i=1}^d a_i^* (w_i^*)^{\otimes 2r} \right\|_F^2 \\ & \bullet \quad \mathsf{The loss contains: Zero and second order term:} \end{split}$$

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# **Memorization Capacity of ReLU Nets**

#### **SUVRIT SRA**

Laboratory for Information and Decision Systems

Massachusetts Institute of Technology



**Chulhee Yun** 



Ali Jadbabaie



ml.mit.edu



### **The Memorization Phenomenon**

 Overparametrized NNs trained with SGD can memorize even random noise [Zhang et al., 2017]

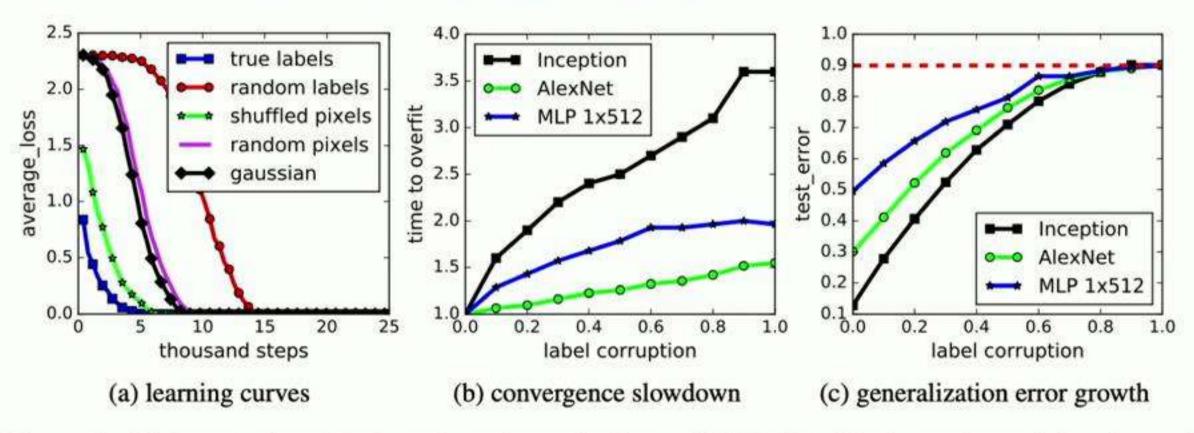
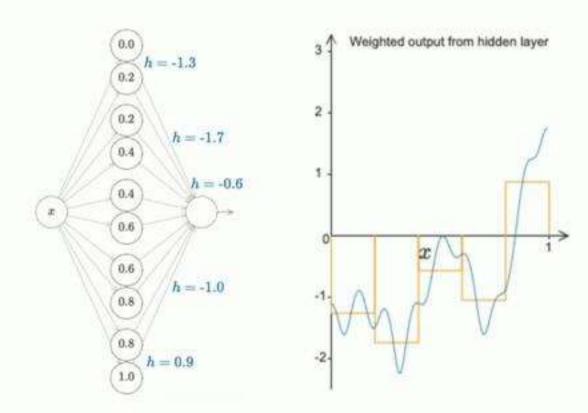


Figure 1: Fitting random labels and random pixels on CIFAR10. (a) shows the training loss of various experiment settings decaying with the training steps. (b) shows the relative convergence time with different label corruption ratio. (c) shows the test error (also the generalization error since training error is 0) under different label corruptions.

## **Expressive power of NNs**

- To understand memorization phenomenon, it is important to understand expressive power
- Expressive power a classic topic in NN theory; universal approximation theory [Cybenko, '89, Hornik '91, Leshno '93, ...]



(http://neuralnetworksanddeeplearning.com/chap4.html)

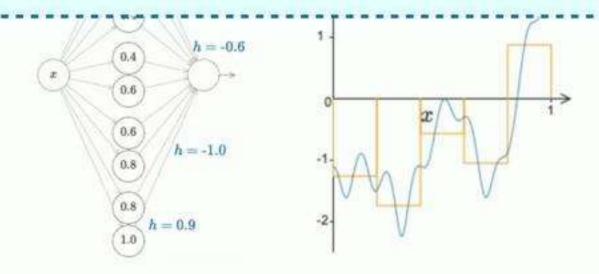


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Majority of results consider function approximation (infinite points),

Not finite samples!



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# Finite sample expressivity

**Defn.** We define (universal) **finite sample expressivity** of a neural network  $f_{\theta}(\cdot)$  as the network's ability to satisfy:

For arbitrary  $\{(x_i, y_i) \in \mathbb{R}^d \times \mathbb{R}^p\}_{i=1}^N$  there exists a parameter  $\theta$  such that  $f_{\theta}(x_i) = y_i$  for  $1 \le i \le N$ .

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That is, the net can memorize an arbitrary dataset with (input, output) points.

## **Memorization capacity**

**Defn.** For p=1, we define **memorization capacity** to be the maximum value of N for which the network has finite sample expressivity.

That is, the maximum N, s.t. for any  $\{(x_i, y_i) \in \mathbb{R}^d \times \mathbb{R}\}_{i=1}^N$ , there exists a parameter  $\theta$  such that  $f_{\theta}(x_i) = y_i$ .

Suvrit Sra (suvrit@mit.edu)

## Comparison to VC dimension

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The maximum N such that **for all**  $\{(x_i, y_i)\}_{i=1}^N$ , there exists a parameter  $\theta$  such that  $f_{\theta}(x_i) = y_i$  (recall 'p'=1 here).

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Memorization capacity ≤ VC dimension

### Related work on memorization

#### Classical works

 focus on memorization capacity of NNs with activations such as linear threshold or sigmoid

[Cover, 1965; Baum, 1988; Huang & Huang, 1991; Huang & Babri, 1998; Huang, 2003; etc...]

### Related work on memorization

A Tight Analysis of Memorization Capacity of ReLU Networks

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#### **Recent Results**

- ReLU fully-connected NNs (FNNs) [Zhang et al., 2017]
- Residual networks (ResNets) [Hardt & Ma, 2017]
- Convolutional neural networks (CNNs) [Nguyen & Hein, 2017]



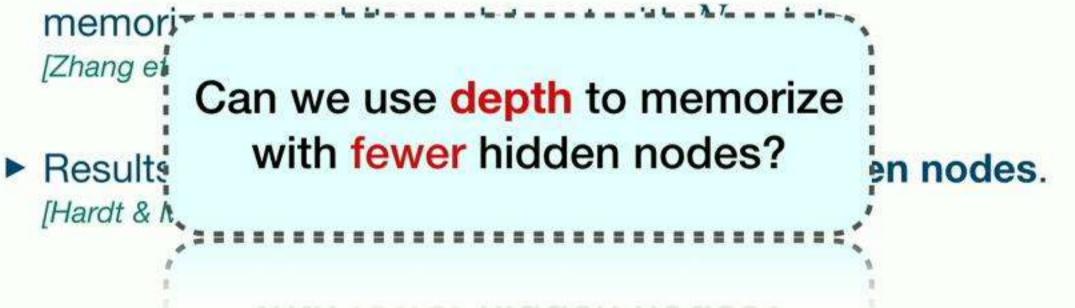
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- ► Results on ResNets and CNNs require *N* hidden nodes. [Hardt & Ma, 2017, Nguyen & Hein, 2017]

Recent results impose strong assumptions on the number of hidden nodes!

