

# Massively Multilingual, Massive MT (M4)

Universal Translation at Scale

Aditya Siddhant, Ali Dabirmoghaddam, Ankur Bapna, Colin Cherry, Dmitry Lepikhin, George Foster, Isaac Caswell, James Kuczmarski, Kun Zhang, Macduff Hughes, Mahdis Mahdieh, Manisha Jain, Markus Freitag, Maxim Krikun, Melvin Johnson, Mia Chen, Naveen Arivazhagan, Orhan Firat, Roee Aharoni, Sébastien Jean, Sneha Kudugunta, Thang Luong, Wei Wang, Wolfgang Macherey, Yanping Huang, Yonghui Wu, Yuan Cao, Zhifeng Chen

## Agenda

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## 1. Goal & Motivations

- 2. Project Phases
- 3. Open Problems

## Our goal

# Develop a universal machine translation model (i.e. one model for all languages and domains)



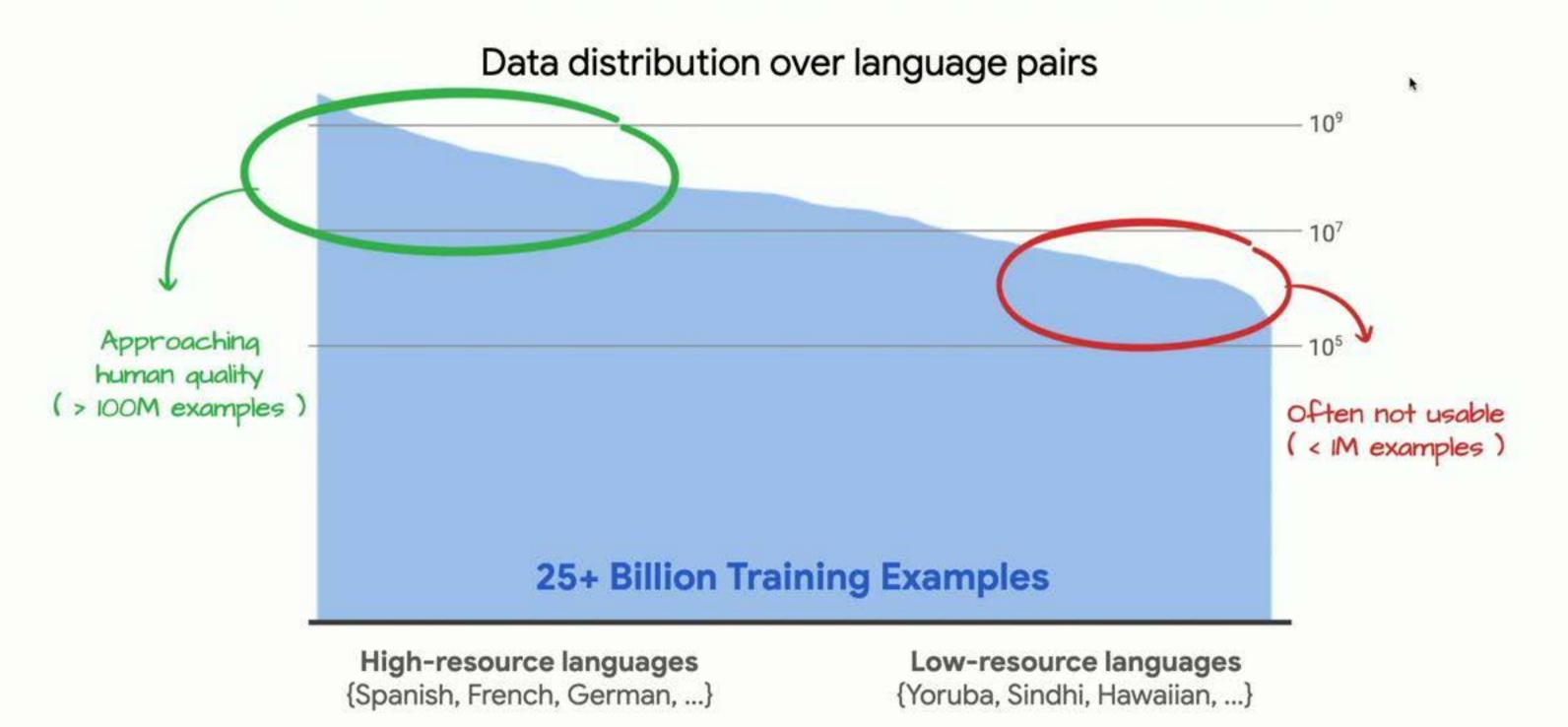
"Perhaps the way [of translation] is to descend, from each language, down to the common base of human communication — the real but as yet **undiscovered universal language** — and then re-emerge by whatever particular route is convenient."

Warren Weaver (1949)



Exploring Massively Multilingual, Massive Neural Machine Translation

# Motivation 1: Improve translation quality for all language pairs



# Motivation 2: Expand language coverage

In the world, there are...

7,000+

Total languages

2,000+

African languages

700+

Native Am. languages1



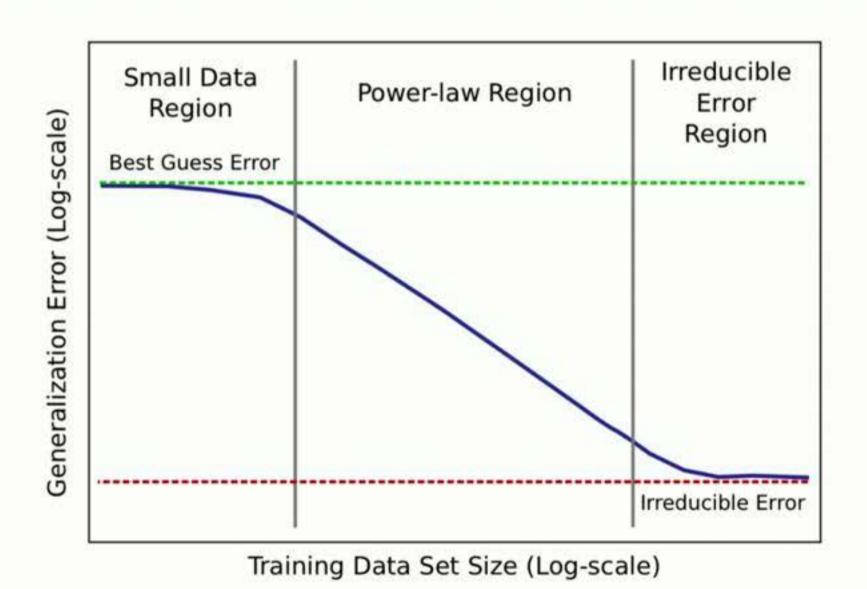
But Translate only supports...

103 Total languages

11 African languages 0

Native Am. languages

# Motivation 3: Neural network scaling and the new understanding of generalization



Hestness et al. 2018

6

# Motivation 4: This is a compelling test bed for ML research

Massive multilinguality requires advances in :

- Multi-task learning
- Meta-learning
- Continual learning

To achieve massive multilinguality, we need massive scale, requires advances in:

- Model capacity
- Trainability and optimization
- Efficiency improvements

## Agenda

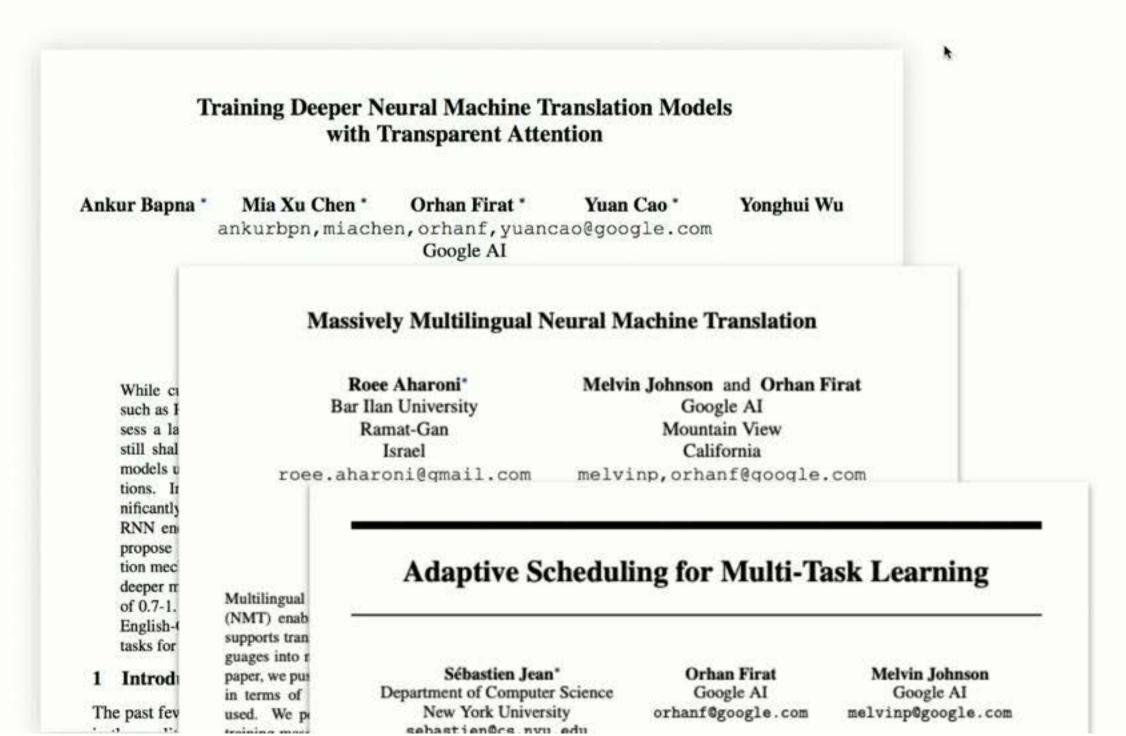
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- 1. Goal & Motivation
- 2. Project Phases
- 3. Open Problems

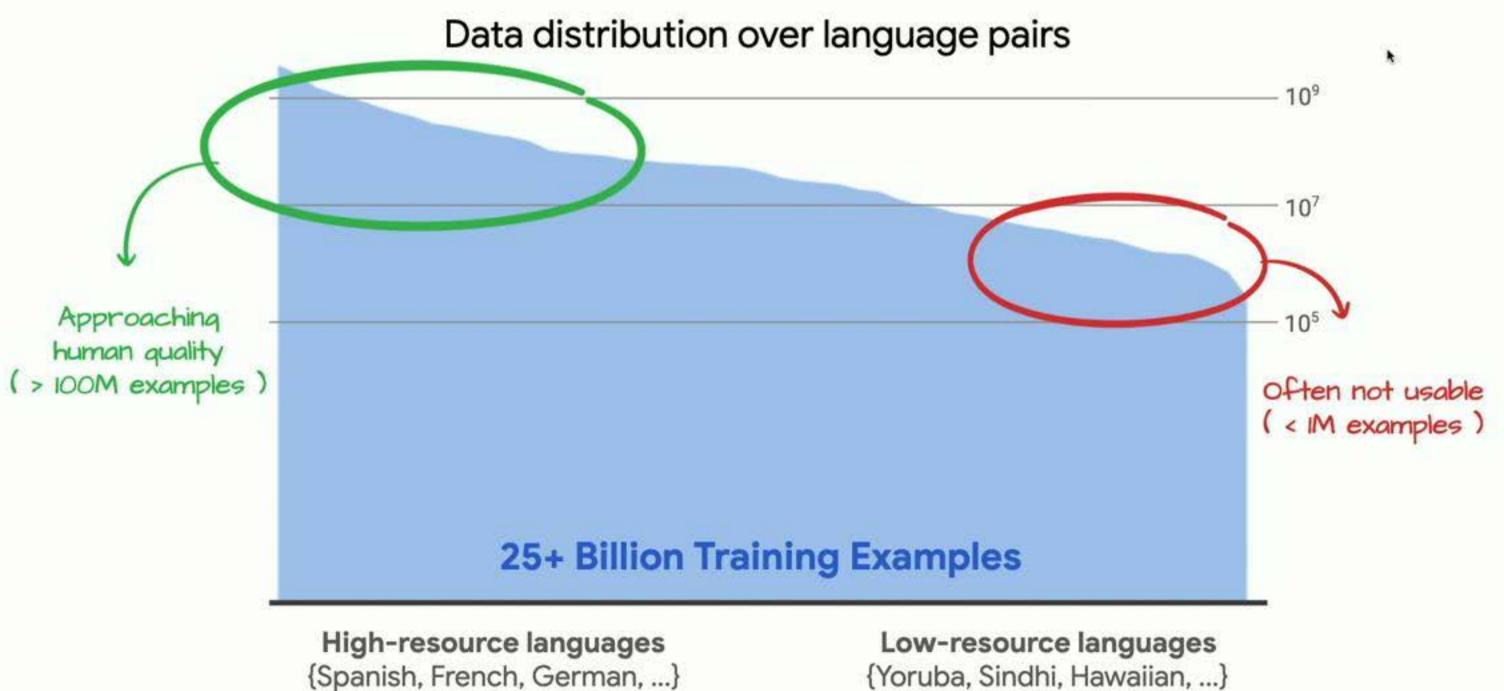
# To achieve our goal, we knew we had to dramatically scale capacity; but first, we had to enumerate all relevant research challenges

#### Conference Publications

- EMNLP
- NAACL
- NeurlPS



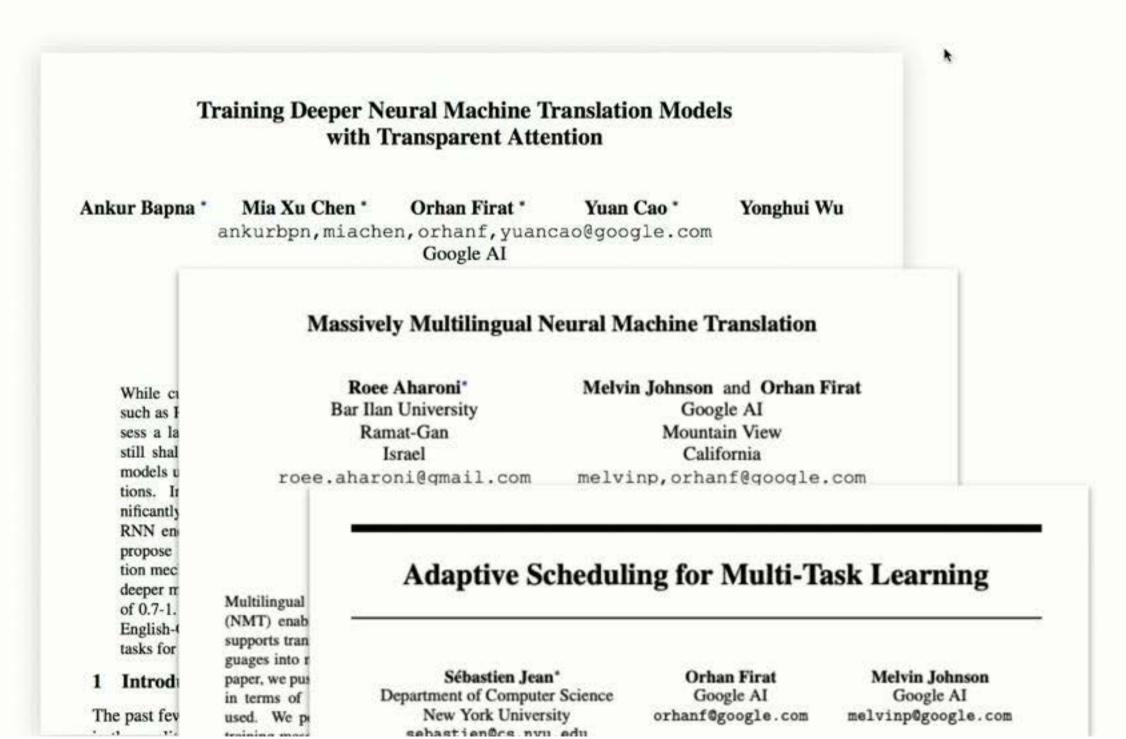
# Motivation 1: Improve translation quality for all language pairs