► A 1-hidden-layer ReLU network with N hidden nodes can



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### **Outline**

### **Tight memorization capacity of FCNNs**

number of hidden nodes necessary and sufficient for universal memorization

### **Memorization capacity of Resnets**

number of hidden nodes sufficient for universal memorization

### Behavior of SGD near memorizing global min

Analysis of without replacement SGD near global min



Setup



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Training data:  $\{(x_i, y_i)\}_{i=1}^N, x_i \in \mathbb{R}^d, y_i \in \mathbb{R}^p$ 

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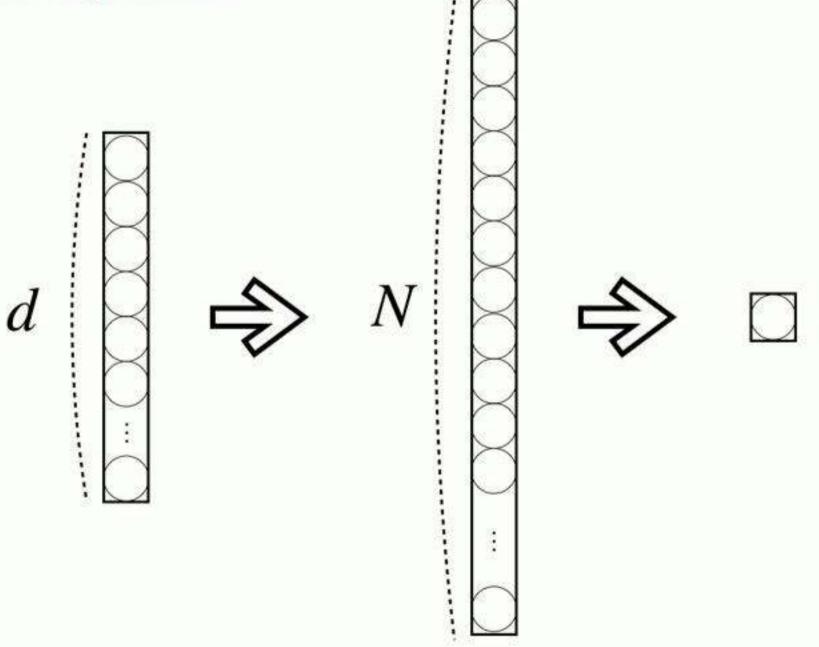
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FCNN architecture:

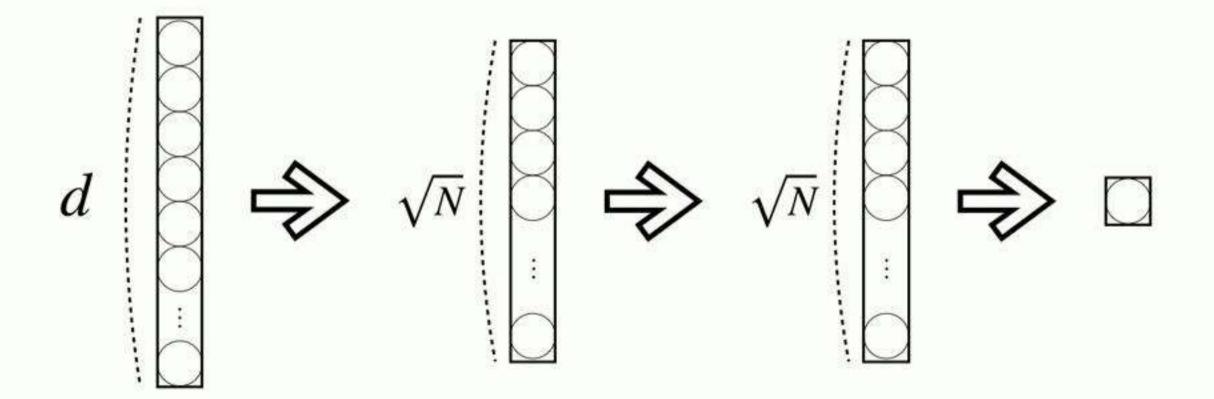
$$a^0(x)=x, \quad a^l(x)=\sigma(W^la^{l-1}(x)+b^l), \quad l\in\{1,\dots,L-1\}, \quad f_\theta(x)=W^La^{L-1}(x)+b^L$$
 Activation Weight Bias function matrix vector

Activation  $\sigma(t) = \max\{s_+t, s_-t\}, s_+ > s_- \ge 0$ . (includes ReLU and Leaky ReLU)

#### For scalar regression:



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#### Memorization: sufficiency results

#### Theorem 1.

A 2-hidden-layer ReLU network with hidden layer dims  $d_1d_2 \ge 4Np$  can memorize arbitrary datasets with N distinct points. (Recall 'p' is output dim.)



#### Memorization: sufficiency results

#### Theorem 1.

A 2-hidden-layer ReLU network with hidden layer dims  $d_1d_2 \ge 4Np$  can memorize arbitrary datasets with N distinct points. (Recall 'p' is output dim.)



#### Proposition 2 (classification).

A 3-hidden-layer ReLU network with hidden layer dimensions  $d_1d_2 \geq 4N$  and  $d_3 \geq 4p$  can memorize any arbitrary classification dataset with N distinct points (here 'p' is the number of classes)

#### Memorization: necessity result

#### Theorem 3.

A 1-hidden-layer ReLU network with  $d_1 + 2 < N$ , or a 2-hidden-layer ReLU network with  $2d_1d_2 + d_2 + 2 < N$  cannot memorize arbitrary datasets (p = 1) with N points. (i.e., there exist datasets that they fail to memorize)



Depth-width tradeoff in finite sample expressivity

Depth-width tradeoff in finite sample expressivity

Necessary and sufficient width for memorizing (p=1): 1-hidden-layer  $\Theta(N)$  vs 2-hidden-layers  $\Theta(\sqrt{N})$ 

Depth-width tradeoff in finite sample expressivity

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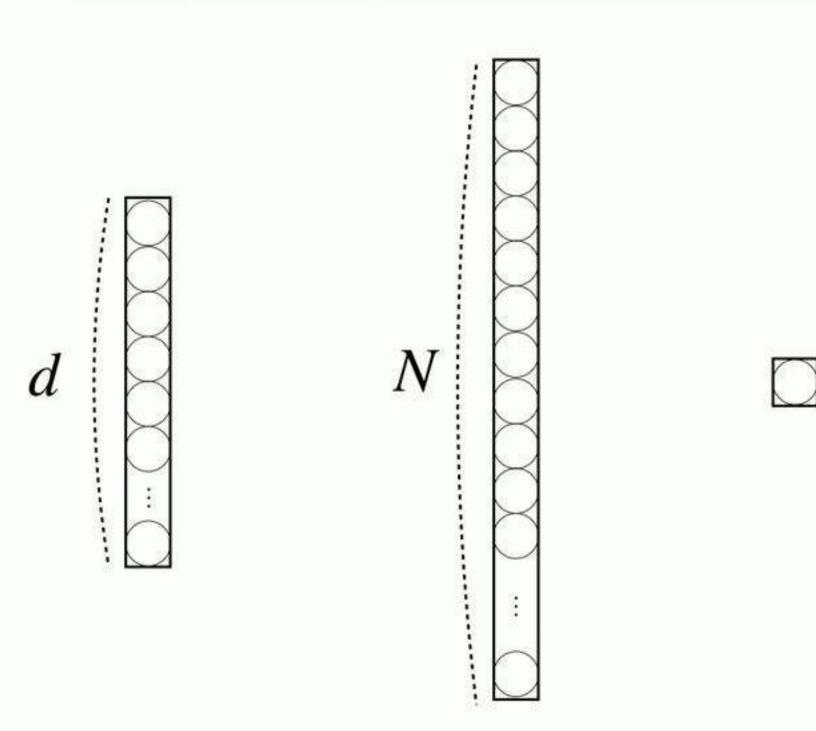
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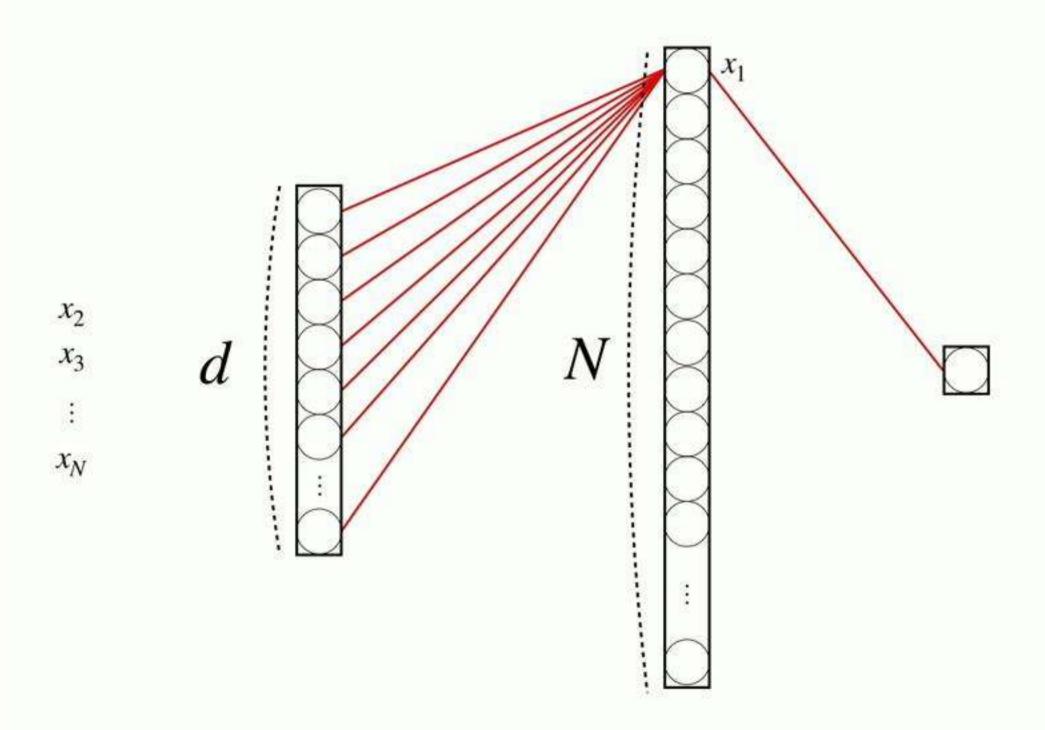
- $\bowtie$  ImageNet  $N \approx 10^6, p = 10^3$  memorizable with 2k-2k-4k FCNN.
- Surprisingly small network size is required to memorize & achieve zero training loss at global minimum.