# To achieve our goal, we knew we had to dramatically scale capacity; but first, we had to enumerate all relevant research challenges

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# After our pilot studies, we moved to realistic scenario: M4 in the wild

#### RESEARCH PRIORITIES

- Develop baselines
- Learn, given data imbalance
- Increase model capacity <</li>

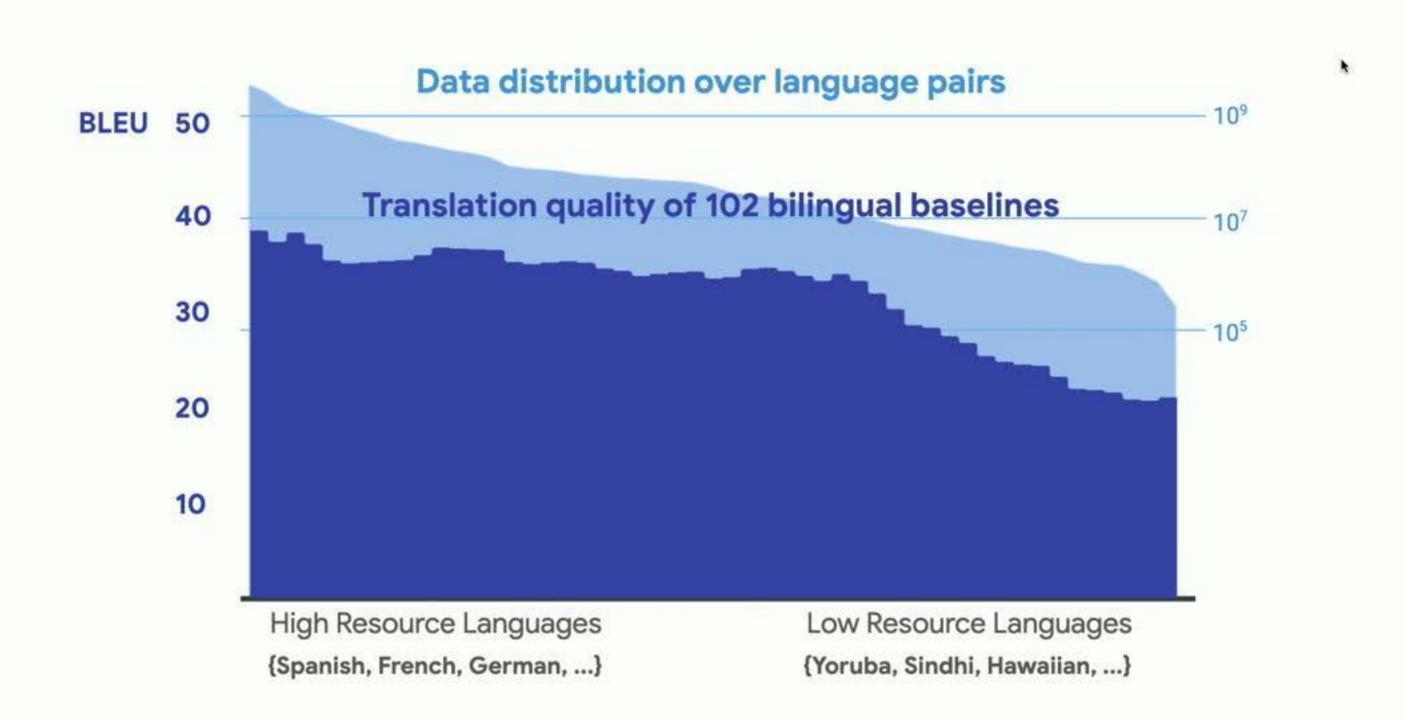
#### GOAL

Train a 103-language model; attain parity with baselines

Let's go into detail on each priority

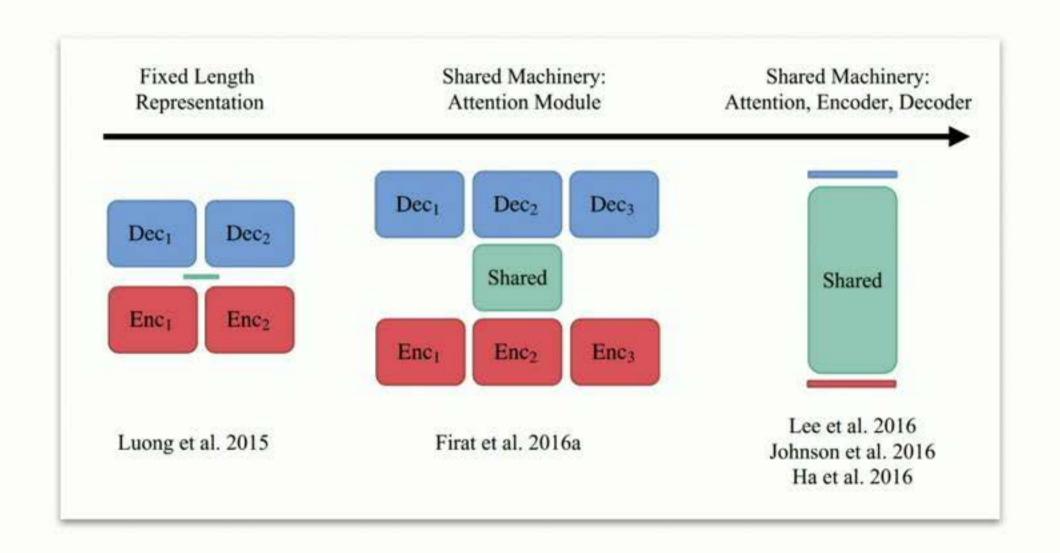
#### 1/ Develop baselines:

### We trained and evaluated new bilingual models as controls



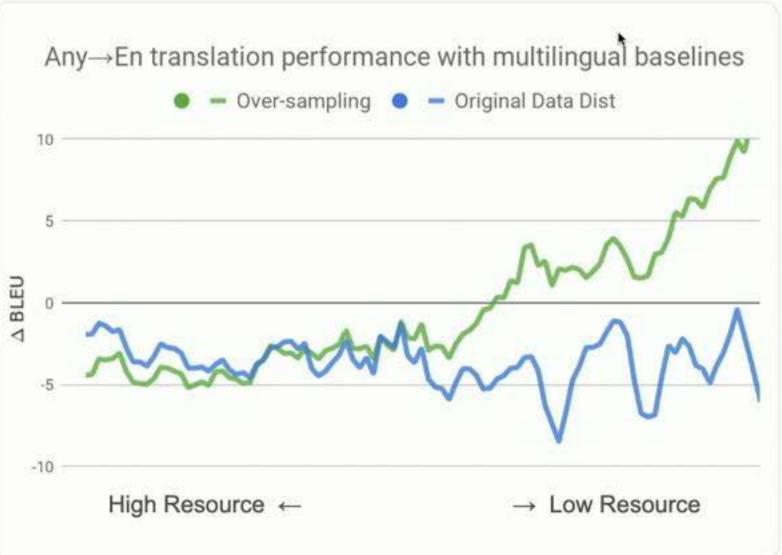
#### 1/ Develop baselines:

# Models Wiring: Transformer as explained in [1] and [2]



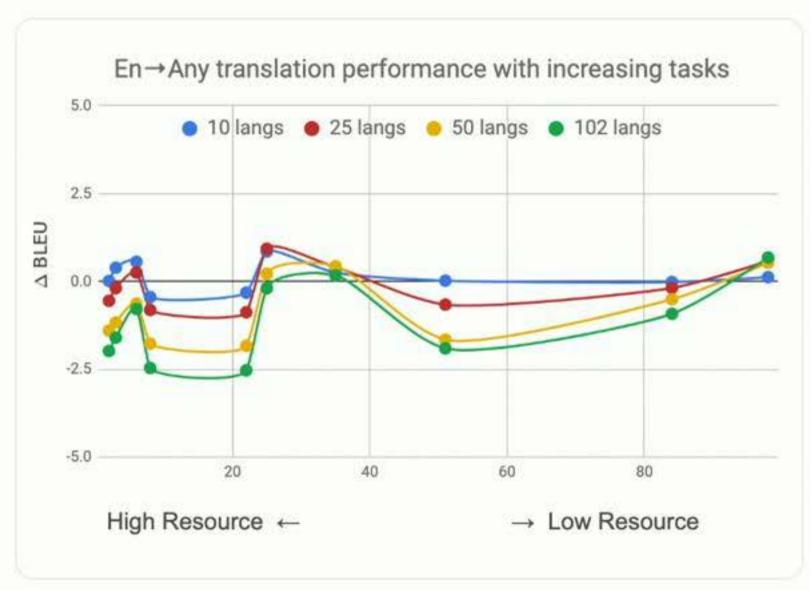
## Importance of re-balancing data

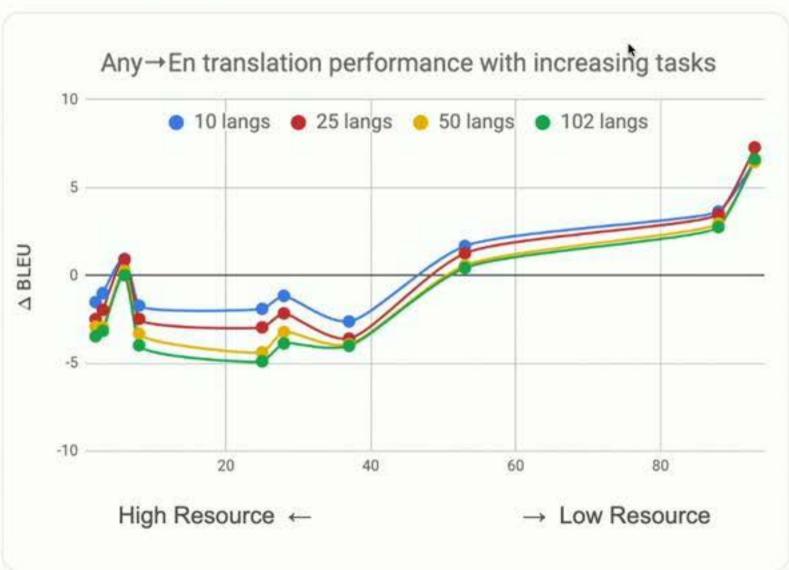




English to Any

# Increasing the number of languages at the same capacity results in worse quality due to interference, especially in En→Any



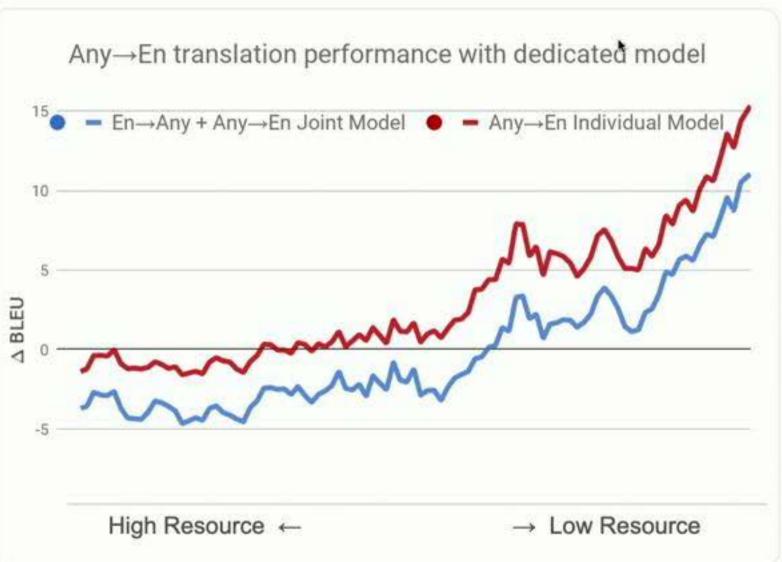


English to Any

Any to English

## Two separate models: En→Any and Any→En

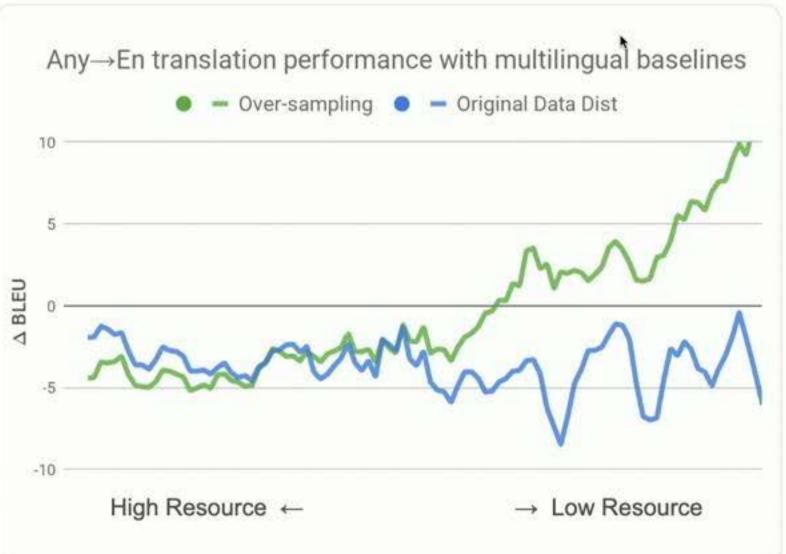




English to Any

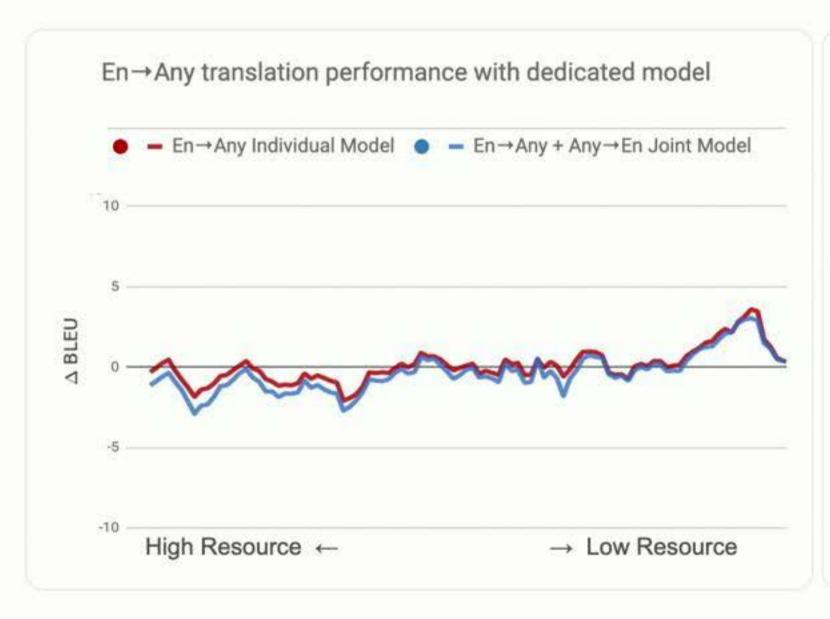
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English to Any