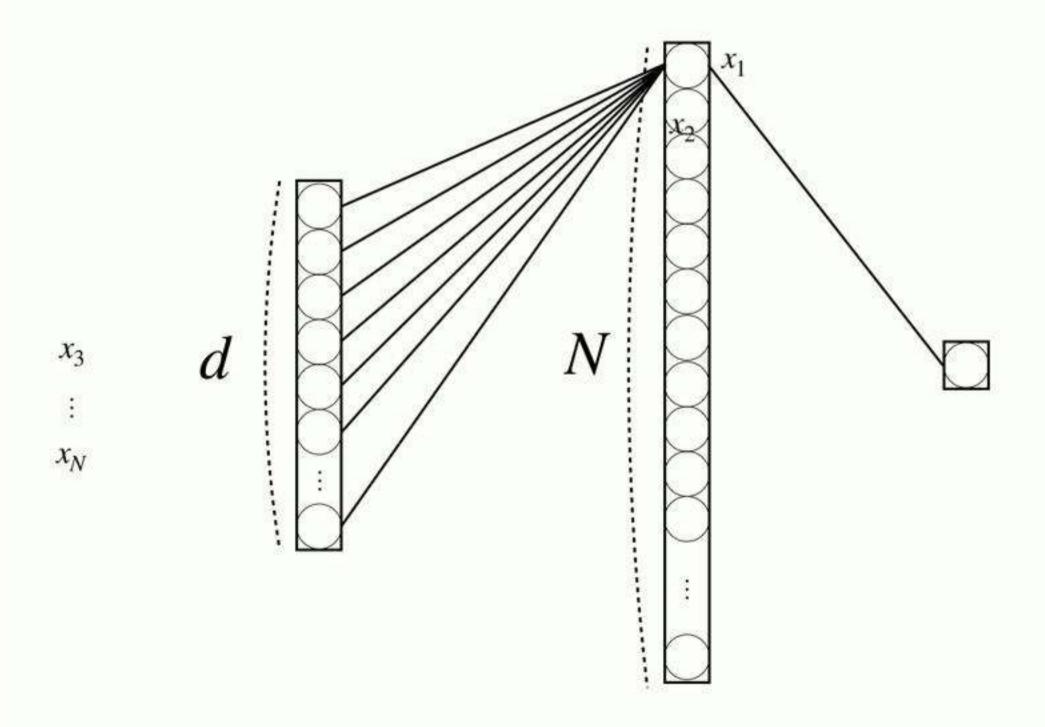
#### **Proof ideas: setup**

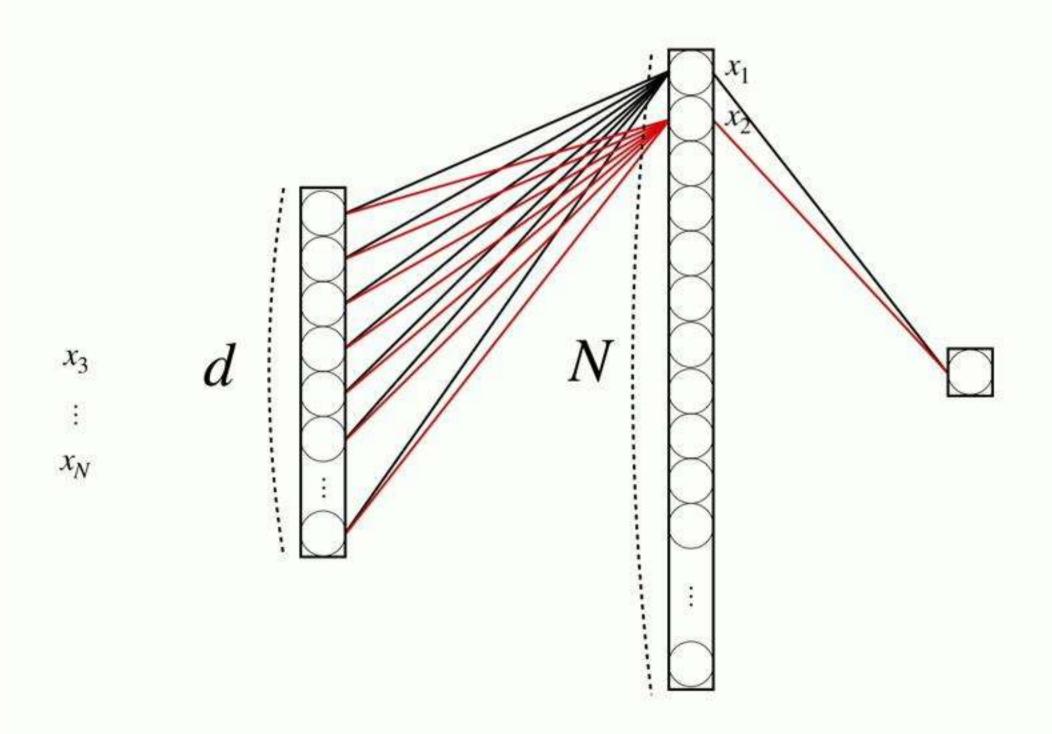
- Training data:  $\{(x_i, y_i)\}_{i=1}^N$ ,  $x_i \in \mathbb{R}^d$ ,  $y_i \in \mathbb{R}$
- Assumption: all  $x_i$ 's are distinct and all  $y_i \in [-1,1]$ .
- Clipping region:  $\mathbb{R}\setminus[-1,1]$

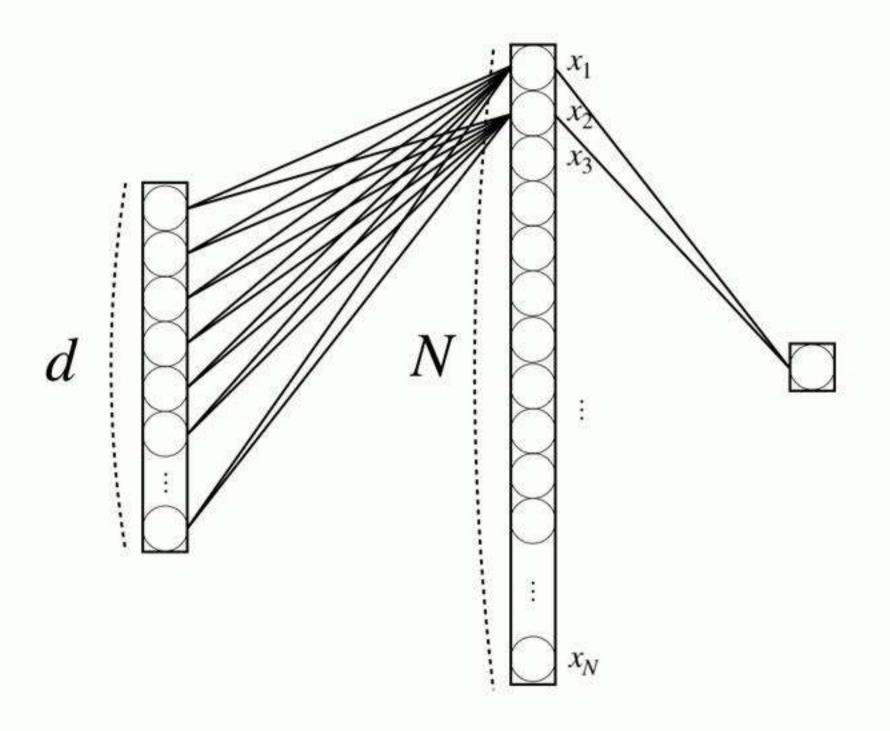




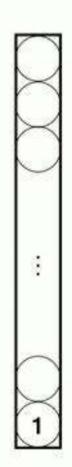




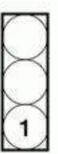




$$\bigcirc = \text{hard-tanh, } \sigma_{\mathbf{H}}(t) = \begin{cases} -1 & t < -1 \\ t & t \in [-1,1] \\ 1 & t > 1 \end{cases}$$





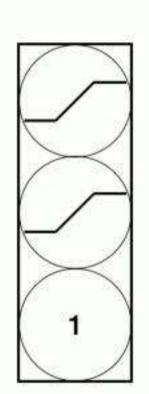


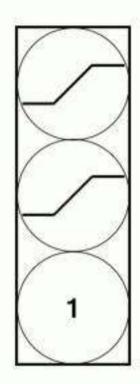


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 $x_1$   $x_2$   $x_3$   $x_4$ 



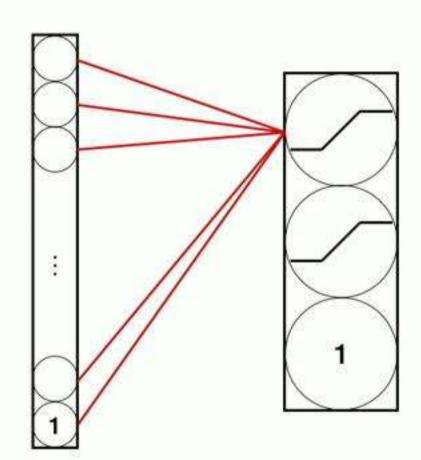


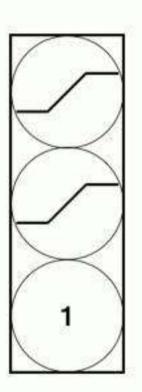




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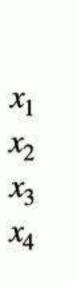
 $x_1$   $x_2$   $x_3$   $x_4$ 