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English to Any

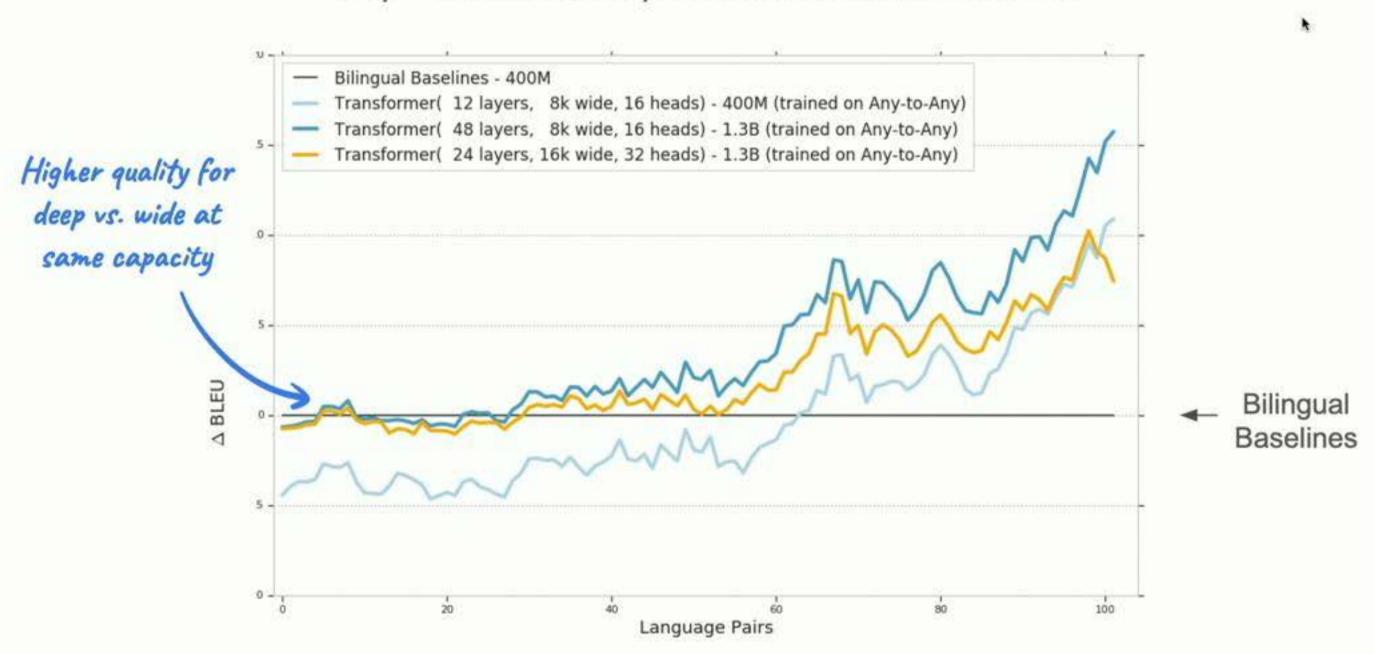
### To reduce quality losses, we needed greater model capacity

#### Relevant research questions:

- Do deep or wide networks drive greater quality gains?
- How deep or wide should we go?
- What quality boost do we attain by sacrificing En→Any (i.e. half of our tasks)?

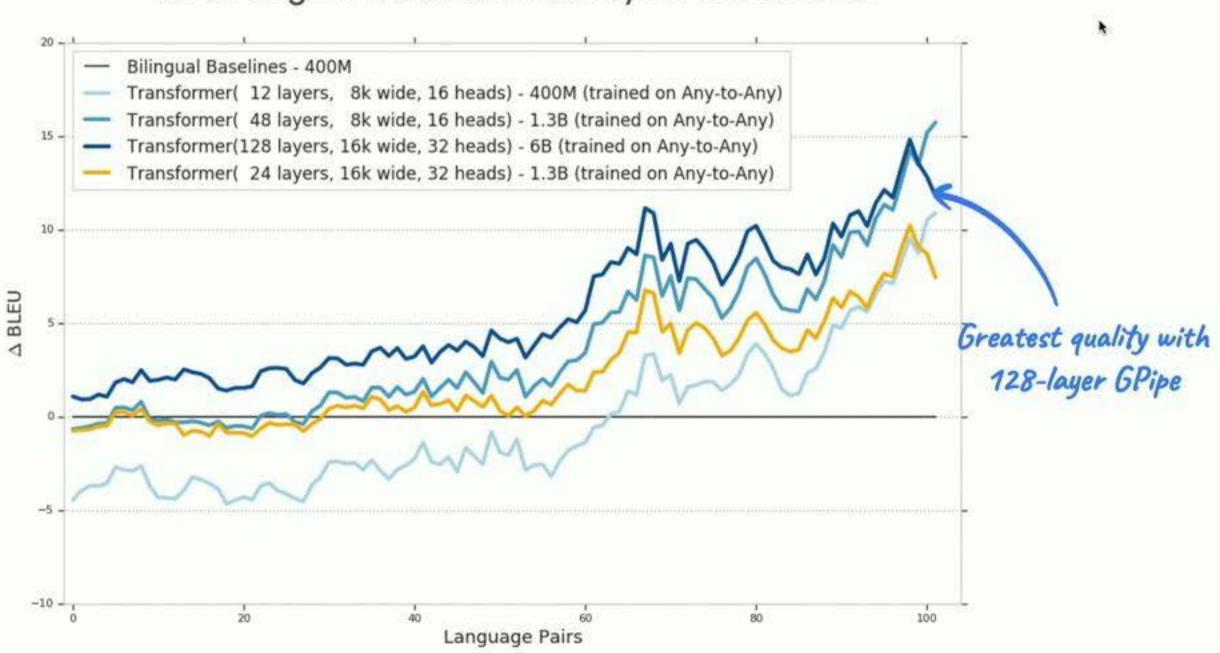
## Do deep or wide networks drive greater quality gains?

#### Any→En translation performance with model size

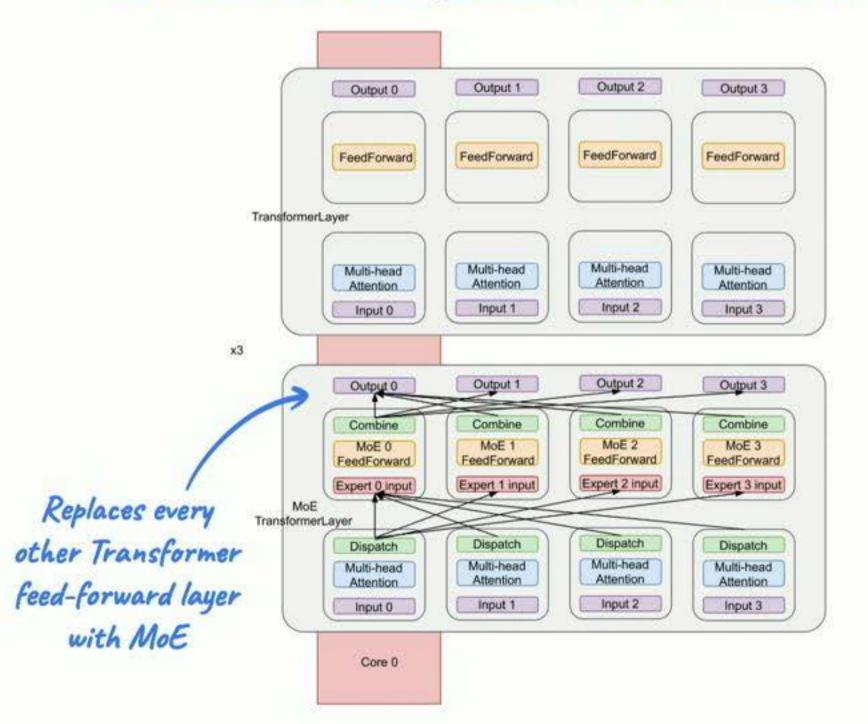


## How deep or wide should we go?

#### All-to-English Translation Quality for M4 Models.



## How can we scale to 1k chips and beyond? Conditional computation and Mixture-of-Experts with 50B+ weights

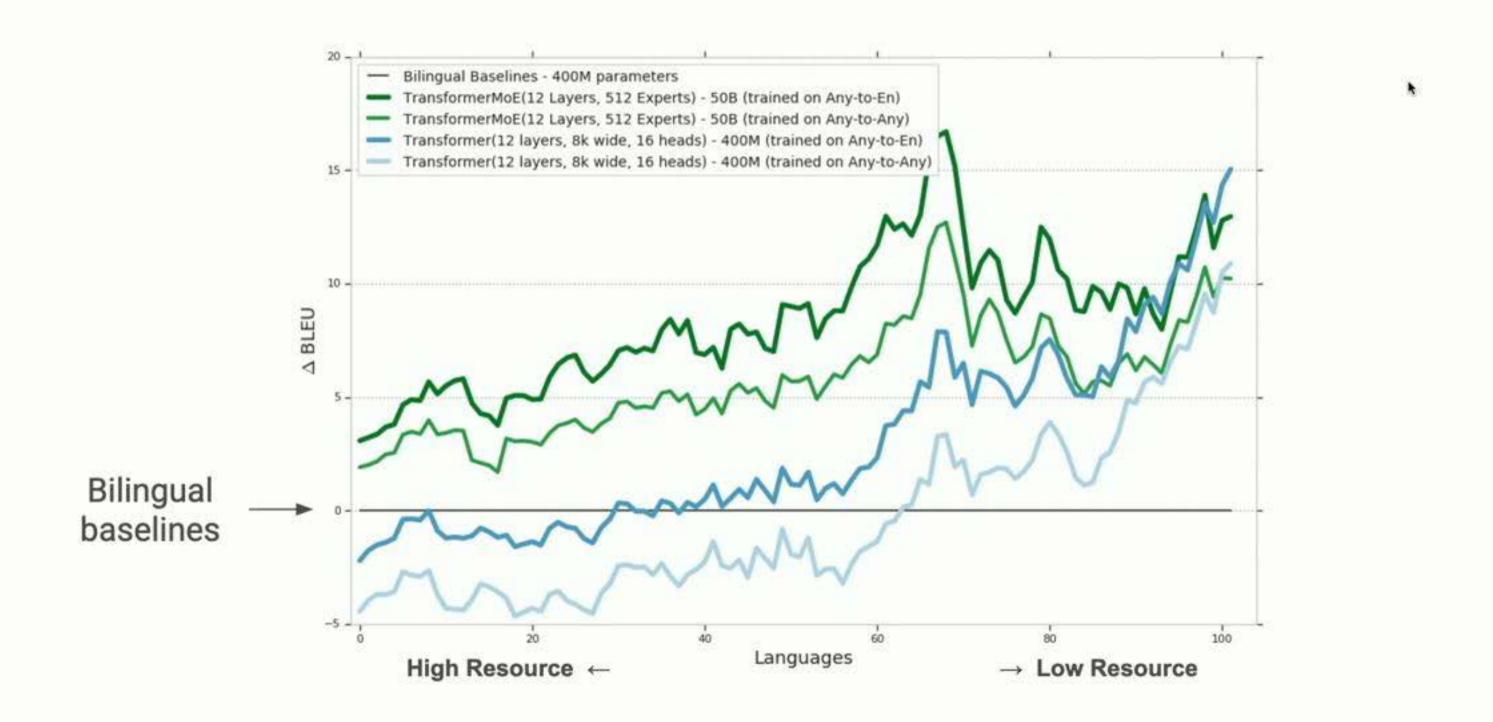


As we increase number of experts, training and inference scales sublinearly:

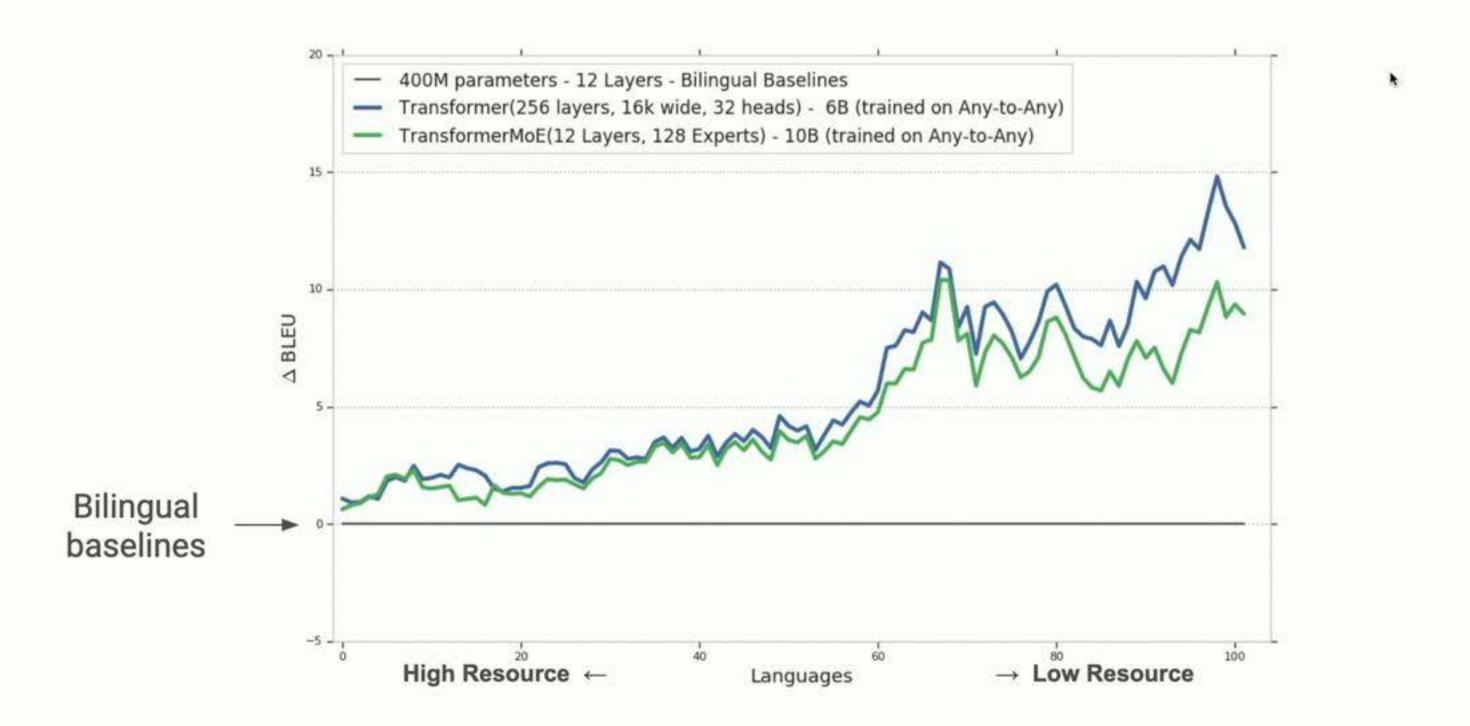
Tradeoffs of 512 token-level experts & 1 expert/core:

- Don't need MoE gradient aggregation
- MoE weight update broadcast is not required
- However, an extra network is required to dispatch activations

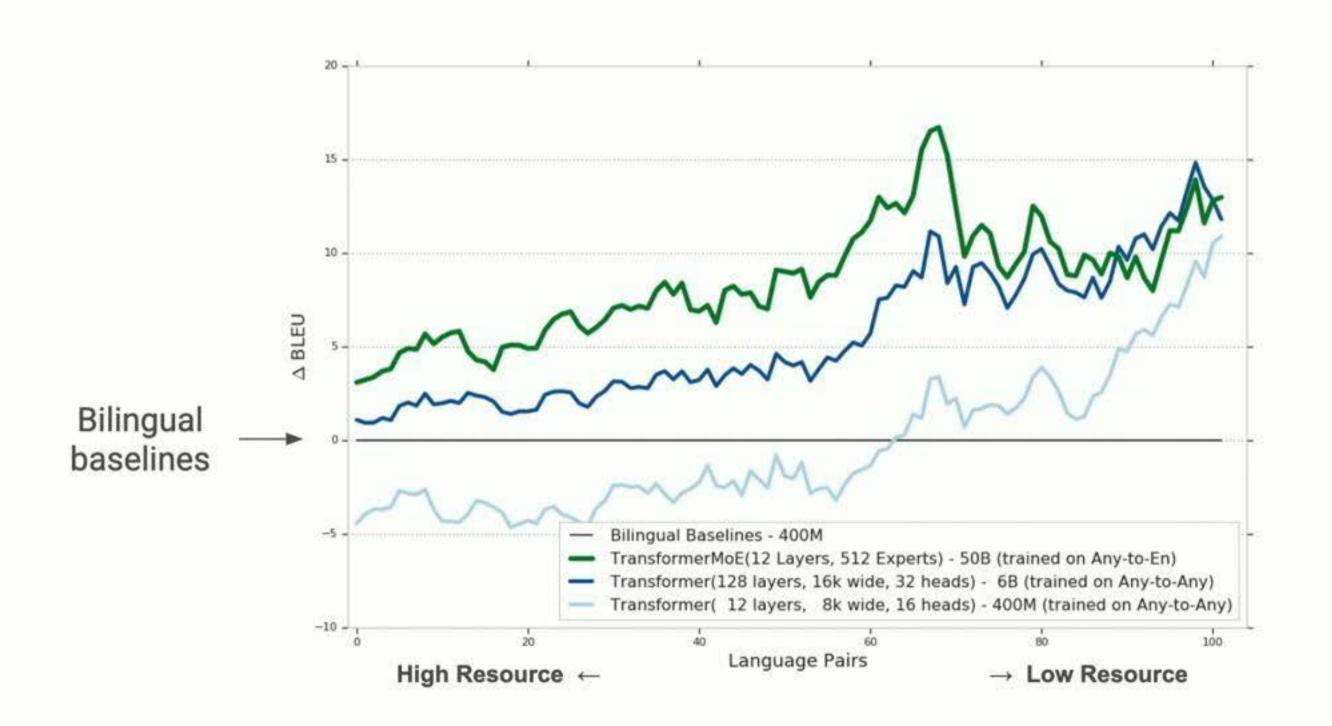
## What quality boost do we attain by sacrificing En→Any (i.e. half of our tasks)?



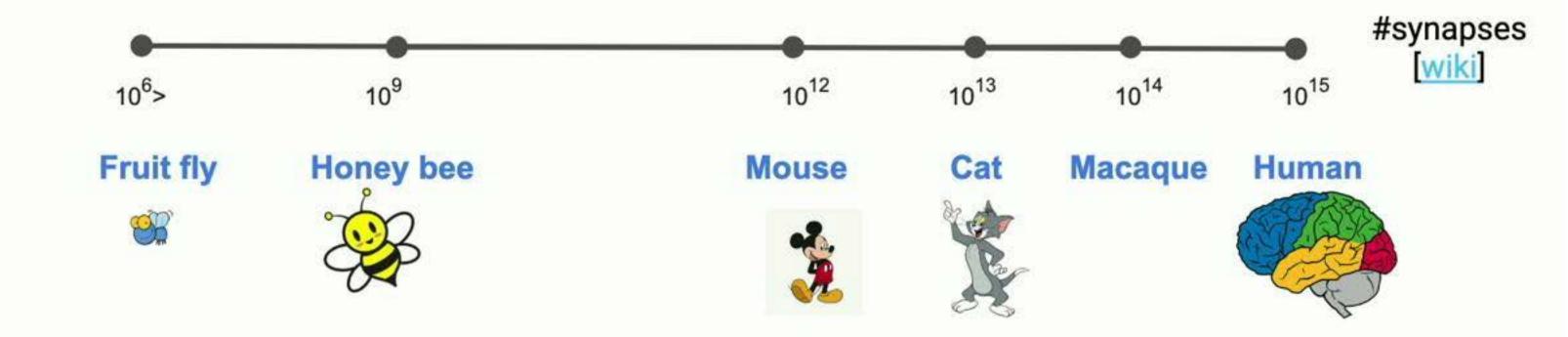
# Parameter Efficiency: At similar parameter count, deep models perform better than MoE, but what about Flops?