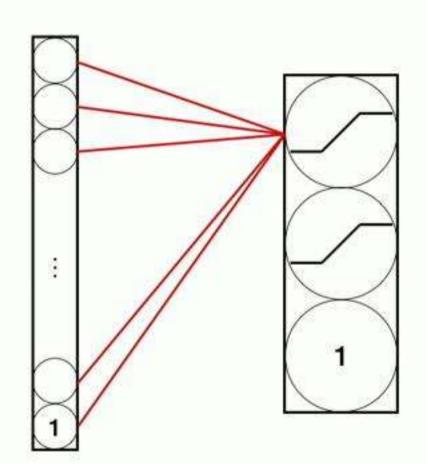


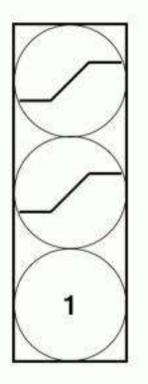




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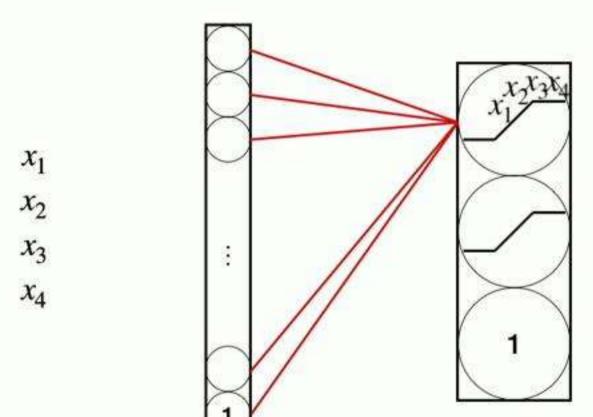


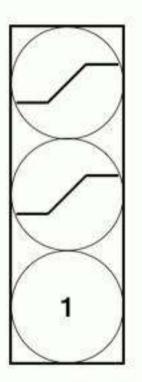




$$u^T x_1 < u^T x_2 < u^T x_3 < u^T x_4$$

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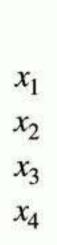


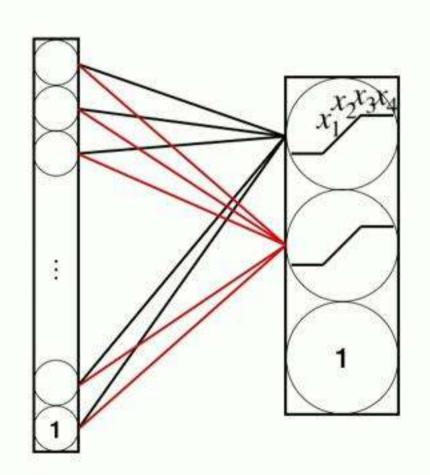


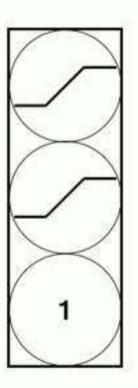


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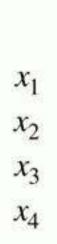


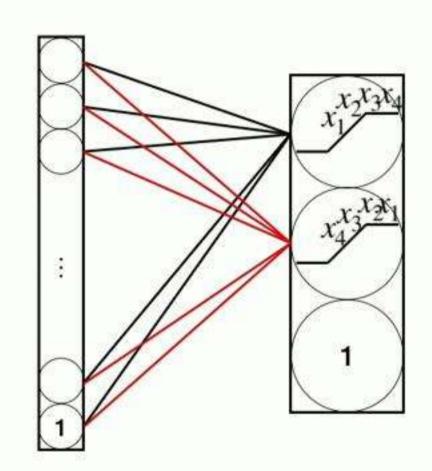


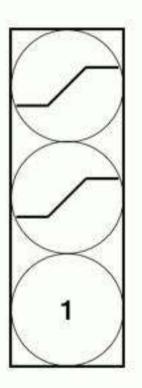


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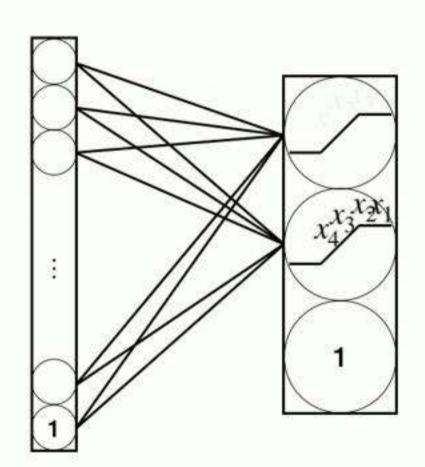


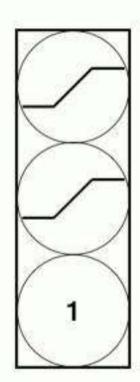


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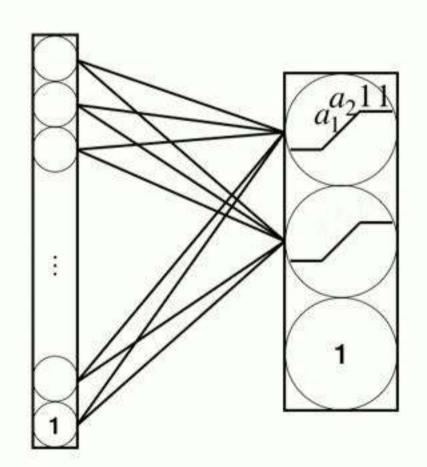


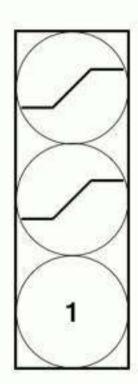




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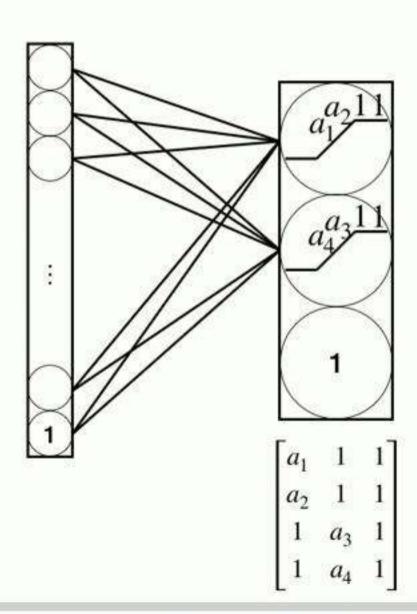
 $x_1 \\ x_2 \\ x_3 \\ x_4$ 