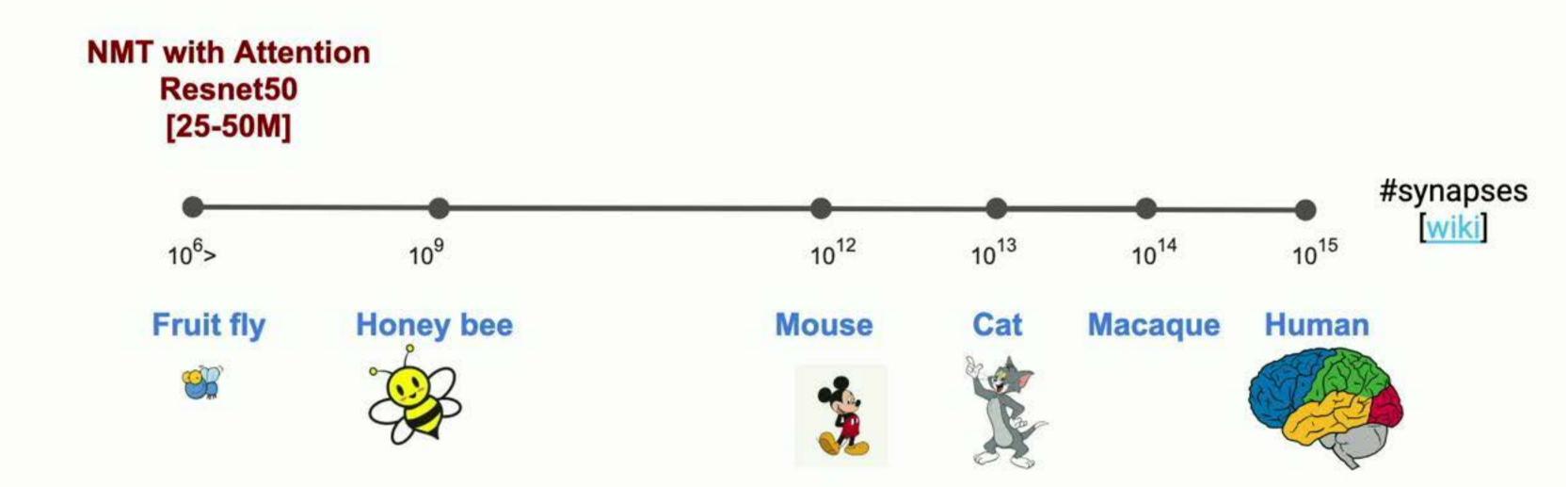
#### Final Phase 1 results

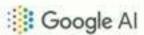


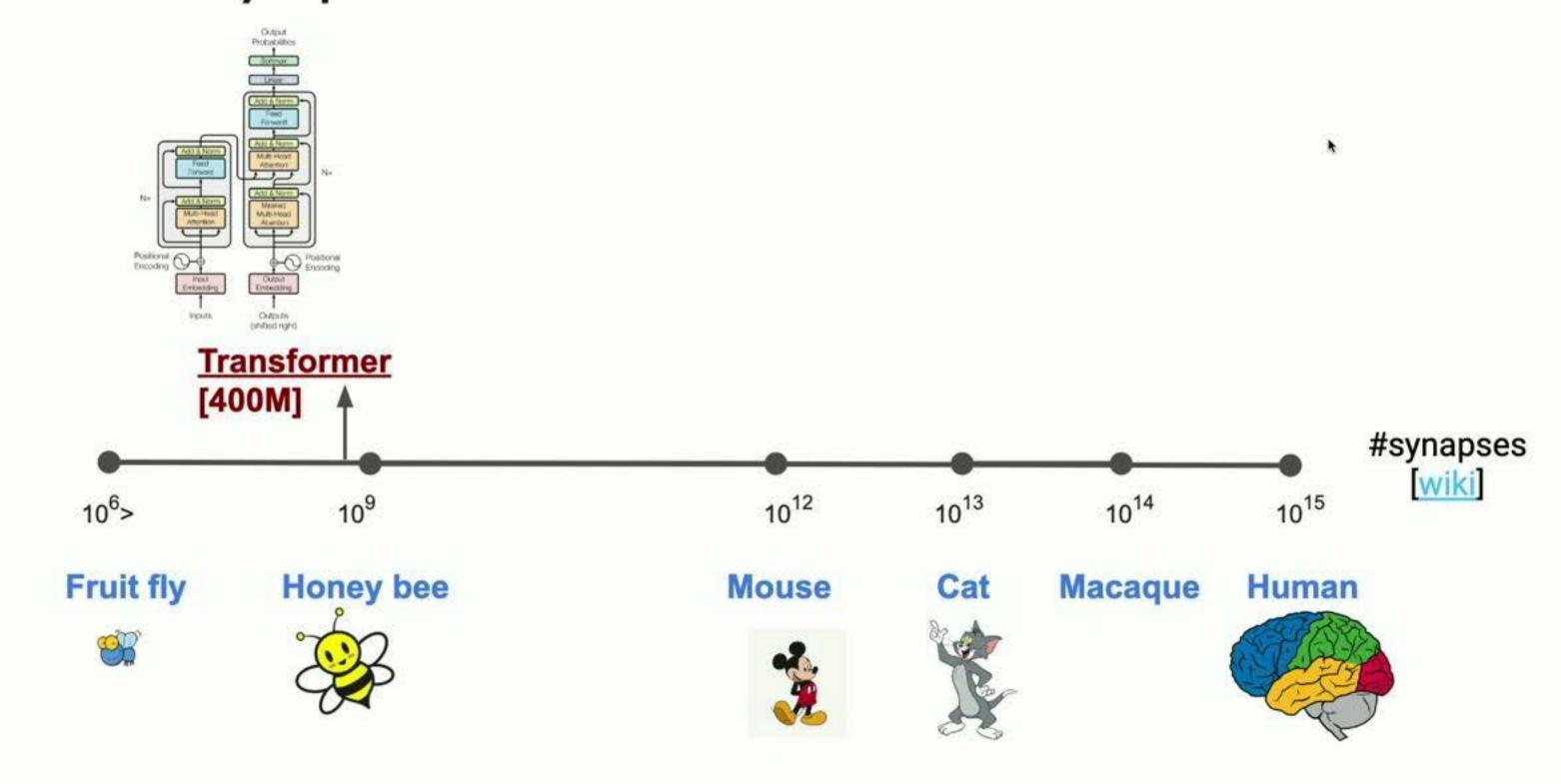




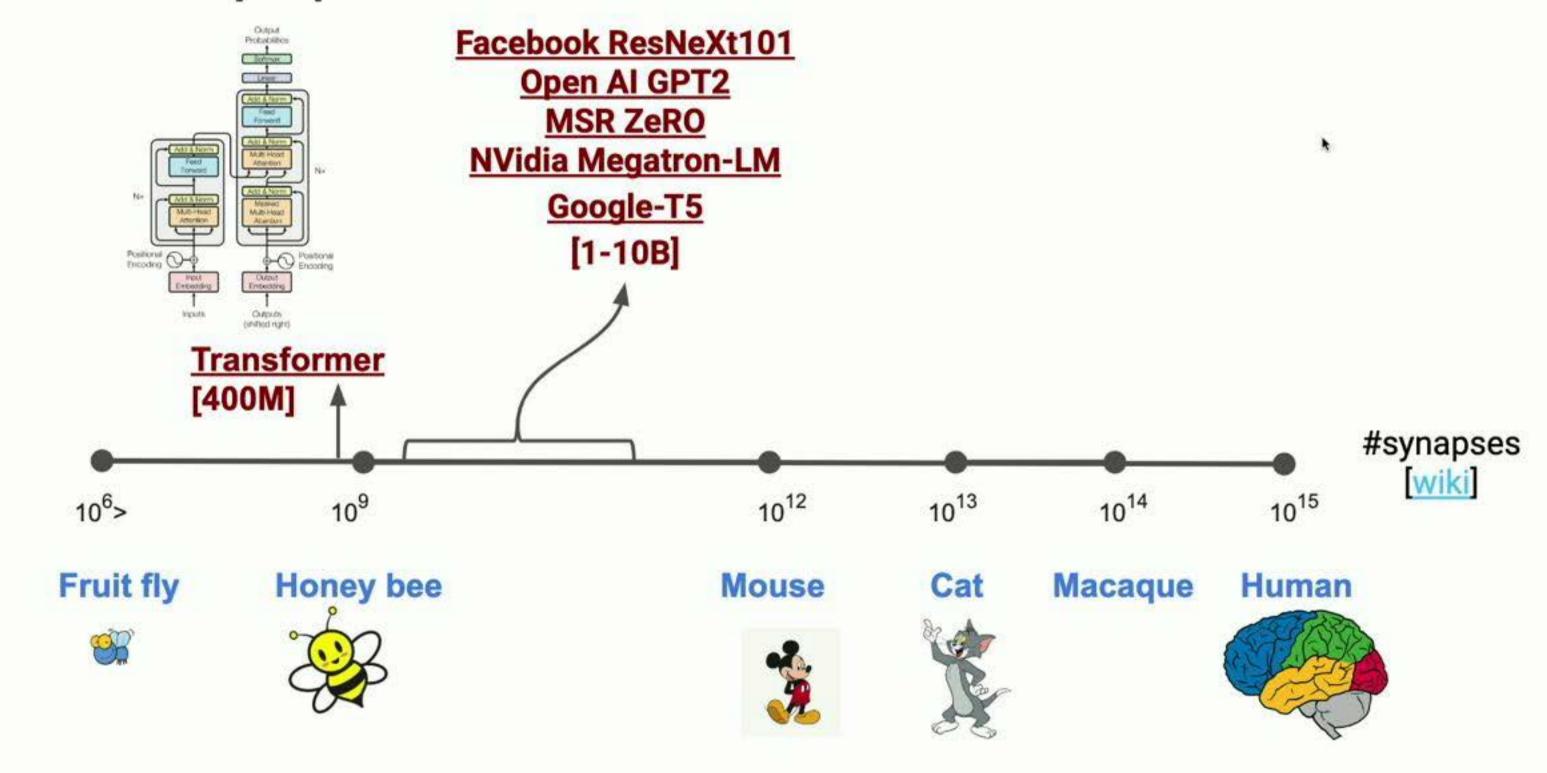




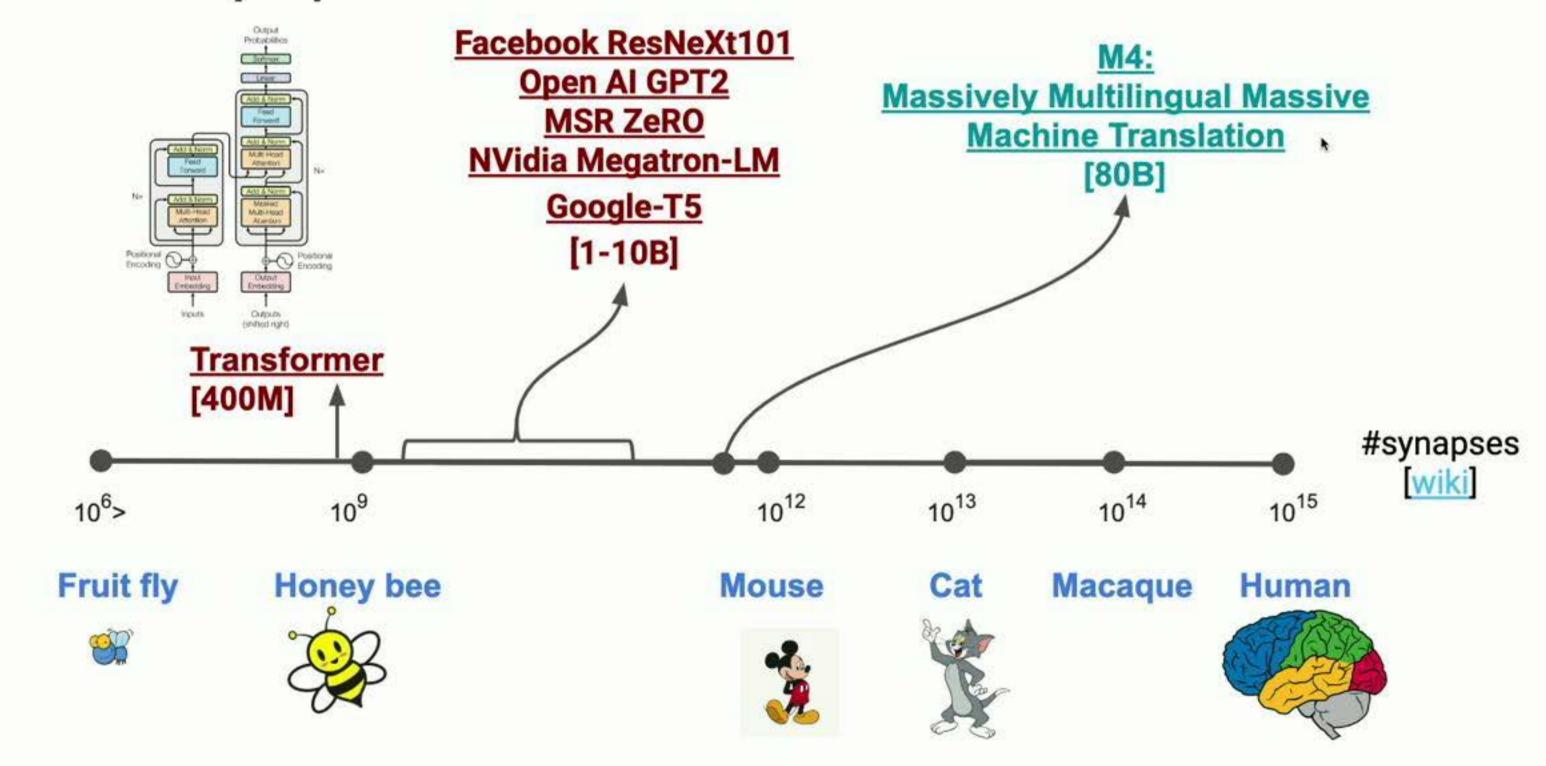






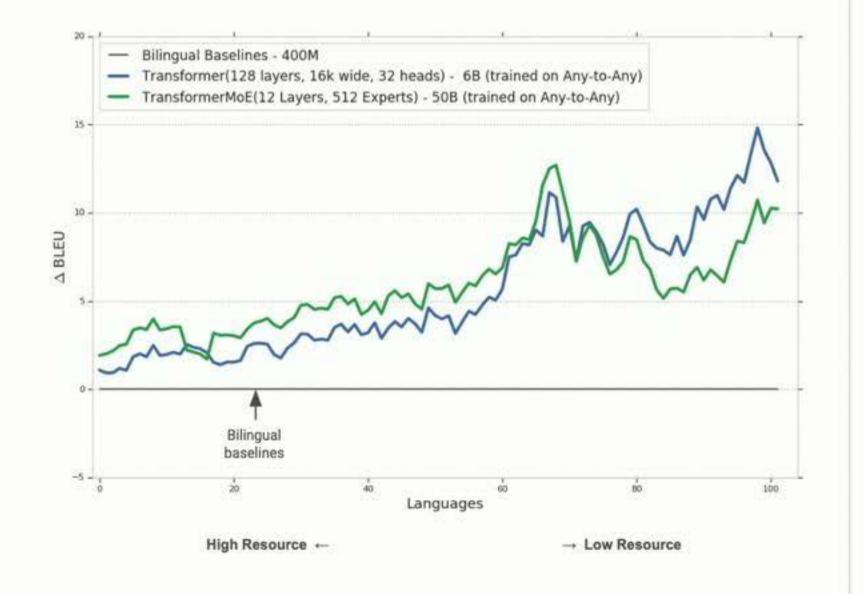




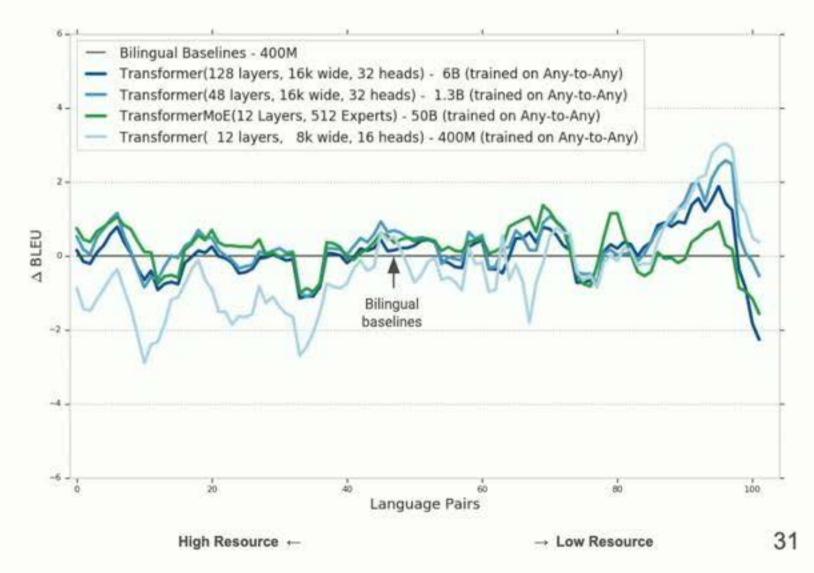


# At the end of the first phase, two other insights helped inform research questions for the next phases

1/ We need a future model that can get the "best of both worlds" across MoE and Deep Transformer



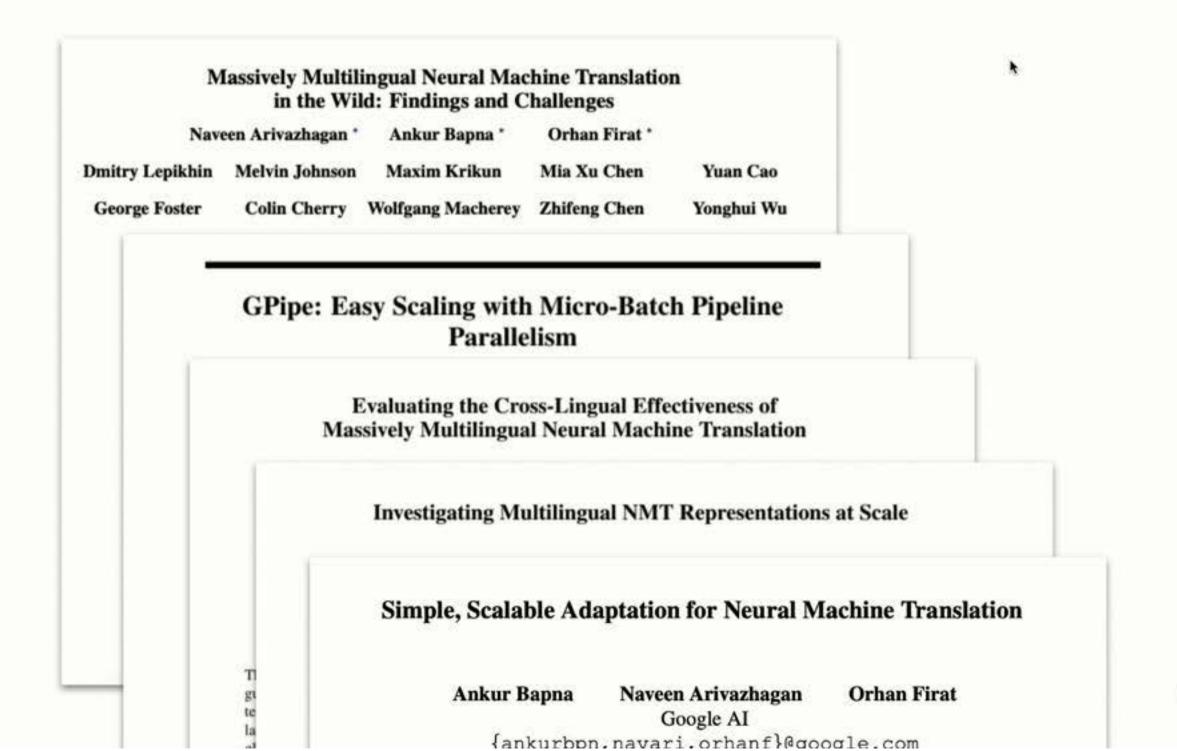
2/ Scaling up model capacity doesn't immediately improve performance on En→Any

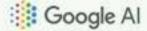


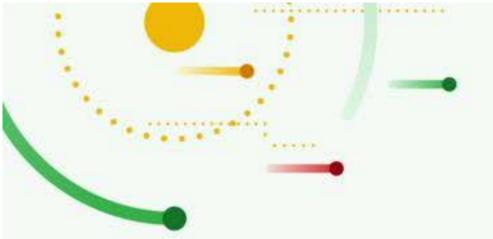
### Summary of recent publications

### Conference Publications

- NeurlPS
- EMNLP
- AAAI







# **Massive Neural Networks**

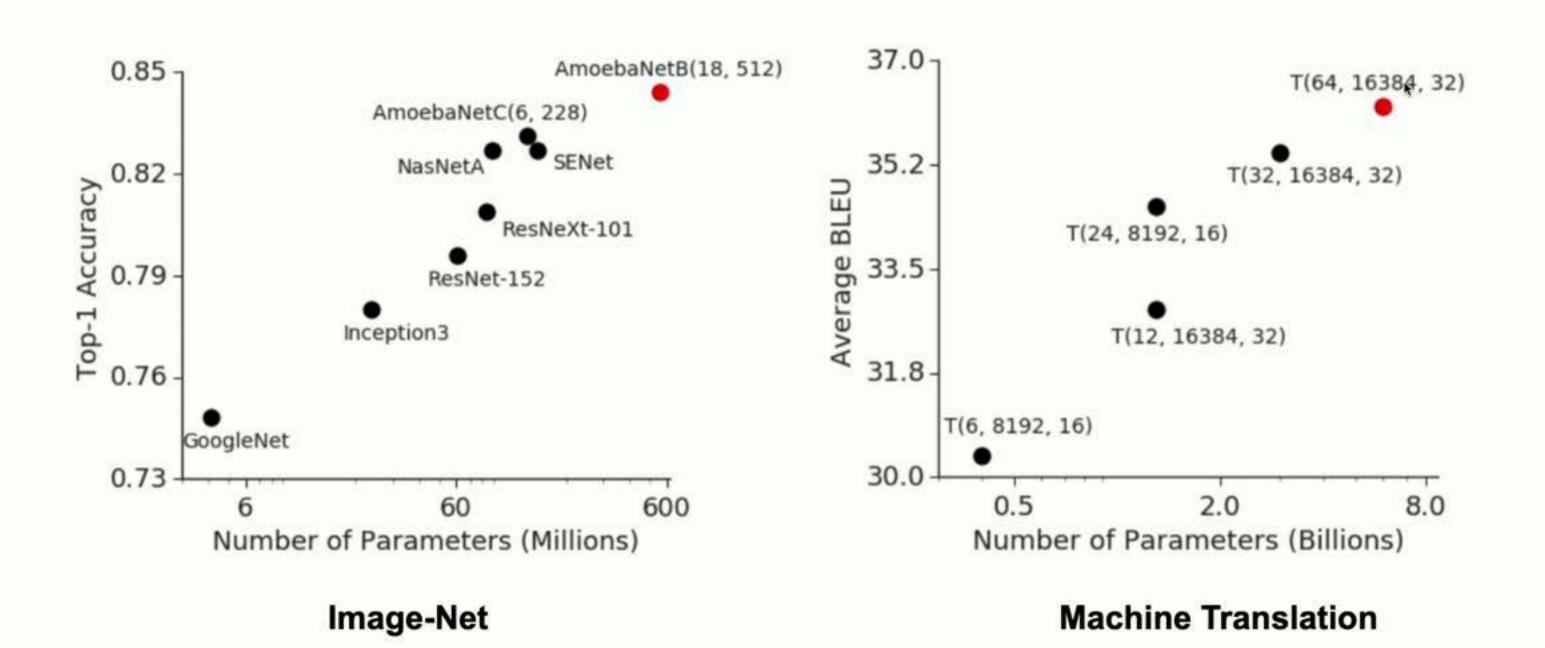
Training Deeper Neural Machine Translation Models with Transparent Attention, Bapna et al. EMNLP 2018