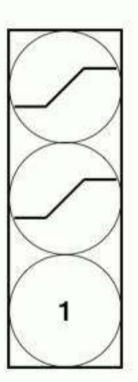




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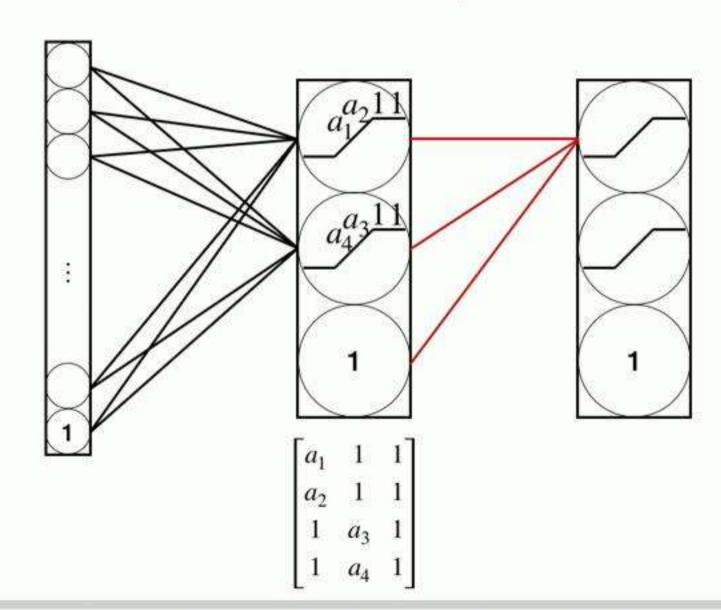




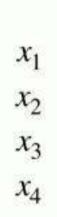


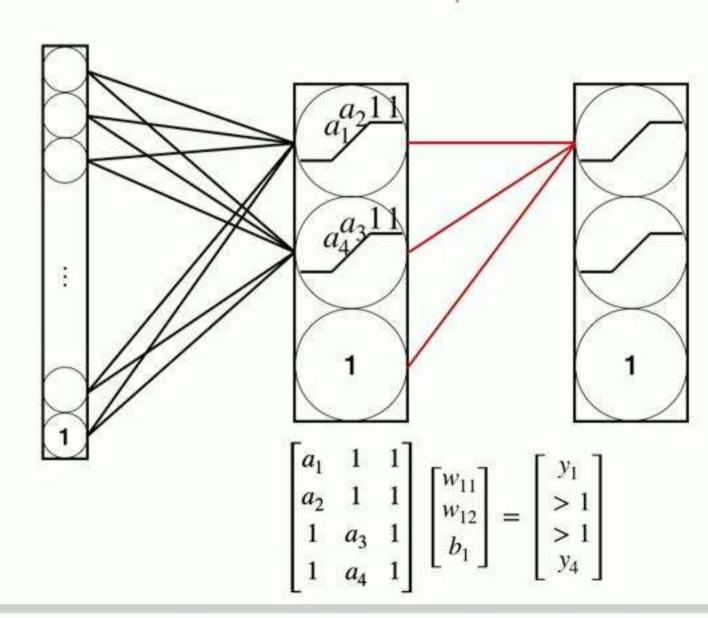
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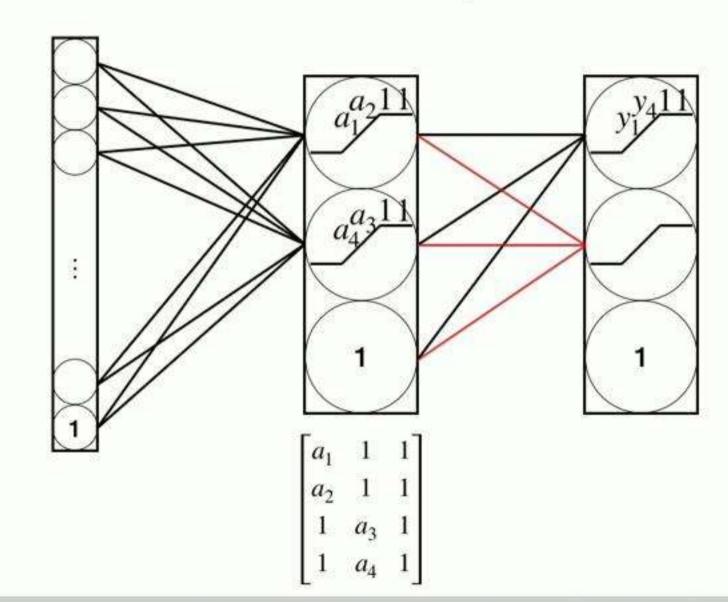
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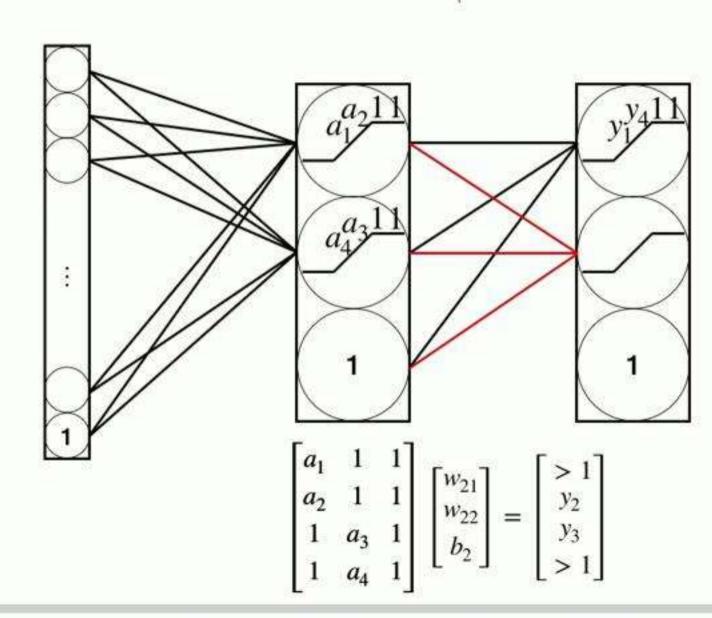