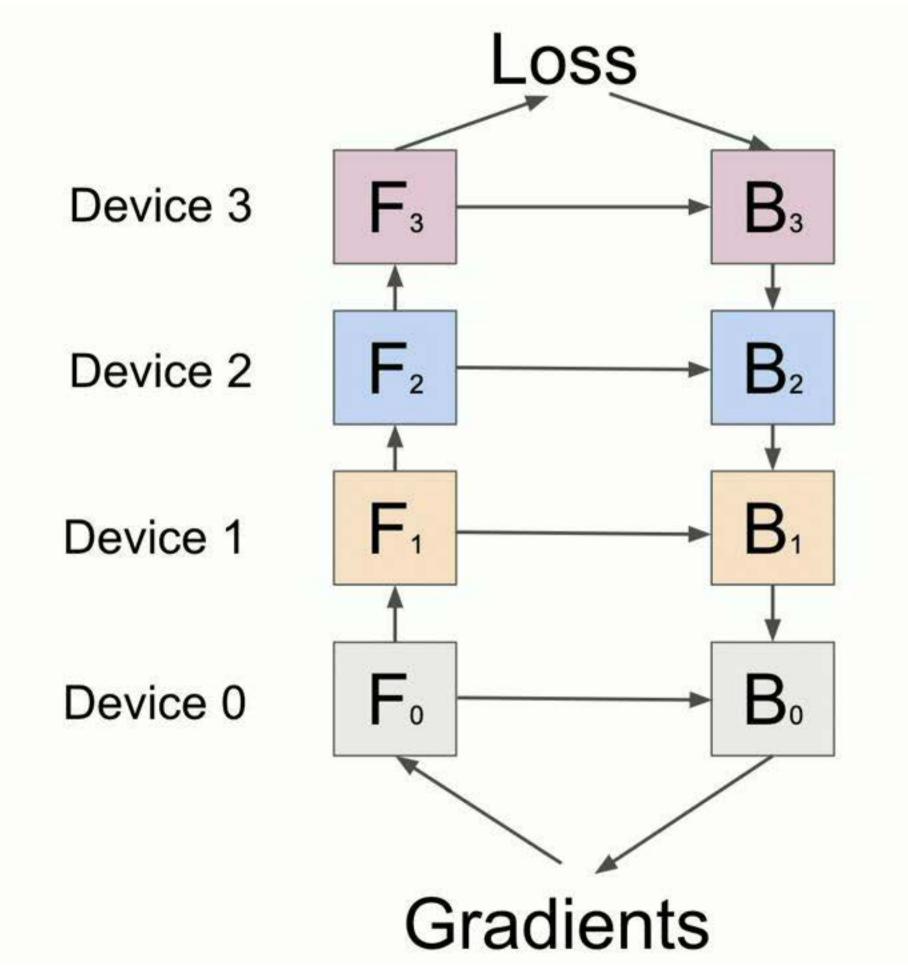
GPipe: Efficient Training of Giant Neural Networks using Pipeline Parallelism, Huang et al. NeurIPS 2019

Outrageously Large Neural Networks: The Sparsely-Gated Mixture-of-Experts Layer, Shazeer et al. ICLR 2017



## GPipe: Easy Scaling with Pipeline Parallelism - Huang et al., 2019





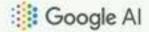
### Performance

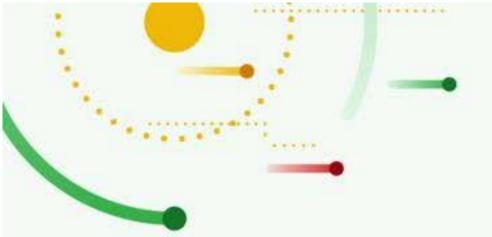
Sublinear scaling with or without high speed interconnect.

TPU	AmoebaNet			Transformer		
K =	2	4	8	2	4	8
M=1	1	1.13	1.38	1	1.07	1.3
M=4	1.07	1.26	1.72	1.7	3.2	4.8
M = 32	1.21	1.84	3.48	1.8	3.4	6.3

GPU	AmoebaNet			Transformer		
K =	2	4	8	2	4	8
M = 32	1	1.7	2.7	1	1.8	3.3

K: # of model partitions. M:# of batch splitting

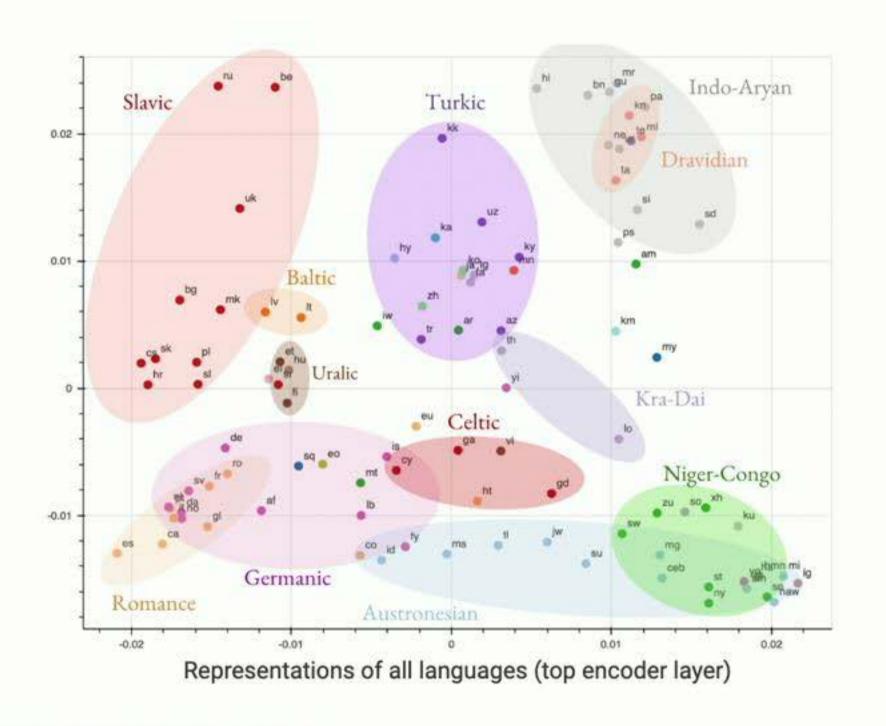




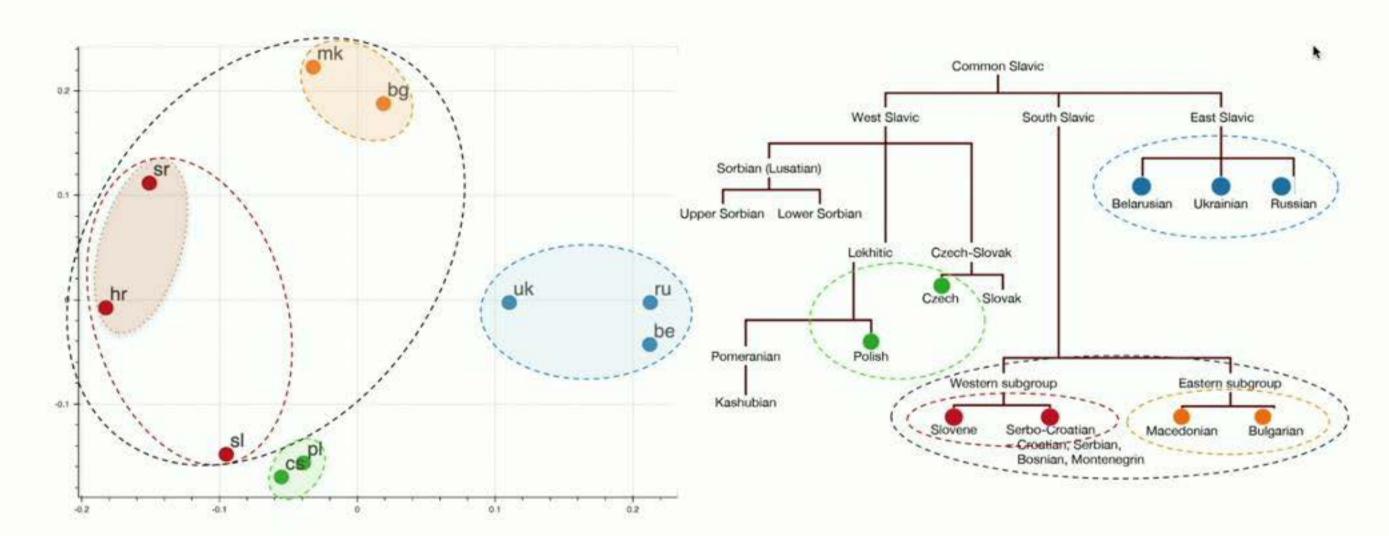
## Drawing the Map of Languages

Investigating Multilingual NMT Representations at Scale, Kudugunta et al. - EMNLP'19

### If we plot M4 language representations, they cluster based on linguistic similarity



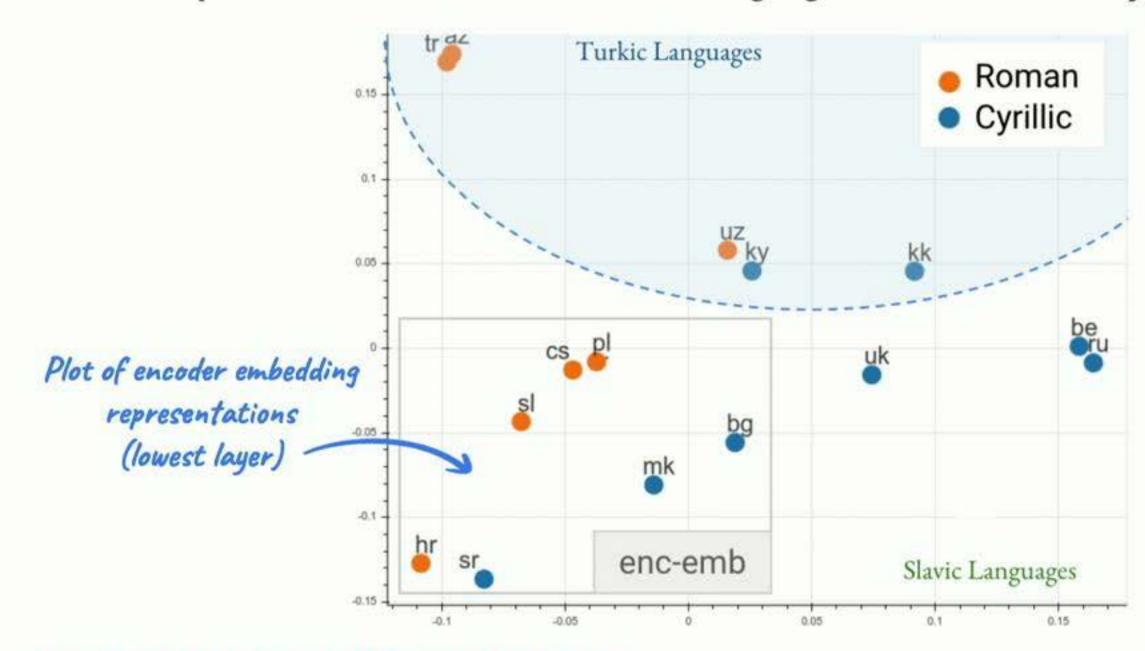
# When we look more closely into representations of language subfamilies, we also see a logical clustering



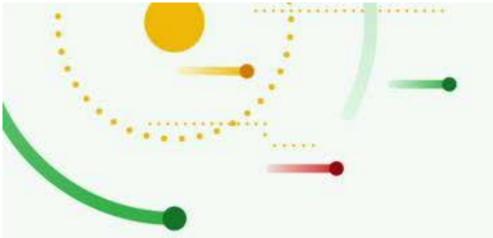
Slavic Languages (token embeddings).

# Linguistic similarity determines the representation affinity, especially in higher layers

### Representations of Slavic and Turkic languages with Roman and Cyrillic scripts





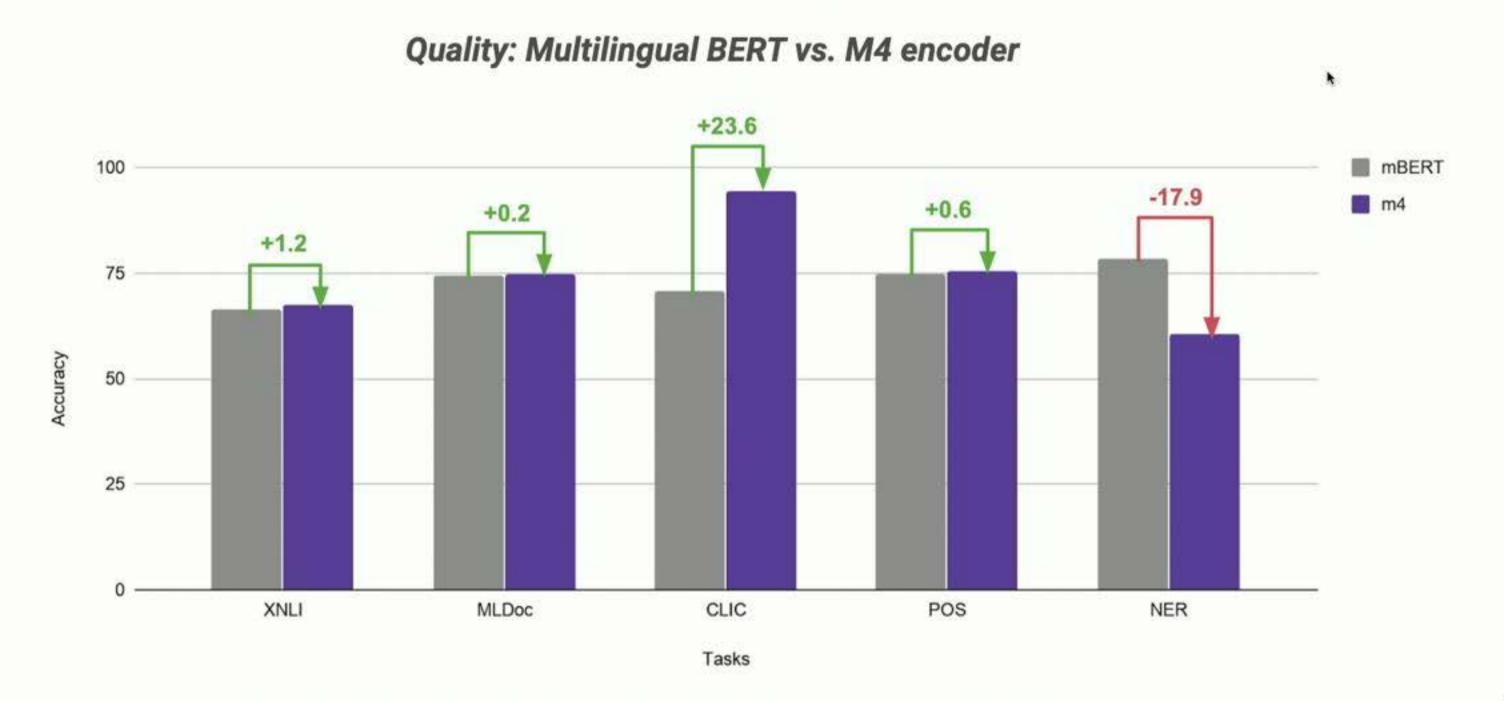


## **Cross-lingual Downstream Transfer**

<u>Evaluating the Cross-Lingual Effectiveness of Massively Multilingual Neural Machine Translation,</u> Siddhant et al. AAAI 2020