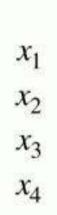
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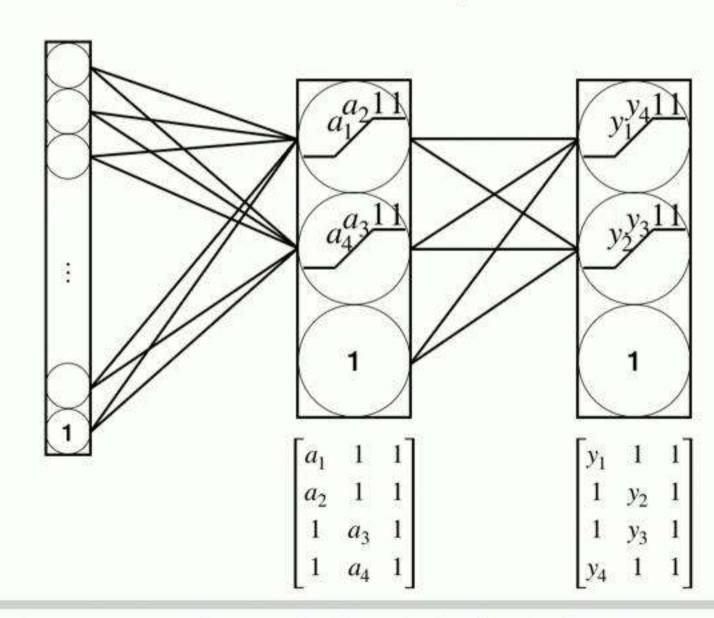


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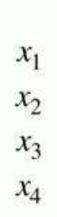


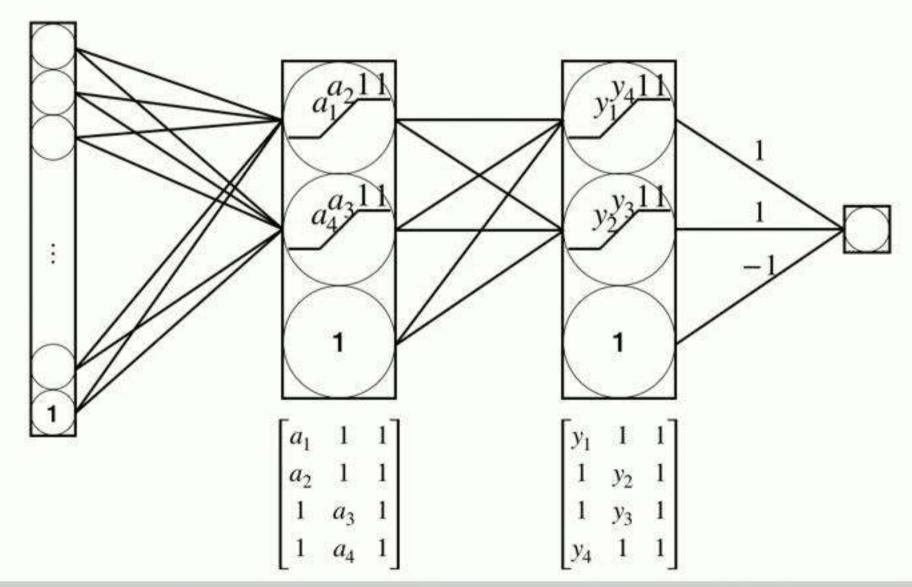




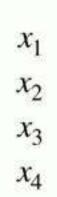


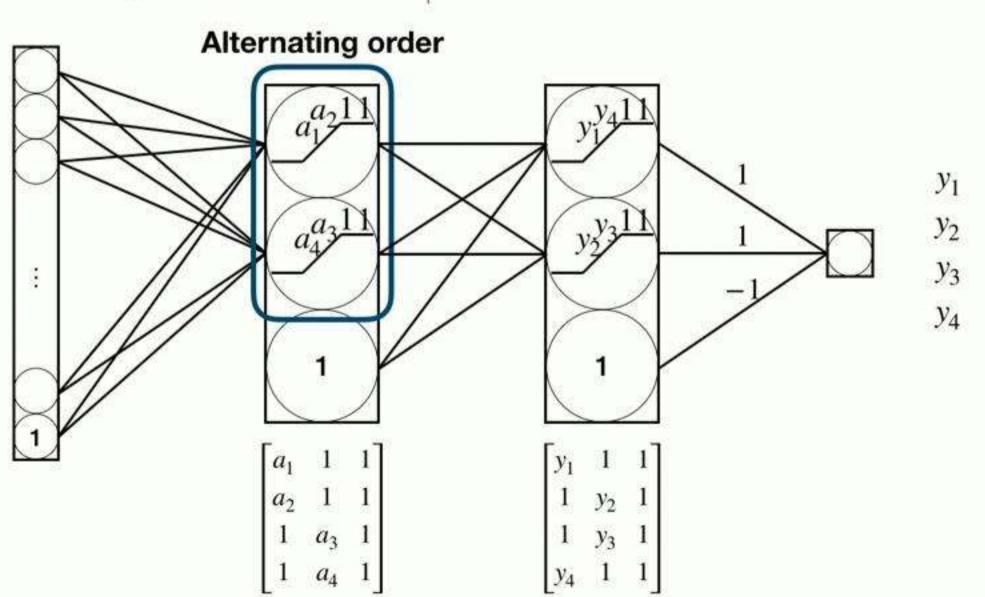
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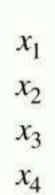


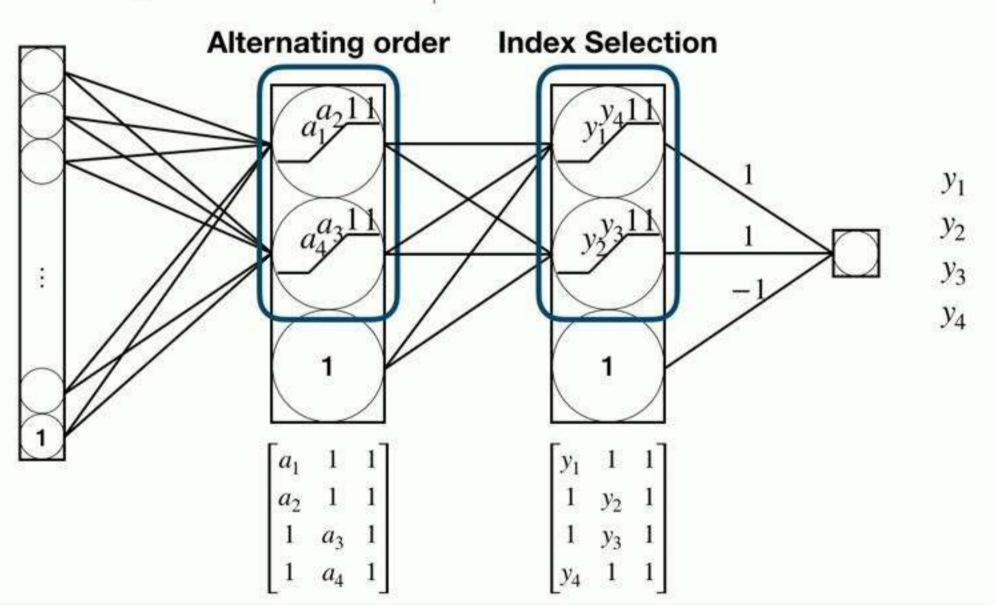
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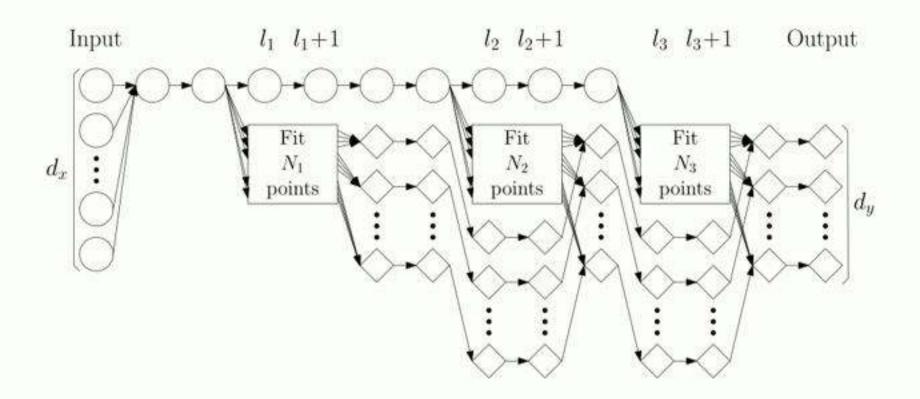
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#### **Extension to deeper networks**