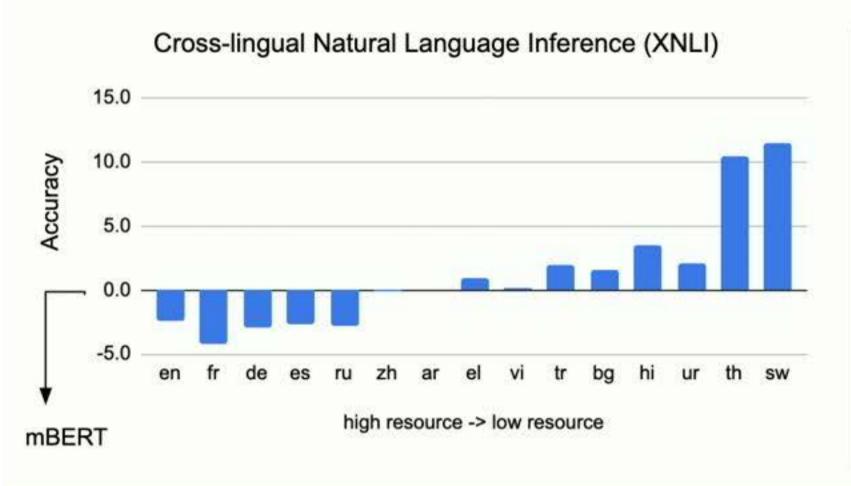
#### Additional Insights from Phase 1

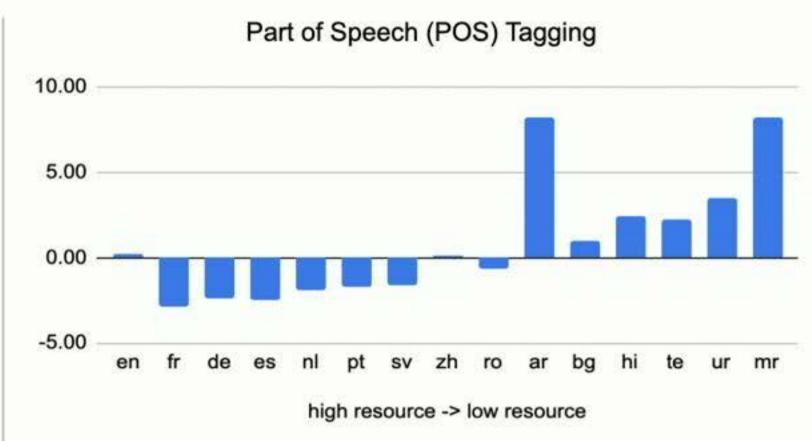
## We evaluated M4 representations on downstream tasks; M4 encoder worked better than multilingual BERT in 4 out of 5 tasks



# M4 representations transfer to low-resource languages better than to high-resource languages

### Quality: Multilingual BERT vs. M4 encoder

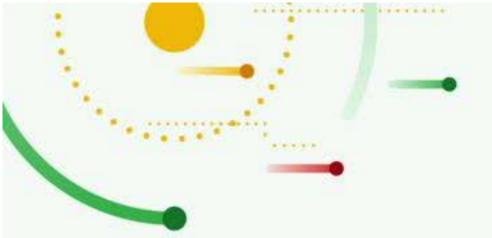




### Hypotheses why transfer is better for low-resource languages:

- Translation to English from all languages implicitly forces their representation to be in the same space
- High resource languages are harder to move from point of convergence on fine-tuning

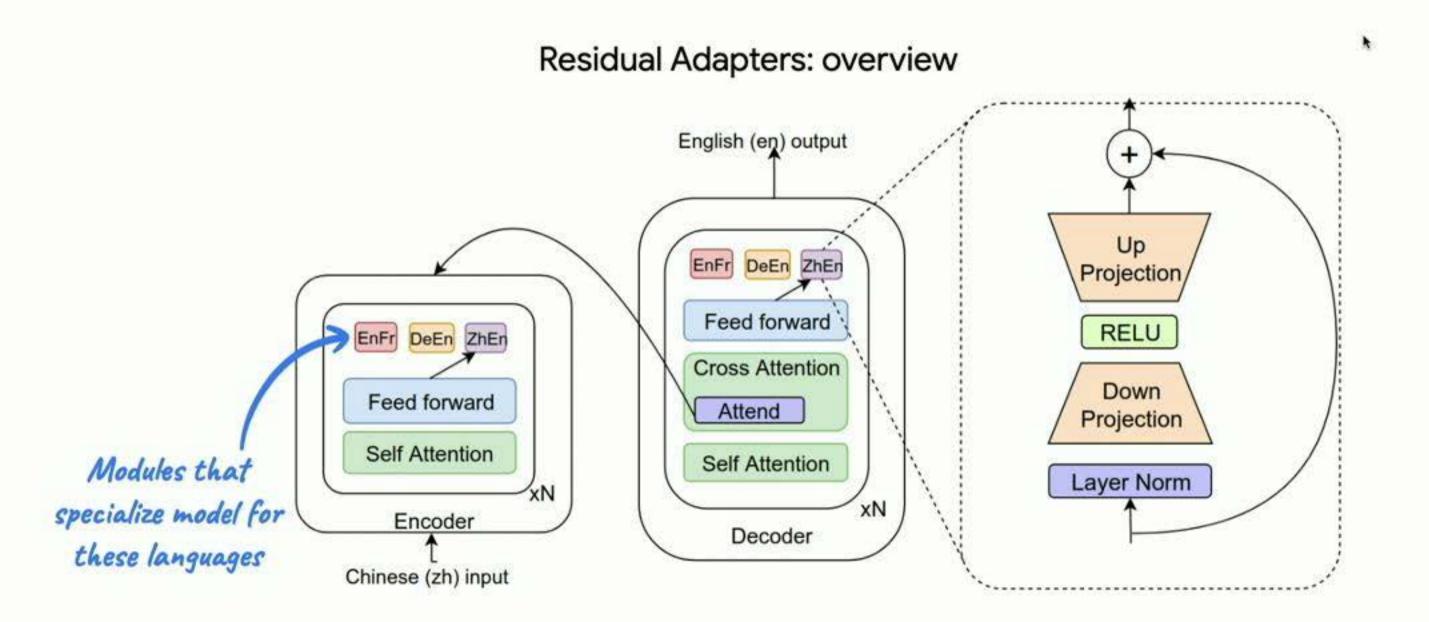




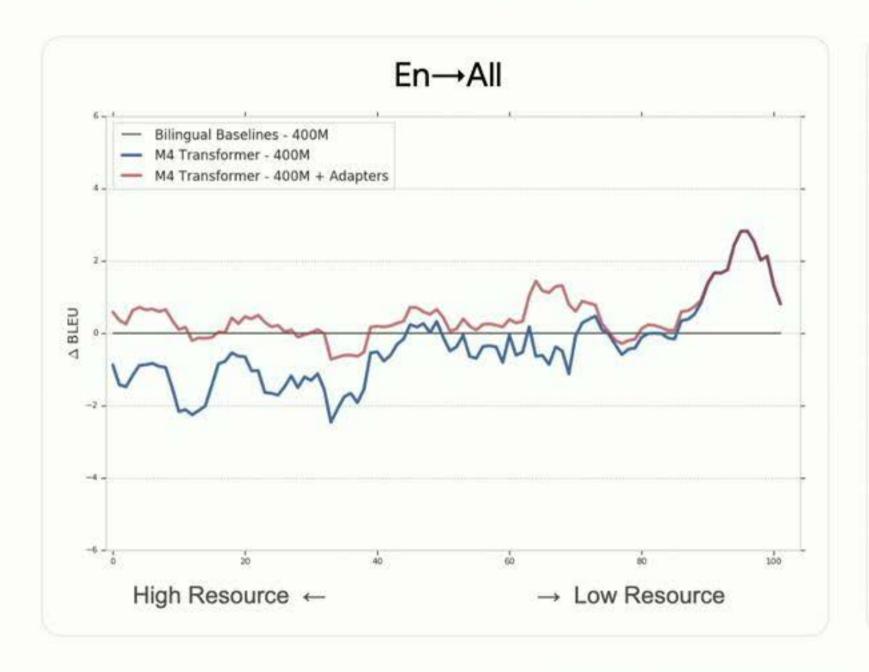
## Making M4 Practical: Simple Adaptation

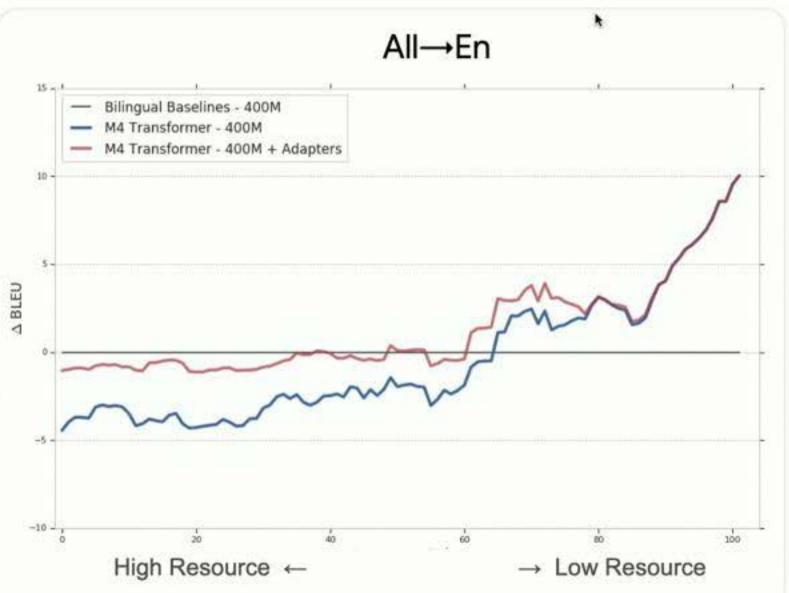
Simple, Scalable Adaptation for Neural Machine Translation, Bapna et al. - EMNLP'19

# Residual Adapters allow for improving quality and for specializing models on languages or domains



# With Residual Adapters, we regain the quality drop in high-to-mid resource languages and enable domain-adaptation



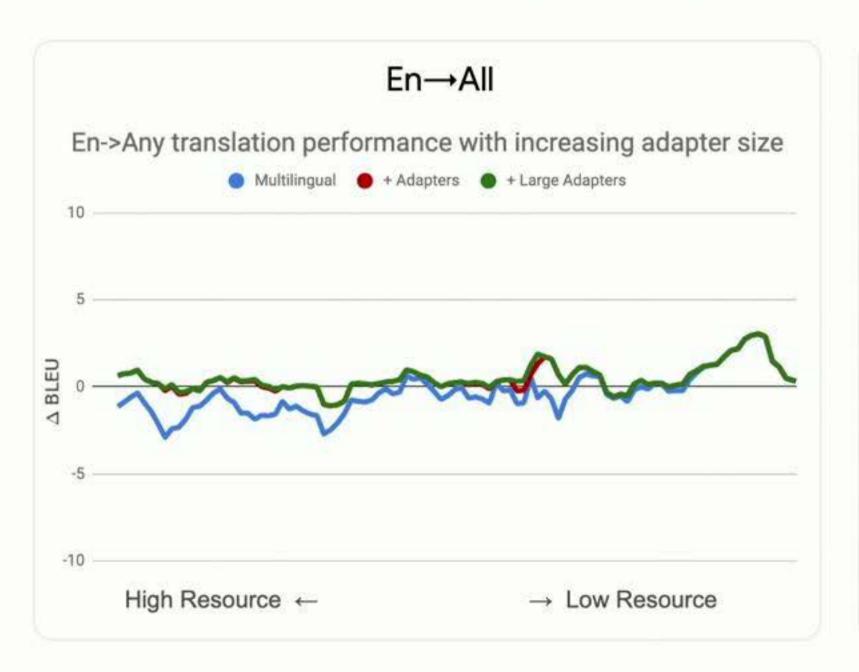


# Restore quality on high-to-mid resource languages with 13% extra parameters per language





# For high resource languages we see further gains by increasing adapter capacity, although the returns are diminishing





### We also summarized Phase 1 findings in a Google Al blog post (link)



The latest news from Google AI

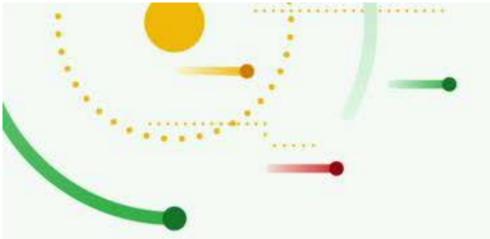
### Exploring Massively Multilingual, Massive Neural Machine Translation

Friday, October 11, 2019

Posted by Ankur Bapna, Software Engineer and Orhan Firat, Research Scientist, Google Research

"... perhaps the way [of translation] is to descend, from each language, down to the common base of human communication — the real but as yet undiscovered universal language — and then re-emerge by whatever particular route is convenient." — Warren Weaver, 1949





# Enhancing Zero-Shot Translation: The Missing Ingredient

The missing ingredient in zero-shot Neural Machine Translation, Arivazhagan et al. 2019.

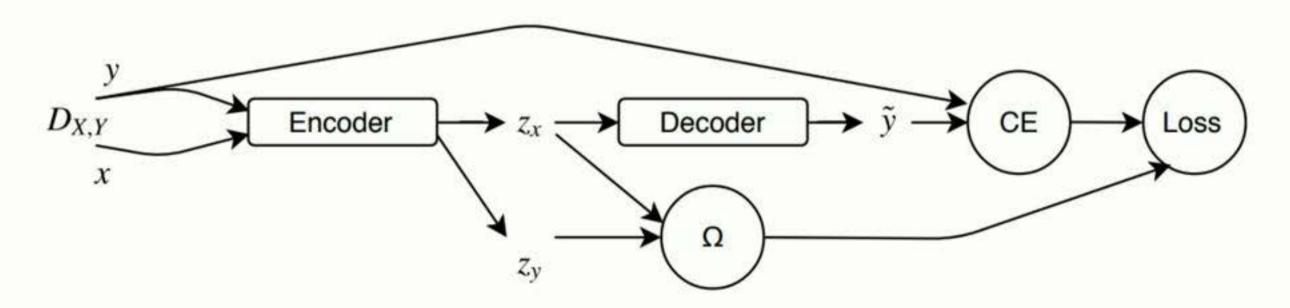
### Enhancing Zero-Shot Translation: The Missing Ingredient

Bridging the gap between pivoting and zero-shot

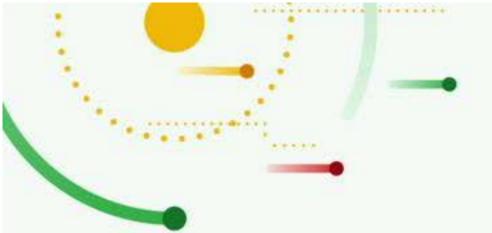
- auxiliary losses on the NMT encoder
- impose representational invariance via loss
- easy scalability to multiple languages

Crown	vanil	align(cosine)		
Group	direct	pivot	direct	
$en \leftrightarrow xx$ (8)	30.11	-	29.95	
$xx \leftrightarrow yy$ (12)	16.73 (zs)	17.76	17.72 (zs)	
All (20)	22.2	22.81	22.72	

Table 5: Average BLEU scores for multilingual model on IWSLT-2017; Zero-Shot results are marked (zs).