• Extension to deeper networks possible: if there are  $\Omega(Np)$  parameters between hidden layers, the network can memorize N points.



(schematic above shows only nonzero weights; it's still an FCNN)

#### Lower and upper bounds

- If p=1,  $\Theta(N)$  parameters suffice to memorize N points  $\Longrightarrow$  lower bound  $\Omega(W)$  on memorization capacity
- Upper bound on VC-dim O(WL log W) [Bartlett et al., 2019]
  gives almost-tight upper bound on memorization capacity
  (assuming L is a constant).

#### Finite sample expressivity of ResNets

- Assumption: data points  $x_i$ 's are in general position, i.e., no d+1 data points lie on the same affine hyperplane.
- Assumption:  $y_i \in \{0,1\}^p$  is a one-hot encoding.
- Residual network (ResNet)

$$h^0(x) = x,$$

$$h^0(x) = x,$$

$$h^l(x) = h^{l-1}(x) + V^l \sigma(U^l h^{l-1}(x) + b^l) + c^l, \quad l \in \{1, ..., L-1\}$$

$$g_{\theta}(x) = V^L \sigma(U^L h^{L-1}(x) + b^L) + c^L$$

•  $d_l$  is the number of hidden nodes in l-th residual layer

#### **Sufficiency result for ResNets**

#### Theorem 4.

ResNets with hidden layer dims  $\sum_{l=1}^{L-1} d_l \ge \frac{4N}{d} + 4p$  and  $d_L \ge 2p$  can memorize arbitrary N point classification datasets.

- Under a different assumption, we improve the requirement N+p of [Hardt & Ma, 2017] to  $\frac{4N}{d}+6p$ .
- For CIFAR-10 (N = 50k, d = 3,072, p = 10): 50,010 nodes vs 126 nodes

We want to solve the empirical risk minimization problem:

minimize<sub>$$\theta$$</sub>  $\Re(\theta) := \frac{1}{N} \sum_{i=1}^{N} \ell(f_{\theta}(x_i); y_i)$ 

- **Assumption.** The loss  $\ell(z; y)$  is strictly convex and three times differentiable in z. For any y, there exists a global minimizer z of  $\ell(z; y)$ .
- Defn. A point  $\theta^*$  is a memorizing global minimum of  $\Re(\theta)$  if  $\nabla_z \ell(f_{\theta^*}(x_i); y_i) = 0$  for all  $1 \le i \le N$ .

- We analyze without-replacement SGD; mini-batch size B.
- At every E = N/B steps, dataset reshuffled and partitioned into  $B^{(kE)}, B^{(kE+1)}, ..., B^{(kE+E-1)}$
- SGD update

$$\boldsymbol{\theta}^{(t+1)} \leftarrow \boldsymbol{\theta}^{(t)} - \frac{\eta}{B} \sum_{i \in B^{(t)}} \nabla_{\boldsymbol{\theta}} \ell(f_{\boldsymbol{\theta}^{(t)}}(x_i); y_i)$$

#### Theorem 5 (informal).

If the initialization  $\boldsymbol{\theta}^{(0)}$  satisfies  $\|\boldsymbol{\theta}^{(0)} - \boldsymbol{\theta}^*\| \leq \rho$  for some memorizing global minimum  $\theta^*$  and small constant  $\rho$ , initialization satisfies  $\Re(\boldsymbol{\theta}^{(0)}) - \Re(\boldsymbol{\theta}^*) \leq C \|\boldsymbol{\theta}^{(0)} - \boldsymbol{\theta}^*\|^2$ .

If we run SGD with small enough  $\eta$ , it finds a point  $\theta$  that satisfies

$$\Re(\theta) - \Re(\theta^*) \le C' \|\theta^{(0)} - \theta^*\|^4$$
, and  $\|\theta - \theta^*\| \le 2\|\theta^{(0)} - \theta^*\|$ .

- Theorem restricted to initialization very close to memorizing global minima
- However, holds without any width/depth requirement on the network or distributional assumption on datathe only requirement:  $\theta^*$  memorizes the data.
- Completely deterministic, independent of the partition of dataset taken by SGD
- lacktriangle The behavior of SGD after finding  $m{ heta}$  is not well understood

#### Theorem 5 (informal).

If the initialization  $\theta^{(0)}$  satisfies  $\|\theta^{(0)} - \theta^*\| \le \rho$  for some memorizing global minimum  $\theta^*$  and small constant  $\rho$ , initialization satisfies  $\Re(\theta^{(0)}) - \Re(\theta^*) \le C||\theta^{(0)} - \theta^*||^2$ . If we run SGD with small enough  $\eta$ , it finds a point  $\theta$  that satisfies

$$\Re(\theta) - \Re(\theta^*) \le C' \|\theta^{(0)} - \theta^*\|^4$$
, and  $\|\theta - \theta^*\| \le 2\|\theta^{(0)} - \theta^*\|$ .



#### References and other works

Small ReLU networks are powerful memorizers: a tight analysis of memorization capacity (Yun, S., Jadbabaie, https://arxiv.org/abs/1810.07770)

Are Deep-ResNets provably better than linear predictors? (Yun, S., Jadbabaie, <a href="https://arxiv.org/abs/1907.03922">https://arxiv.org/abs/1907.03922</a>)

Why is gradient-clipping faster: an analysis of adaptive-gradient methods under a new smoothness condition weaker than usual Lipschitz gradients (Zhang, S., Jadbabaie, <a href="https://arxiv.org/abs/1905.11881">https://arxiv.org/abs/1905.11881</a>)

#### THANKS!