## On training and hyper-parameters

## Adaptive Schedules have the potential to overcome task-scheduling challenges

- Meta-Learning (for parallel transfer)
  - Learning to Schedule Tasks
    - Learning Task Weights [paper]
  - Explicit schedules: not scalable

$$w_i = 1 / \left( \min \left( 1, \frac{s_i}{b_i} \right)^{\alpha} + \epsilon \right)$$

Implicit schedules: coupled with optimization

$$w_i = 1 + (\operatorname{sign}(\overline{S} - S_i)) \min\left(\gamma, \left(\max_j S_j\right)^{\alpha} \left|S_i - \overline{S}\right|^{\beta}\right)$$

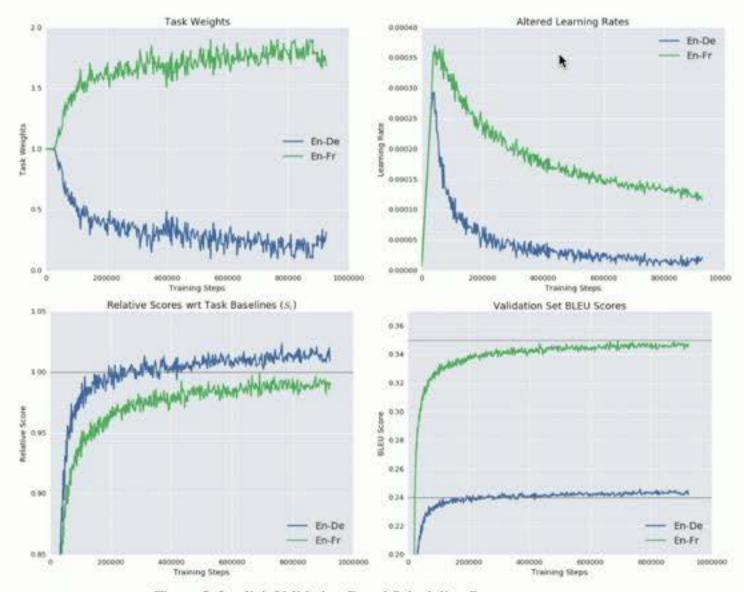


Figure 5: Implicit Validation-Based Scheduling Progress.

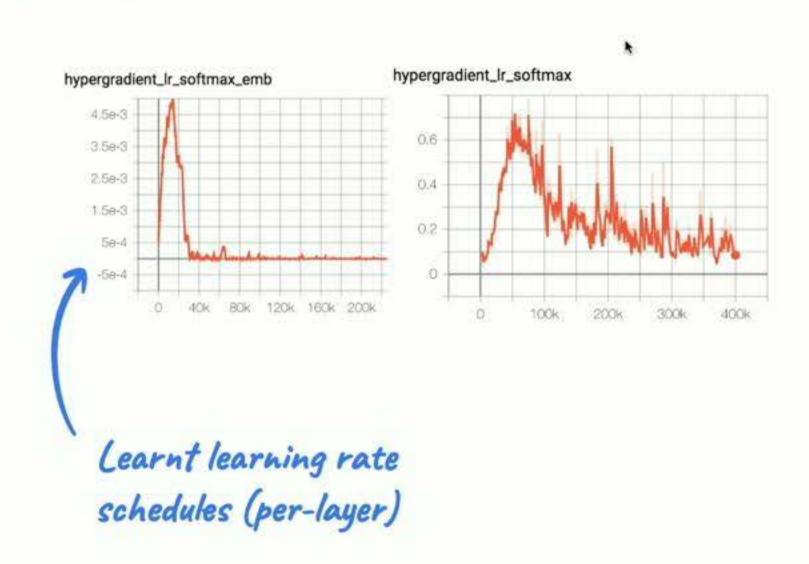
## If we meta-learn some hyper-parameters, they don't require further tuning at scale

 Apply gradient descent on the learning rate (+underlying optimizer)

$$\frac{\partial f(\theta_{t-1})}{\partial \alpha} = \nabla f(\theta_{t-1}) \cdot \frac{\partial (\theta_{t-2} - \alpha \, \nabla f(\theta_{t-2}))}{\partial \alpha} = \nabla f(\theta_{t-1}) \cdot (-\nabla f(\theta_{t-2}))$$

$$\alpha_t = \alpha_{t-1} - \beta \frac{\partial f(\theta_{t-1})}{\partial \alpha} = \alpha_{t-1} + \beta \nabla f(\theta_{t-1}) \cdot \nabla f(\theta_{t-2})$$

- Comparison
  - Single pair (wmt'19 en-de): HG ~ Baseline
  - Multi-task (wmt en-{de,fr}): HG > Baseline
  - BERT: HG ~ Baseline



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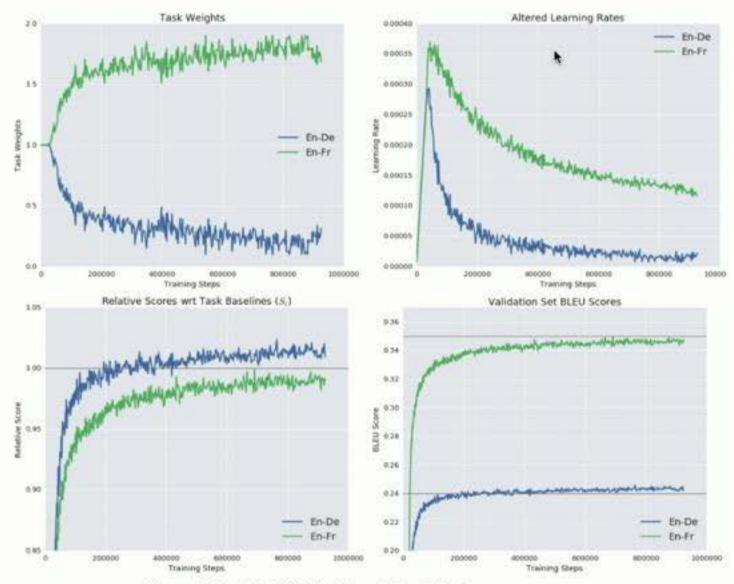


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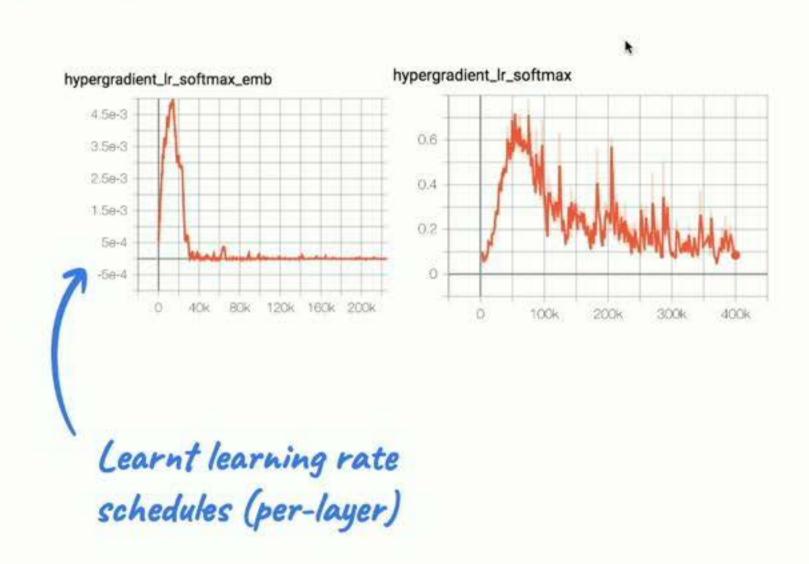
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## Challenges & Open Problems

### Cross-lingual Downstream Transfer Learning

- Better learning objectives
- New tasks and languages

### Unsupervised Machine Translation

- M4 as a knowledge base for unsupervised MT
- Adapting to unseen languages (modalities)

### Transfer Learning

- Parallel transfer: smarter schedulers, mitigating interference
- Serial transfer: continual/meta learning, maximize transfer w/o forgetting

## Adaptive Schedules have the potential to overcome task-scheduling challenges

- Meta-Learning (for parallel transfer)
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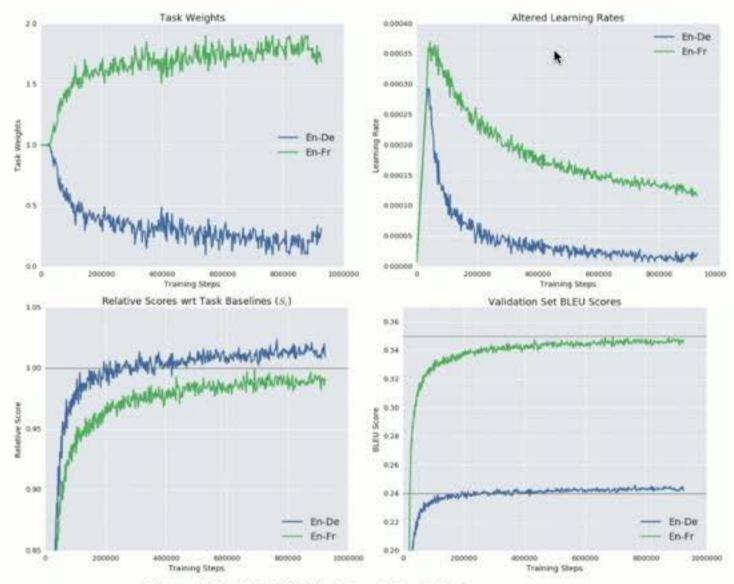


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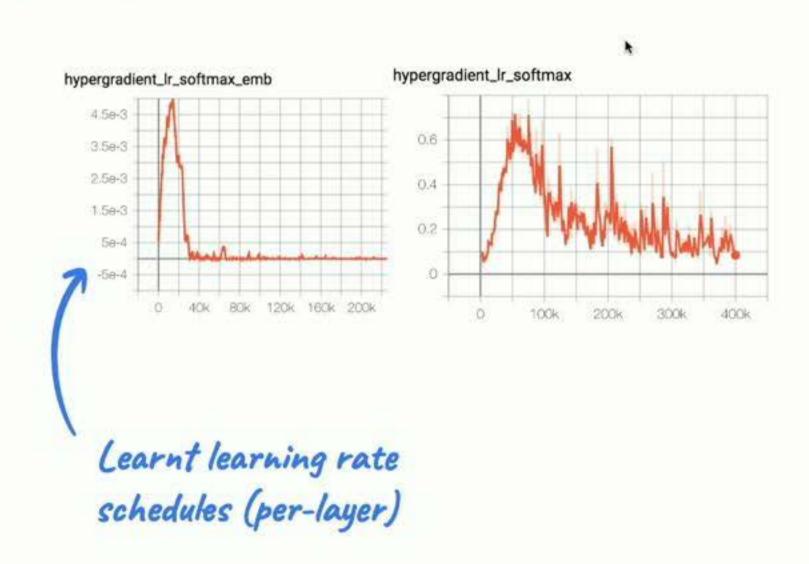
# If we meta-learn some hyper-parameters, they don't require further tuning at scale

 Apply gradient descent on the learning rate (+underlying optimizer)

$$\frac{\partial f(\theta_{t-1})}{\partial \alpha} = \nabla f(\theta_{t-1}) \cdot \frac{\partial (\theta_{t-2} - \alpha \, \nabla f(\theta_{t-2}))}{\partial \alpha} = \nabla f(\theta_{t-1}) \cdot (-\nabla f(\theta_{t-2}))$$

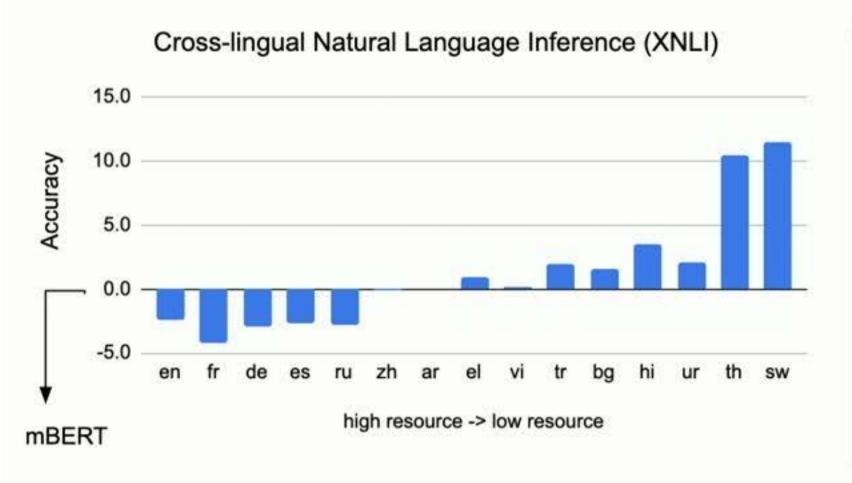
$$\alpha_t = \alpha_{t-1} - \beta \frac{\partial f(\theta_{t-1})}{\partial \alpha} = \alpha_{t-1} + \beta \nabla f(\theta_{t-1}) \cdot \nabla f(\theta_{t-2})$$

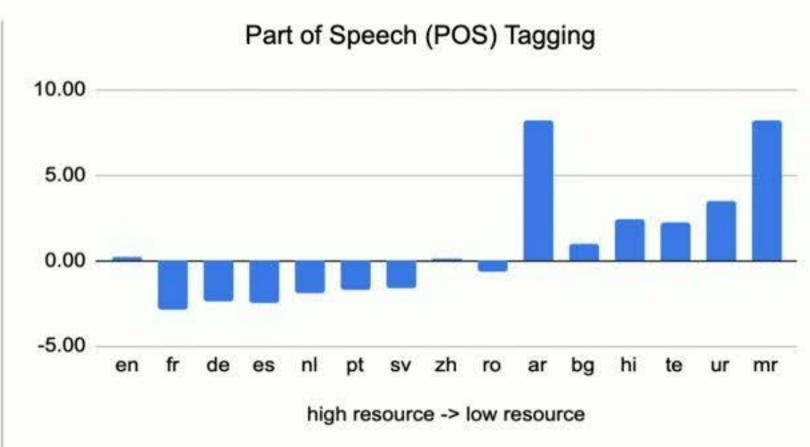
- Comparison
  - Single pair (wmt'19 en-de): HG ~ Baseline
  - Multi-task (wmt en-{de,fr}): HG > Baseline
  - BERT: HG ~ Baseline



# M4 representations transfer to low-resource languages better than to high-resource languages

### Quality: Multilingual BERT vs. M4 encoder





### Hypotheses why transfer is better for low-resource languages:

- Translation to English from all languages implicitly forces their representation to be in the same space
- High resource languages are harder to move from point of convergence on fine-tuning